

Dynamic NMR Microscopy

動態核磁顯微成像

VOLUME TWO

Appendices: Software Development

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Appendix 1 TI-980A Software Development

The TI-980A software development was based on the imaging software which had been developed from the original JEOL assembly language source code. The JEOL source code is in the form of machine language. No disassembler package is available for this source code in the TI-980A computer. Therefore any modification has to be done at the machine code level.

A1.1 Quadrant phase compensation

The routine for the quadrant phase compensation, which is used for the flow imaging, follows the k-gradient update routine.

```

...
36F1      7C00      BRU      (36F2)      ; at the end of k-gradient update
36F2      3760      DATA                      ; routine, go to adjust phase P0
36F3      CE00

...

375F      CE00      IDL
3760      0400      LDA      ((3761))      ; load q-gradient level
3761      341F      DATA                      ; address (3500-)
3762      271F      ADD      1F            ; add 1F16 so that (A) contains
3763      C506      RMO      A, B          ; the current q phase address

3764      0900      LDE      ((B) + 0)      ; load E register with phase value P0
3765      0400      LDA      ((3766))      ; load Gx sign (0=+Gx, 1=-Gx)
3766      3211      DATA
3767      CC80      SNZ                      ; go to 3769 if Gx -ve
3768      780D      BRU      3776          ; go to 3776 if Gx +ve

3769      C510      RMO      E, A          ; add or sub the phase adjustment
376A      2F2C      SUB      2C            ; when Gx -ve
376B      C501      RMO      A, E          ; (27xx = add xx; 2Fxx = sub xx)

```

376C	0400	LDA	((376D))	; load G_z sign ($0=+G_z$, $1=-G_z$)
376D	3210	DATA		
376E	CC80	SNZ		; go to 3770 if G_z -ve (#3 quadrant)
376F	7803	BRU	3773	; go to 3773 if G_z +ve (#2 quadrant)
3770	C510	RMO	E, A	; add or sub the phase adjustment
3771	2F01	SUB	1	; when G_z -ve and G_x -ve
3772	C501	RMO	A, E	; ($27xx$ = add xx ; $2Fxx$ = sub xx)
3773	8C00	STE	((3774))	; store phase value P0
3774	0245	DATA		
3775	7809	BRU	377F	; done phase compensation
3776	0400	LDA	((3777))	; load G_z sign when +ve G_x
3777	3210	DATA		
3778	CC80	SNZ		; go to 377A if $-G_z$ (#4 quadrant)
3789	7803	BRU	377D	; go to 377D if $+G_z$ (#1 quadrant)
377A	C510	RMO	E, A	; add or sub the phase adjustment
377B	2F03	SUB	3	; when G_z -ve and G_x +ve
377C	C501	RMO	A, E	; ($27xx$ = add xx ; $2Fxx$ = sub xx)
377D	8C00	STE	((377E))	; store phase value P0
377E	0245	DATA		; done phase compensation
377F	0000	LDA	(3780)	; load base register address
3780	0200	DATA		
3781	C506	RMO	A, B	; $0200 \rightarrow (B)$
3782	0145	LDA	((B) + 45)	; load (0245), phase value ZP0
3783	C881	ALA	1	
3784	9903	MPY	((B) + 3)	; multiply (0203), ZN
3785	5800	DIV	(3786)	; divided by 720
3786	02D0	DATA		
3787	8184	STA	((B) + 84)	; store at (0284)
3788	7C00	BRU	(3789)	; done!
3789	1F38			
378A	CE00			

Note: several addresses in TI-980A memory

0200		; address of base register
0203	ZN	; number of data points
0245	ZP0	; phase value
0284	ZZP0	; this is the phase which is used!

A1.2 "One-shot" velocity microscopy

The software development for the 'one-shot' velocity microscopy was based on the original static PR imaging software. The major modification is the rf and gradient phase cycling routine. In the software, there are three places where the phases of rf and gradient pulses need to be altered: the phase cycling routine which is cycled for every signal acquisition in a four step sequence, the projection reset routine which resets the rf and gradient phases every time when the **k** gradient is updated, and the 'grand' reset routine which resets the rf and gradient phases when a new imaging experiment is started.

There are two different versions of the phase cycling routine: the v-sensitive version and calibration version. They are placed at the end of the CNC (Coherent Noise Cancellation) routine. These two phase cycling routines are listed as the following with detailed comments. The rf and gradient phase reset commands used in the projection and 'grand' reset routines are similar with that used in the two phase cycling routines so that only the machine level codes are given.

The phase of the rf and gradient pulses are set via the spare bits at the '04' register. However, the 'natural' logic and the logic levels in the TI-980A memory are inverted due to historical reasons, as the following:

Logic of '04' register

(a) in theory

(b) in the TI-980A memory

bit	8	9	A	B	C	D	E	F	8	9	A	B	C	D	E	F	
	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0° phase
	0	0	1	0	0	0	0	0	1	1	0	1	1	1	1	1	90° phase
	0	0	0	0	0	1	0	0	1	1	1	1	1	0	1	1	180° phase
	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	-ve G _z or G _y
	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	-ve G _x

A1.2.1 The phase cycling routine of the calibration version

...				
374F	0000	DATA		; cycling counter (1 to 4)
...				
3804	CE00	IDL		
3805	0400	LDA	((3806))	; load CNC flag
3806	0231	DATA		
3807	6700	CPL	0	; CNC required?
3808	CDA0	SNE		; yes, go to 380A
3809	78E0	BRU	37EA	; no, go to 37EA
380A	0000	LDA	(380B)	; load the starting address of
380B	3000	DATA		; the pulse sequence
380C	C506	RMO	A, B	; and save it
380D	0100	LDA	((B) + 0)	
380E	6704	CPL	4	; is it rf command (04 register)?
380F	CDA0	SNE		; no, go to 3811
3810	7804	BRU	3815	; yes, go to 3815
3811	6700	CPL	0	; is it the end of the pulse?
3812	CDA0	SNE		
3813	782E	BRU	3842	; no, go to 383F
3814	7829	BRU	383E	; yes, go to 3843

3815	0400	LDA	((3816))	; have found 04 register, now
3816	374F	DATA		; determine cycling sequence
3817	6701	CPL	1	; is it the first acquisition?
3818	CDA0	SNE		; no, go to 381A
3819	780E	BRU	3828	; yes, go to 3828
381A	6702	CPL	2	; is it the second acquisition?
381B	CDA0	SNE		; no, go to 381D
381C	7812	BRU	382F	; yes, go to 382F
381D	6703	CPL	3	; is it the third acquisition?
381E	CDA0	SNE		; no, must be the 4th, go to 3820
381F	7817	BRU	3837	; go to 3837
3820	0101	LDA	((B) + 1)	; the current acquisition is the forth
3821	DB1D	TABO	D	; so have to prepare for the first
3822	7802	BRU	3825	; use +g and 0° rf phase (add)
3823	DB4D	SABZ	D	; set bit D to ZERO
3824	7801	BRU	3826	
3825	DB5D	SABO	D	; set bit D to ONE
3826	DB5F	SABO	F	; set bit F to ONE
3827	7815	BRU	383D	; done
3828	0101	LDA	((B) + 1)	; the current acquisition is the first
3829	DB1D	TABO	D	; so have to prepare for the second
382A	7802	BRU	382D	; use +g and 180° rf phase (add)
382B	DB4D	SABZ	D	; set bit D to ZERO
382C	7801	BRU	382E	
382D	DB5D	SABO	D	; set bit D to ONE
382E	780E	BRU	383D	; done
382F	0101	LDA	((B) + 1)	; the current acquisition is the second
3830	DB1D	TABO	D	; so have to prepare for the third
3831	7802	BRU	3834	; use -g and 0° rf phase (add)
3832	DB4D	SABZ	D	; set bit D to ZERO
3833	7801	BRU	3835	
3834	DB5D	SABO	D	; set bit D to ONE

3835	DB4F	SABZ	F	; set bit F to ZERO
3836	7806	BRU	383D	; done
3837	0101	LDA	((B) + 1)	; the current acquisition is the third
3838	DB1D	TABO	D	; so have to prepare for the forth
3839	7802	BRU	383C	; use -g and 180° rf phase (add)
383A	DB4D	SABZ	D	; set bit D to ZERO
383B	7801	BRU	383D	
383C	DB5D	SABO	D	; set bit D to ONE, done
383D	8101	STA	((B) + 1)	; search for the other rf pulses in
383E	C560	RMO	B, A	; the pulse sequence
383F	2705	ADD	5	
3840	C506	RMO	A, B	
3841	78CB	BRU	380D	; go to to search again
3842	7C00	BRU	(3843)	; searching finished!
3843	37E0	DATA		
3844	CE00	IDL		

A1.2.2 The phase cycling routine of the v-sensitive version

...				
374F	0000	DATA		; cycling counter (1 to 4)
...				
3804	CE00	IDL		
3805	0400	LDA	((3806))	; load CNC flag
3806	0231	DATA		
3807	6700	CPL	0	; CNC required?
3808	CDA0	SNE		; yes, go to 380A
3809	78E0	BRU	37EA	; no, go to 37EA
380A	0000	LDA	(380B)	; load the starting address of
380B	3000	DATA		; the pulse sequence
380C	C506	RMO	A, B	; and save it
380D	0100	LDA	((B) + 0)	

380E	6704	CPL	4	; is it rf command (04 register)?
380F	CDA0	SNE		; no, go to 3811
3810	7804	BRU	3815	; yes, go to 3815
3811	6700	CPL	0	; is it the end of the pulse?
3812	CDA0	SNE		
3813	782A	BRU	383E	; yes, go to 383E
3814	7825	BRU	383A	; no, go to 383A
3815	0400	LDA	((3816))	; have found 04 register, now
3816	374F	DATA		; determine cycling sequence
3817	6701	CPL	1	; is it the first acquisition?
3818	CDA0	SNE		; no, go to 381A
3819	780B	BRU	3825	; yes, go to 3825
381A	6702	CPL	2	; is it the second acquisition?
381B	CDA0	SNE		; no, go to 381D
381C	7811	BRU	382E	; yes, go to 382E
381D	6703	CPL	3	; is it the third acquisition?
381E	CDA0	SNE		; no, must be the 4th, go to 3820
381F	7812	BRU	3832	; go to 3832
3820	7800	BRU	3821	
3821	0101	LDA	((B) + 1)	; the current acquisition is the forth
3822	DB5F	SABO	F	; so have to prepare for the first
3823	8101	STA	((B) + 1)	; use +g and 0° rf phase (add)
3824	7815	BRU	383A	; done
3825	0101	LDA	((B) + 1)	; the current acquisition is the first
3826	DB1D	TABO	D	; so have to prepare for the second
3827	7802	BRU	382A	; use +g and 180° rf phase (add)
3828	DB4D	SABZ	D	; set bit D to ZERO
3829	7801	BRU	382B	
382A	DB5D	SABO	D	; set bit D to ONE
382B	DB5F	SABO	F	; set bit F to ONE

382C	8101	STA	((B) + 1)	
382D	780C	BRU	383A	; done
382E	0101	LDA	((B) + 1)	; the current acquisition is the second
382F	DB4F	SABZ	F	; so have to prepare for the third
3830	8101	STA	((B) + 1)	; use -g and 180° rf phase (sub.)
3831	7808	BRU	383A	; done
3832	0101	LDA	((B) + 1)	; the current acquisition is the third
3833	DB1D	TABO	D	; so have to prepare for the forth
3834	7802	BRU	3837	; use -g and 0° rf phase (sub.)
3835	DB4D	SABZ	D	; set bit D to ZERO
3836	7801	BRU	3838	
3837	DB5D	SABO	D	; set bit D to ONE
3838	DB4F	SABZ	F	; set bit F to ZERO
3839	8101	STA	((B) + 1)	; done
383A	C560	RMO	B, A	; search for the other rf pulses in
383B	2705	ADD	5	; the pulse sequence
383C	C506	RMO	A, B	
383D	78CF	BRU	380D	; go to to search again
383E	7C00	BRU	(383F)	; searching finished!
383F	37E0	DATA		
3841	CE00	IDL		

A1.2.3 Other modifications in the 'one-shot' software

These modifications are common to both the velocity-sensitive and calibration experiments.

Phase cycling counter update routine:

37DF	CE00	IDL		
37E0	0400	LDA	((37E1))	; load phase cycling counter
37E1	374F	DATA		
37E2	6704	CPL	4	; =4?

37E3	CDA0	SNE		; no, go to 37E5
37E4	7802	BRU	37E7	; yes, go to 37E7
37E5	2701	ADD	1	; not 4, add 1
37E6	7801	BRU	37E8	; go to 37E8
37E7	0701	LDA	1	; =4, reset to 1
37E8	8400	STA	((37E9))	; save it
37E9	374F	DATA		
37EA	7C00	BRU	(37EB)	; go to the transfer routine, transfer
37EB	1F38	DATA		; the pulse to the pulse sequencer
37EC	CE00	IDL		

Projection reset routine:

This routine is executed every time when the **k** gradient is updated. Note that the first part of this routine (from 3690 to 36F0) is the 360° **k**-gradient update routine which is identical with that used in the flow imaging software. At the end of the gradient update routine, the phases of the rf and gradient pulses are reset.

3844	CE00	IDL		; this is the end of the CNC routine
3845	7C00	BRU	(3846)	
3846	3690	DATA		; go to reset pulse phases
3847	CE00			

...

3690	0700	8400	321F	0400	3200	9C00	321F	C510
3698	2000	3220	2400	321E	C501	0000	3210	2400
36A0	321F	C504	C516	0100	C546	8100	C311	0400
36A8	321F	2000	3201	C504	C516	0100	C546	8500
36B0	5400	321F	0400	321F	6702	CD20	78DC	0000
36B8	3000	C506	0100	6704	CDA0	7807	6700	CDA0
36C0	781F	C560	2705	C506	78F5	C366	7C00	36D2
36C8	CE00	CE00	CE00	CE00	CE00	CE00	CE00	CE00
36D0	CE00	CE00	0400	3211	6701	CDA0	7804	0100
36D8	DB58	8100	7803	0100	DB48	8100	C766	78E1
36E0	0400	384F	6701	CD20	7804	5400	321E	5400
36E8	321E	0400	3200	6400	321E	CD40	7802	7C00
36F0	0200							

36F0		0701	8400	374F	8400	374E	0000	3000
36F8	C506	0100	6704	CDA0	7804	6700	CDA0	7823
3700	781E	0400	374E	6701	CD20	7814	0101	DB0D
3708	780B	0702	8400	374E	0101	DB0D	7802	DB5D
3710	7801	DB4D	DB5F	780A	0703	8400	374E	0101
3718	DB5F	7804	6702	CD20	78FA	78EE	8101	C560
3720	2705	C506	78D6	7C00	1F38	CE00	CE00	CE00

Note: At the end of the projection reset routine, the address 1F38 starts to transfer the current pulse sequence to the TI-980A computer.

"Grand" reset routine:

This routine is only executed every time when a new imaging experiment is going to be started, through the manual 'IMAGING' <=> 'NORMAL' reset.

1CA0	0700	LDA	0					
1CA1	8400	STA	((1CA2))					
1CA2	321F	DATA						; gradient counter
1CA3	8400	STA	((1CA4))					
1CA4	321E	DATA						; projection counter
1CA5	8400	STA	((1CA6))					
1CA6	321D	DATA						
1CA7	8400	STA	((1CA8))					
1CA8	3654	DATA						
1CA9	7C00	BRU	(1CAA)					; go to reset rf and gradient phases
1CAA	3751	DATA						
1CAB	CE00							
...								
3748	CE00	CE00	CE00	CE00	CE00	CE00	0003	0004
3750	CE00	0701	8400	374F	8400	374E	0000	3000
3758	C506	0100	6704	CDA0	7804	6700	CDA0	7823
3760	781E	0400	374E	6701	CD20	7814	0101	DB0D
3768	780B	0702	8400	374E	0101	DB0D	7802	DB5D
3770	7801	DB4D	DB5F	780A	0703	8400	374E	0101
3778	DB5F	7804	6702	CD20	78FA	78EE	8101	C560
3780	2705	C506	78D6	7C00	1C30	CE00	CE00	CE00

Note: (374E) and (374F) are two counters for phase cycling. At the end of the projection reset routine, the address 1C30 starts the imaging procedure.

A1.3 Flow imaging at transverse direction (x-direction)

The software modification for the flow imaging along the transverse direction (x) was based on the longitudinal direction (y) flow imaging software. Refer to Chapter 8 for more details.

3787	Quadrant phase compensation routine finished.			
3788	0400	LDA	((3789))	; load G_x sign
3789	3211	DATA		
378A	CC80	SNZ		; go to 378C if G_x -ve
378B	7802	BRU	378E	; go to 378E if G_x +ve
378C	07BF	LDA	BF	; switch the extra rf pulse ON
378D	7801	BRU	378F	
378E	07FF	LDA	FF	; switch the extra rf pulse OFF
378F	C501	RMO	A, E	; save into 3169 which is the
3790	8C00	STE	((3791))	; address of ON/OFF of extra
3791	3169	DATA		; 90° rf pulse in VDSEM6XB
3792	7C00	BRU	(3793)	; done!
3793	1F38	DATA		
3794	CE00	IDL		

A1.4 128×128 image reconstruction

...				
1DA4	0100	DATA		; $100_{16} = 2 \times 128$
...				
1569	615A	CPL	((B) + 5A)	; 128 points, at (025A)
156A	CDC0	SLE		
156B	015A	LDA	((B) + 5A)	; 128 points, at (025A)

A2 Hitachi computer software

A2.1 128×128 back-projection subroutine at 360°

```

*****
;
;*                               BP128C.ASM                               *
;*                               *                                         *
;* Intel-8088 assembly routine for the back projection operation in the filtered BP imaging *
;*                               (128x128 images, 360 degree projection, square pixels) *
;*                               (modified from an assembly routine written by C.D. Eccles) *
;*                               *                                         *
***** 25/4/90 *****
;

```

```

FRAME    STRUC
SAVEBP   DW                      ; Storage for base pointer
SAVERT   DD                      ; Storage for return address
T        DD        ?            ; Projection angle
ISEG     DD        ?            ; Data segment of image
DSEG     DD        ?            ; Data segment of filtered profile
FRAME    ENDS

```

```

DATA     SEGMENT
;
; SINE LOOK UP TABLE [ sin(P0) for 0<=P0<=90 ]
;

```

```

TRIG     DW      0000H, 011EH, 023CH, 0359H, 0477H, 0594H, 06B1H, 07CDH
          DW      08E8H, 0A03H, 0B1DH, 0C36H, 0D4EH, 0E66H, 0F7CH, 1090H
          DW      11A4H, 12B6H, 13C7H, 14D6H, 15E4H, 16F0H, 17FAH, 1902H
          DW      1A08H, 1B0CH, 1C0EH, 1D0EH, 1E0CH, 1F07H, 2000H, 20F6H
          DW      21EAH, 22DBH, 23CAH, 24B5H, 259EH, 2684H, 2767H, 2847H
          DW      2923H, 29FDH, 2AD3H, 2BA6H, 2C75H, 2D41H, 2E0AH, 2ECEH
          DW      2F90H, 304DH, 3107H, 31BDH, 326FH, 331DH, 33C7H, 346DH
          DW      350FH, 35ADH, 3646H, 36DCH, 376DH, 37FAH, 3882H, 3906H
          DW      3986H, 3A01H, 3A78H, 3AEAH, 3B57H, 3BC0H, 3C24H, 3C83H
          DW      3CDEH, 3D34H, 3D85H, 3DD2H, 3E19H, 3E5CH, 3E9AH, 3ED3H
          DW      3F07H, 3F36H, 3F61H, 3F86H, 3FA6H, 3FC2H, 3FD8H, 3FEAH

```

```

                                DW      3FF6H, 3FFEh, 4000H

THETA    DW      ?           ; Back projection angle
TORIG    DW      ?           ; Original angle
COS      DW      ?           ; Cos(theta)
SIN      DW      ?           ; Sin(theta)
X        DW      ?           ; Horizontal coordinate
Y        DW      ?           ; Vertical coordinate
ADRS     DW      ?           ; Address of profile data to be projected
SEGI     DW      ?           ; Segment for image data
SEGD     DW      ?           ; Segment of incoming data
DATA     ENDS

CODE     SEGMENT 'CODE'
DGROUP   GROUP   DATA
          ASSUME  CS:CODE, ES:DGROUP, DS:DGROUP

BP128C   PROC     FAR
          PUBLIC  BP128C
          PUSH    BP           ; Save caller's BP
          MOV     BP, SP       ; Set frame base
          PUSH    DS

          MOV     AX, DATA
          MOV     DS, AX       ; Data base segment

          LES     BX, [BP]+T
          MOV     AX, ES:[BX]
          MOV     TORIG, AX
          SHL     AX, 1
          MOV     THETA, AX    ; Load 2 * projection angle

          LES     BX, [BP]+ISEG
          MOV     AX, ES:[BX]
          MOV     SEGI, AX

          LES     BX, [BP]+DSEG
          MOV     AX, ES:[BX]
```

```
MOV     SEGDI, AX      ; Load data segment
```

```
; Sine and cosine calculation
```

```

MOV     BX, OFFSET TRIG
CMP     THETA, 360      ; Is THETA > 360?
JL      GT0
SUB     THETA, 360

GT0:    CMP     THETA, 180      ; Is ANGLE>90?
JG      GT90            ; Yes, go to GT90

MOV     AX, THETA        ; 0<=ANGLE<=90
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=SIN(ANGLE)
MOV     SIN, AX

MOV     BX, OFFSET TRIG
MOV     AX, 180
SUB     AX, THETA
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=COS(ANGLE)
MOV     COS, AX
JMP     CALC

GT90:   MOV     AX, 360      ; 90<ANGLE<=180
SUB     AX, THETA        ; 180-ANGLE
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=SIN(180-ANGLE)
MOV     SIN, AX

MOV     BX, OFFSET TRIG
MOV     AX, THETA
SUB     AX, 180          ; ANGLE-90
ADD     BX, AX
MOV     AX, DS:[BX]
NEG     AX                ; AX=-COS(ANGLE-90)

```



```
MOV    COS, AX
```

```
; Square pixels
```

```
CALC:  MOV    AX, 100      ; If changing AX from 100 to 128, but keeping
      IMUL    SIN          ;   BX as 100, the pixel size would be
      MOV     BX, 100      ;   rectangular
      IDIV    BX
      MOV     SIN, AX
```

```
; Determine  $R = X \cdot \cos(\theta) + Y \cdot \sin(\theta)$ 
```

```
; Initialise X and Y values
```

```
MOV     AX, -64           ; Half the pixel array size in X direction
MOV     X, AX
MOV     AX, -64           ; Half the pixel array size in Y direction
MOV     Y, AX             ; Because X=Y, array is square
```

```
LOOP:  MOV     AX, X
      ADD     AX, 64
      SHL     AX, 1        ;  $X = X \cdot 2$ 
      MOV     BX, Y
      ADD     BX, 64
      MOV     CL, 8
      SHL     BX, CL       ;  $Y = Y \cdot 128$ 
      ADD     AX, BX
      MOV     ADRS, AX     ;  $ADRS = X \cdot 2 + Y \cdot 128$ 

      MOV     AX, X
      IMUL    COS          ;  $DX:AX = X \cdot \cos(\theta)$ 
      MOV     DI, AX
      MOV     CX, DX       ;  $CX:DI = X \cdot \cos(\theta)$ 
      MOV     AX, Y
      IMUL    SIN          ;  $DX:AX = Y \cdot \sin(\theta)$ 

      CLC
      ADC     AX, DI
      ADC     DX, CX       ;  $DX:AX = X \cdot \cos(\theta) + Y \cdot \sin(\theta)$ 
```

```

        CLC
        ADC     AX, 8192
        ADC     DX, 0           ; DX:AX=INT((DX,AX+.5))*4000H

        SAL     DX, 1
        SAL     DX, 1           ;  $2^{(-14)} = 2^{(-16)} * 2^2$ 
        JNO     A1             ; If the data was positive skip the next line
        OR      DX, 8000H      ; Keep negative

A1:      MOV     CL, 14
        SHR     AX, CL         ; AX=AX/4000H
        ADD     DX, AX         ; DX=INT(X*COS(THETA)+Y*SIN(THETA)+.5)

; check if angle >= 180 degree

        MOV     AX, TORIG
        CMP     AX, 180
        JL      TFRV
        NEG     DX
        DEC     DX             ; DX --> -DX-1

; Test for R value outside range -32<R<31

TFRV:    CMP     DX, 63
        JG      NCAR
        CMP     DX, -64
        JL      NCAR          ; If DX<-32 or DX>31 then skip calculation

; Load projection value

        ADD     DX, 64         ; Remove all negative values
        SHL     DX, 1
        MOV     BX, DX
        MOV     AX, SEG D
        MOV     ES, AX
        MOV     DX, ES:[BX]    ; Load projection value

```

```

MOV     AX, SEGI      ; Sample base segment for image data
MOV     ES, AX

MOV     BX, ADRS
MOV     AX, ES:[BX]
ADD     AX, DX
MOV     ES:[BX], AX   ; (ADRS)=(ADRS)+DX { Add projection value}

; Next x

NCAR:   INC     X
MOV     AX, X
CMP     AX, 63        ; Increment X and test
JG      LOOP1
JMP     LOOP

; Next y

LOOP1:  MOV     AX, -64
MOV     X, AX
INC     Y

MOV     AX, Y
CMP     AX, 63        ; Increment Y and test
JG      FIN
JMP     LOOP

FIN:    POP     DS
POP     BP
RET     12            ; Return to calling program

BP128C  ENDP

CODE    ENDS
END

```

A2.2 128×128 back-projection subroutine at 180°

```

*****
;
;*                               BP128D.ASM                               *
;*      Intel-8088 assembly routine for the back projection operation in the filtered BP imaging      *
;*                               (128x128 images, 180 degree projection, square pixels)                *
;*                               (modified from an assembly routine written by C.D. Eccles)            *
;*****
***** 4/5/90 *****

```

FRAME STRUC

SAVEBP	DW		; Storage for base pointer
SAVERT	DD		; Storage for return address
T	DD	?	; Projection angle
ISEG	DD	?	; Data segment of image
DSEG	DD	?	; Data segment of filtered profile
FRAME	ENDS		

DATA SEGMENT

```

;
; SINE LOOK UP TABLE [ sin(P0) for 0<=P0<=90 ]
;

```

TRIG	DW	0000H, 011EH, 023CH, 0359H, 0477H, 0594H, 06B1H, 07CDH
	DW	08E8H, 0A03H, 0B1DH, 0C36H, 0D4EH, 0E66H, 0F7CH, 1090H
	DW	11A4H, 12B6H, 13C7H, 14D6H, 15E4H, 16F0H, 17FAH, 1902H
	DW	1A08H, 1B0CH, 1C0EH, 1D0EH, 1E0CH, 1F07H, 2000H, 20F6H
	DW	21EAH, 22DBH, 23CAH, 24B5H, 259EH, 2684H, 2767H, 2847H
	DW	2923H, 29FDH, 2AD3H, 2BA6H, 2C75H, 2D41H, 2E0AH, 2ECEH
	DW	2F90H, 304DH, 3107H, 31BDH, 326FH, 331DH, 33C7H, 346DH
	DW	350FH, 35ADH, 3646H, 36DCH, 376DH, 37FAH, 3882H, 3906H
	DW	3986H, 3A01H, 3A78H, 3AEAH, 3B57H, 3BC0H, 3C24H, 3C83H
	DW	3CDEH, 3D34H, 3D85H, 3DD2H, 3E19H, 3E5CH, 3E9AH, 3ED3H
	DW	3F07H, 3F36H, 3F61H, 3F86H, 3FA6H, 3FC2H, 3FD8H, 3FEAH
	DW	3FF6H, 3FFEh, 4000H

THETA	DW	?	; Back projection angle
COS	DW	?	; Cos(theta)
SIN	DW	?	; Sin(theta)
X	DW	?	; Horizontal coordinate

Y	DW	?	; Vertical coordinate
ADRS	DW	?	; Address of profile data to be projected
SEGI	DW	?	; Segment for image data
SEGD	DW	?	; Segment of incoming data
DATA	ENDS		

```

CODE      SEGMENT 'CODE'
DGROUP    GROUP DATA
          ASSUME CS:CODE, ES:DGROUP, DS:DGROUP

```

```

BP128D    PROC     FAR
          PUBLIC    BP128D
          PUSH      BP           ; Save caller's BP
          MOV       BP, SP      ; Set frame base
          PUSH      DS

          MOV       AX, DATA
          MOV       DS, AX      ; Data base segment

          LES       BX, [BP]+T
          MOV       AX, ES:[BX]
          SHL       AX, 1
          MOV       THETA, AX   ; Load 2 * projection angle

          LES       BX, [BP]+ISEG
          MOV       AX, ES:[BX]
          MOV       SEGI, AX

          LES       BX, [BP]+DSEG
          MOV       AX, ES:[BX]
          MOV       SEGD, AX    ; Load data segment

```

; Sine and cosine calculation

```

          MOV       BX, OFFSET TRIG
          CMP       THETA, 180   ; Is THETA>90?

```

```

JG      GT180      ; Yes

MOV     AX, THETA
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=SIN(THETA)
MOV     SIN, AX

MOV     BX, OFFSET TRIG
MOV     AX, 180
SUB     AX, THETA
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=COS(THETA)
MOV     COS, AX
JMP     CALC

GT180:  MOV     AX, 360      ; 90>THETA>=180
SUB     AX, THETA
ADD     BX, AX
MOV     AX, DS:[BX]      ; AX=SIN(THETA)
MOV     SIN, AX

MOV     BX, OFFSET TRIG
MOV     AX, THETA
SUB     AX, 180
ADD     BX, AX
MOV     AX, DS:[BX]
NEG     AX      ; AX=-COS(THETA)
MOV     COS, AX

; Square pixels

CALC:   MOV     AX, 100      ; Square pixels because AX=BX
        IMUL    SIN
        MOV     BX, 100
        IDIV    BX
        MOV     SIN, AX

```

; Determine $R = X * \cos(\text{THETA}) + Y * \sin(\text{THETA})$

```

MOV     AX, -64           ; Square pixels because X=Y
MOV     X, AX
MOV     AX, -64
MOV     Y, AX           ; Initialise X and Y values

LOOP:   MOV     AX, X
        ADD     AX, 64
        SHL     AX, 1     ; X=X*2
        MOV     BX, Y
        ADD     BX, 64
        MOV     CL, 8
        SHL     BX, CL    ; Y=Y*256
        ADD     AX, BX
        MOV     ADRS, AX  ; ADRS=X*2+Y*256

        MOV     AX, X
        IMUL    COS       ; DX:AX=X*COS(THETA)
        MOV     DI, AX
        MOV     CX, DX    ; CX:DI=X*COS(THETA)
        MOV     AX, Y
        IMUL    SIN       ; DX:AX=Y*SIN(THETA)

        CLC
        ADC     AX, DI
        ADC     DX, CX    ; DX:AX=X*COS(THETA)+Y*SIN(THETA)
        CLC
        ADC     AX, 8192
        ADC     DX, 0     ; DX:AX=INT((DX,AX+.5))*4000H

        SAL     DX, 1
        SAL     DX, 1     ; 2(-14) = 2(-16) * 22
        JNO     A1        ; If the data was positive skip the next line
        OR      DX, 8000H ; Keep negative

A1:     MOV     CL, 14
        SHR     AX, CL    ; AX=AX/4000H

```

```

ADD      DX, AX      ; DX=INT(X*COS(THETA)+Y*SIN(THETA)+.5)

```

```

; Test for R value outside range -64<R<63

```

```

CMP      DX, 63
JG       NCAR
CMP      DX, -64
JL       NCAR      ; If DX<-64 or DX>63 then skip calculation

```

```

; Load projection value

```

```

ADD      DX, 64      ; Remove all negative values
SHL      DX, 1
MOV      BX, DX

MOV      AX, SEGD
MOV      ES, AX
MOV      DX, ES:[BX] ; Load projection value

MOV      AX, SEGI      ; Sample base segment for image data
MOV      ES, AX

MOV      BX, ADRS
MOV      AX, ES:[BX]
ADD      AX, DX
MOV      ES:[BX], AX   ; (ADRS)=(ADRS)+DX { Add proj. value}

```

```

; Next x

```

```

NCAR:    INC      X
MOV      AX, X
CMP      AX, 63      ; Increment X and test
JG       LOOP1
JMP      LOOP

```

```

; Next y

```

```

LOOP1:   MOV      AX, -64

```



```
        MOV     X, AX
        INC     Y

; Update data segment if y>=0

        MOV     AX, Y
        CMP     AX, 63      ; Increment Y and test
        JG      FIN
        JMP     LOOP

FIN:     POP     DS
        POP     BP

        RET     12          ; Return to calling program

BP128D   ENDP

CODE     ENDS
        END
```

A2.3 128×128 PR image reconstruction program

```
*****
*                                     FBP128.FOR                               *
*   This program accepts filtered profile data (128x128) from the FX-60 spectrometer and *
*   back project into ONE square images.                                         *
*   [Various Intel-8088 assembly subroutines can be found in Eccles (1987) and Xia (1988) theses] *
***** 4/5/90 *****
```

\$STORAGE: 2

PROGRAM FBP128

c Data types

```
INTEGER*2    AMP, PA, SF, SFG, THETA, INC, W, DSEG
INTEGER*2    CSC, RESP, RESP1, MAX
REAL         AMPR
```

c Constants

```
DSEG = 16000
MAX = -9999
SFG = 7
```

c Set screen mode 640*400

```
CALL SCMD(183)
CALL RESET
CALL SETCOL(0, 14, 0, 0)
```

***** Input data *****

```
WRITE (*, 1)
1  FORMAT( '*** Image array = 128x128 , Square pixels, PR *** ' )
WRITE (*, 2)
2  FORMAT( ' ' )
```

```

WRITE (*, 5)
5  FORMAT( ' Enter angle increment (XX) ')
   READ (*, 10) INC
10  FORMAT( I2)

WRITE (*, 15)
15  FORMAT( ' Do you wish to set a scale factor (Y=1 N=0)')
   READ (*, 20) RESP
20  FORMAT( I1)

   IF(RESP .EQ. 1) THEN
       WRITE(*, 25)
25  FORMAT( ' Enter scale factor (XXX)')
       READ (*, 30) SF
30  FORMAT( I3)
   ENDIF

WRITE (*, 35)
35  FORMAT( ' Enter total projection angle (XXX) ')
   READ (*, 40) PA
40  FORMAT( I3)

WRITE (*, 45)
45  FORMAT( ' Enter colour scale code (X) ')
   READ (*, 50) CSC
50  FORMAT( I1)

```

***** FILTER BACK PROJECTED DATA IMAGES LOOP *****

c Remove cursor

```
CALL CURSOR(1)
```

```
DO 90 THETA=0, PA-INC, INC
```

c Obtain data from spectrometer(only use the 1st half data)

```
CALL INTFAC(DSEG, 256)
```

c Determine scaling factor if required

```

IF(THETA .EQ. 0 .AND. RESP .EQ. 0) THEN
    DO 70 W=0, 127
        CALL PEEK(AMP, DSEG, W*2)
        IF(AMP .GT. MAX) MAX = AMP
70    CONTINUE

    SF=NINT((REAL(MAX)/REAL(INC)*REAL(PA))/32768.0)
    SFG=NINT(3.3219281*ALOG10(2.0*REAL(MAX)/150.0))
ENDIF

```

c Clear screen and then write angle and display data

```

CALL CLS(0)
CALL GRAPH(DSEG, 0, 128, 50, 200, 3, 11, SFG, 50, 350)
CALL OUTPUT(66, 2, 14, 0, 0, 'Theta = ', 1, THETA, 0, '°', 10)

```

c Divide data by the number of projections to prevent overflow

```

DO 80 W=0, 127
    CALL PEEK(AMP, DSEG, W*2)
    AMPR=REAL(AMP)/REAL(SF)
    CALL POKE(NINT(AMPR), DSEG, W*2)
80    CONTINUE

```

c Perform back projection

```

IF (PA .EQ. 180) CALL BP128D(DSEG, 9088, THETA)
IF (PA .EQ. 360) CALL BP128C(DSEG, 9088, THETA)

```

c Display images

```

CALL CLS(0)
CALL IMAGEA(9088, 0, 128, 128, 64, 11, 0, CSC)

CALL DRLINE(128, 64, 384, 64, 7)

```

```

CALL DRLINE(128, 320, 384, 320, 7)
CALL DRLINE(128, 64, 128, 320, 7)
CALL DRLINE(384, 64, 384, 320, 7)

```

```

CALL COLORA(560, 112, 8, 6, CSC)
CALL DRLINE(560, 112, 560, 368, 7)
CALL DRLINE(608, 112, 608, 368, 7)
CALL DRLINE(560, 112, 608, 112, 7)
CALL DRLINE(560, 368, 608, 368, 7)

```

```

CALL OUTPUT(67, 2, 14, 0, 0, 'Theta = ', 1, THETA, 0, '°', 10)
CALL OUTPUT(68, 4, 14, 0, 0, ' SF = ', 1, SF, 8)

```

```

90    CONTINUE

```

```

***** Transfer the image to Macintosh *****

```

```

95    WRITE (*, 100)
100   FORMAT( ' Transfer the image to Mac? (Yes=1 No=0)')
      READ (*, 110) RESP
110   FORMAT( I1)

      IF(RESP .EQ. 1) THEN
          CALL RDUMP(9088, 32)

          WRITE (*, 120)
120   FORMAT( ' Image at Mac OK? (Yes=1 No=0)')
      READ (*, 130) RESP1
130   FORMAT( I1)

          IF(RESP1 .EQ. 0) GOTO 95

      ENDIF

200   CALL CURSOR(2)

END

```

A2.4 Program in simulation of the square Helmholtz coil

```

100 ***** Gz - Z Gradient *****
110 ' Program to calculate the Z gradient of Gz planar coil for FX-60 'super-Gy' imaging probe *
120 ***** 23/3/89 *****
130 '
140 DIM I(16),UI(25,16),WI(16,25),WJ(16,25),VJ(25,16),EI(25,16),CI(25,16),GRADY(6,6)
150 '
160 'Input data
170 '
180 PRINT " Planar coil to generate Z gradient: Gz "
190 INPUT " Choose a working plane [ (Y-Z)=1,(X-Y)=2,(Z-X)=3 ]: ",PLANE
200 INPUT " Input coil width (mm): ",CWidth
210 INPUT " Input coil height (mm): ",CHHeight
250 '
260 ' Read in constants
270 '
280 M=6 : 'points to be calculated along one axis [=DIM of GRADY( , )]
290 FINAL1=.003 : 'range to be calculated along one axis (m)
300 WT=.26 : 'wire diameter in millimetre
310 NT=10 : 'number of turns in one plane
320 MT=1 : 'number of planes
330 PI=3.1415927# : 'a well-known constant
340 X1=0:Y1=0:Z1=0
350 FINAL=FINAL1+.0000001#
360 STEPS=FINAL1/M
370 DJ=CWidth/2000
380 CH=CHHeight/2
390 MU=4*PI*.0000001#
450 '
460 GOSUB 1700 : 'Read in arrays
480 '
490 ' Main program
500 '
510 LPRINT "----- Planar coil to generate Z gradient: Gz -----"
520 LPRINT "(No. of turns =";NT;"*";MT;" , Wire diameter ="; WT;"mm)"
530 LPRINT "(Coil width =";CWidth;"mm; Coil length =";CHHeight;"mm)"
540 LPRINT

```

```

550 IF PLANE=1 THEN GOTO 600
560 IF PLANE=2 THEN GOTO 700
570 IF PLANE=3 THEN GOTO 800
590 '
600 LPRINT"(Y(mm),Z(mm))";LPRINT"Gz (T/m/A)"; LPRINT"Field distortion":LPRINT
601 PRINT"(Y(mm),Z(mm))";PRINT"Gz (T/m/A)";PRINT"Field distortion":PRINT
602 FOR Y1=0 TO FINAL STEP STEPS
605   FOR Z1=0 TO FINAL STEP STEPS
610     GOSUB 1100
615     IF Y1=0 AND Z1=0 THEN GZ0=GZ
620     CORDA=INT(Y1*M/FINAL1+.5)
625     CORDB=INT(Z1*M/FINAL1+.5)
630     GOSUB 1500
635     N$="YZ"
640   NEXT Z1
645 NEXT Y1
650 GOTO 900
690 '
700 LPRINT"(X(mm),Y(mm))";LPRINT"Gz (T/m/A)"; LPRINT"Field distortion":LPRINT
701 PRINT"(X(mm),Y(mm))";PRINT"Gz (T/m/A)";PRINT"Field distortion":PRINT
705 FOR X1=0 TO FINAL STEP STEPS
710   FOR Y1=0 TO FINAL STEP STEPS
720     GOSUB 1100
730     IF X1=0 AND Y1=0 THEN GZ0=GZ
740     CORDA=INT(X1*M/FINAL1+.5)
745     CORDB=INT(Y1*M/FINAL1+.5)
750     GOSUB 1500
755     N$="XY"
760   NEXT Y1
765 NEXT X1
770 GOTO 900
790 '
800 LPRINT"(Z(mm),X(mm))";LPRINT"Gz (T/m/A)"; LPRINT"Field distortion":LPRINT
801 PRINT"(Z(mm),X(mm))";PRINT"Gz (T/m/A)";PRINT"Field distortion":PRINT
805 FOR Z1=0 TO FINAL STEP STEPS
810   FOR X1=0 TO FINAL STEP STEPS
815     GOSUB 1100
820     IF Z1=0 AND X1=0 THEN GZ0=GZ

```

```

825   CORDA=INT(Z1*M/FINAL1+.5)
830   CORDB=INT(X1*M/FINAL1+.5)
835   GOSUB 1500
840   N$="ZX"
845   NEXT X1
850 NEXT Z1
860 '
900 ' STOP
910 ' Save the data
920 '
930 A$="Z-Gz("+N$+").DAT"
940 OPEN A$ FOR OUTPUT AS#1
950 FOR CORDA=0 TO M
960   FOR CORDB=0 TO M
970     PRINT#1,GRAD(CORDA,CORDB)
980   NEXT CORDB
990 NEXT CORDA
1000 CLOSE #1
1010 END
1090 '
1091 ' Subroutine to calculate the gradient
1092 '
1100 GZ=0
1110 FOR Q=1 TO MT
1120   FOR P=1 TO NT
1120     FOR N=1 TO 8
1140 '
1150 ' i terms (parallel with Y axis)
1160 '
1170     AI2=(X1-UI(P,N))^2+(Z1-WI(N,Q))^2
1180     TERM1=(Y1-CI(P,N))/SQR(AI2+(Y1-CI(P,N))^2)
1190     TERM2=(Y1-EI(P,N))/SQR(AI2+(Y1-EI(P,N))^2)
1200     TERM3=TERM1-TERM2-TERM1^3/3+TERM2^3/3
1210     TERM4=3*I(N)*(X1-UI(P,N))*(Z1-WI(N,Q))/AI2^2
1220     GZ=GZ+TERM3*TERM4
1240 '
1250 ' j terms (parallel with X axis)
1260 '

```



```

1270      AJ2=(Y1-VJ(P,N))^2+(Z1-WJ(N,Q))^2
1280      TERM1=(X1-DJ)/SQR(AJ2+(X1-DJ)^2)
1290      TERM2=(X1+DJ)/SQR(AJ2+(X1+DJ)^2)
1300      TERM3=TERM1-TERM2-TERM1^3/3+TERM2^3/3
1310      TERM4=(-3)*I(N)*(Y1-VJ(P,N))*(Z1-WJ(N,Q))/AJ2^2
1320      GZ=GZ+TERM3*TERM4
1330      NEXT N
1340      NEXT P
1350      NEXT Q
1360      GZ=GZ*MU/(4*PI)
1400      RETURN
1500 '
1510 'Print subroutine
1520 '
1530      GRAD(CORDA,CORDB)=(GZ-GZ0)*100/GZ0
1540      PRINT "(",CORDA/2,";",CORDB/2,")",
1550      LPRINT "(",CORDA/2,";",CORDB/2,")",
1560      PRINT GZ,
1570      LPRINT GZ,
1580      PRINT USING "###.###";GRAD(CORDA,CORDB);
1590      LPRINT USING "###.###";GRAD(CORDA,CORDB);
1600      PRINT"%"
1610      LPRINT"%"
1650      RETURN
1670 '
1680 ' Read data for current and wire sign arrays
1690 '
1700      RESTORE 2030
1705      FOR N=1 TO 8
1710          READ A
1715          A=A*CWidth/2
1720          FOR P=1 TO NT
1725              UI(P,N)=(A+WT*(P-NT/2-.5))*0.001
1730          NEXT P
1735      NEXT N
1740      RESTORE 2040
1745      FOR N=1 TO 4
1750          READ A

```

```

1754  A=A*CWidth/2
1755  FOR Q=1 TO MT
1760    WI(N,Q)=(A+WT*(Q-MT/2-.5))*0.001
1765    WJ(N,Q)=WI(N,Q)
1770  NEXT Q
1775 NEXT N
1780 FOR N=5 TO 8
1790  READ A
1794  A=A*(32-CWidth/2)
1795  FOR Q=1 TO MT
1800    WI(N,Q)=(A+WT*(Q-MT/2-.5))*0.001
1805    WJ(N,Q)=WI(N,Q)
1810  NEXT Q
1820 NEXT N
1830 RESTORE 2050
1840 FOR N=1 TO 8
1850  READ A
1854  A=A*CH
1855  FOR P=1 TO NT
1860    VJ(P,N)=(A+WT*(P-NT/2-.5))*0.001
1865  NEXT P
1870 NEXT N
1880 RESTORE 2060
1890 FOR N=1 TO 8
1900  READ A
1904  A=A*CH
1905  FOR P=1 TO NT
1910    EI(P,N)=(A+WT*(P-NT/2-.5))*0.001
1915  NEXT P
1920 NEXT N
1930 RESTORE 2070
1940 FOR N=1 TO 8
1950  READ A
1954  A=A*CH
1955  FOR P=1 TO NT
1960    CI(P,N)=(A+WT*(P-NT/2-.5))*0.001
1965  NEXT P
1970 NEXT N

```

```
1980 RESTORE 2080
1990 FOR N=1 TO 8
2000 ` READ I(N)
2010 NEXT N
2020 RETURN
2024 '
2025 'Data arrays
2026 '
2030 DATA -1,-1,1,1,-1,-1,1,1
2040 DATA -1,1,-1,1,-1,1,-1,1
2050 DATA 1,1,-1,-1,1,1,-1,-1
2060 DATA -1,-1,-1,-1,-1,-1,-1,-1
2070 DATA 1,1,1,1,1,1,1,1
2080 DATA -1,1,1,-1,-0.6,0.6,0.6,-0.6
```

A3 Macintosh software: ImageShow™

The ImageShow™ software consists of a PASCAL program (ImageShow.p), a resource program (ImageShow.r) and a compile program (ImageShow.make).

A3.1 ImageShow.p

```
{(j=20)
(-----)
PROGRAM ImageShow;    {version 4.0}
(-----)
```

USES

Memtypes, Quickdraw, Osintf, Toolintf, Packintf, Palettemgr, Printtraps;

CONST

Maxwindows	= 40;	{maximum number of windows on the screen at one time}
MaxQSlice	= 18;	{maximum number of q-slices used in dynamic analysis}
MaxCount	= 1000;	{maximum number of different values in statistical routines}
MaxFFTN0	= 1024;	{biggest digital array size in FFT}

ndat2	= 131072;	{256x256x2}
ndimp	= 2;	{2 dimensional in 2_D FT}

GoodArray1	= 131072;	{256x256 array}
GoodArray2	= 32768;	{128x128 array}
GoodArray3	= 8192;	{64x64 array}

Leftkey	= 123;	{key codes in Apple Extended key-board}
Rightkey	= 124;	
Upkey	= 126;	
Downkey	= 125;	

Clut32	= 128;
Clut16	= 129;
Clut8	= 130;
Clut4	= 131;
Greyclut	= 132;
Monoclut	= 133;
Flow15clut	= 134;

Plttid	= 128;
--------	--------

Applemenu	= 128;
Imagemenu	= 129;
Editmenu	= 130;
Scalemenu	= 131;
Cursormenu	= 132;
Displaymenu	= 133;
Operationmenu	= 134;
Multislicesmenu	= 135;

TYPE

Bitmapptr	= ^Bitmap;	{used to coerce PixelMaps into BitMaps}
-----------	------------	---

```

Intptr      = ^Integer;      (to read the raw data)
Image       = RECORD        (needed to handle the display of each image)
    Window   : Windowptr;    (the window for each Image)
    Wrecord   : Windowrecord;
    Colscalew : Windowptr;    (window for the Scale)
    Colscalerec : Windowrecord;
    Thecolours : Palettehandle;
    Pixmap    : Pixmaphandle; (PixelFormat for the Image)
    Data      : Handle;       (raw Data)
    Imagesize  : Longint;      (size of image data array)
    ImageWidth : Longint;      (width of image array, for example, 256)
    Showscale  : Boolean;      (Show/Hide Scale)
    Cscaletype : Boolean;      (static/dynamic colour scale)
    Baseline   : Integer;      (baseline = min(black))
    Upper      : Integer;      (Upper = max(white))
    Scale      : Integer;      (how many scale divisions)
    Dispdimension : Integer;    (window dimension)
    Square     : Boolean;      (true = square window)
END;

```

VAR

```

Myhandle    : Array [Applemenu..Multislicesmenu] OF Menuhandle;
Ourimages   : Array [0..Maxwindows] OF Image;
Ourrect     : Array [0..Maxwindows] OF Rect;
Myevent     : Eventrecord;
Err         : Oserr;
Dragrect    : Rect;
Whichwindow : Windowptr;      (used for handling events)
Mycurwindow : Windowptr;      (windows for cursor or text)
Curwrecord : Windowrecord;
Mydialog    : Dialogptr;
Texth       : Tchandle;
Ibeamhdl    : Curshandle;

Quit        : Boolean; (true if quit)
Cursmode    : Boolean; (true in cursor mode)
Scalemode   : Boolean; (true in scale mode)
Qmode       : Boolean; (true if crosscursor select in flow analysis)
CFmode      : Boolean; (true if in Pixel Statistics menu)
Hismode     : Boolean; (true if in Histogram)
STImage     : Boolean; (true if in stack-plot mode)
NoOpen      : Boolean; (true if no image has been opened)
Type2RData, Type2IData : Boolean; (true if from flowanalysis)
Firstdraw, Sorry, Over : Boolean; (used in the statistical routines)

NI, z, DFacter, FWHM, Vel, Scfac, Xshift, Yshift, Xspace : Longint;
Mean1, NMean1, Mean2, NMean2, FFTNo, CurrentArray : Longint;
Mymask, Images, MaxNum, X, Y, Scbase : Integer;
Large, Small, C1, C2, TNum, ZNum, NTNum : Integer;
KMax, A, B, A2, B2, Power : Extended;

QSSpectrum : Array [0..MaxFFTNo] OF Longint;
FinalC     : Array [0..MaxCount] OF Longint;
FinalV     : Array [0..MaxCount] OF Integer;
CX, CY     : Array [1..MaxQSlice] OF Integer;
KStep, Noise, NormSig : Array [1..MaxQSlice] OF Extended;
Data2      : Array [1..ndat2] OF Real;

```

```

{-----}
{-----}

```

PROCEDURE Menuset;

```

BEGIN
  Initmenus;
  Myhandle[Applemenu] := Getmenu(Applemenu);
  Addresmenu(Myhandle[Applemenu], 'DRVr');
  Insertmenu(Myhandle[Applemenu], 0);

  Myhandle[Imagemenu] := Getmenu(Imagemenu);
  Insertmenu(Myhandle[Imagemenu], 0);

  Myhandle[Editmenu] := Getmenu(Editmenu);
  Insertmenu(Myhandle[Editmenu], 0);

  Myhandle[Scalemenu] := Getmenu(Scalemenu);
  Insertmenu(Myhandle[Scalemenu], 0);

  Myhandle[Cursormenu] := Getmenu(Cursormenu);
  Insertmenu(Myhandle[Cursormenu], 0);

  Myhandle[Displaymenu] := Getmenu(Displaymenu);
  Insertmenu(Myhandle[Displaymenu], 0);

  Myhandle[Operationmenu] := Getmenu(Operationmenu);
  Insertmenu(Myhandle[Operationmenu], 0);

  Myhandle[Multislicesmenu] := Getmenu(Multislicesmenu);
  Insertmenu(Myhandle[Multislicesmenu], 0);

  Drawmenubar; {draw completed menubar}
END;

```

```

{-----}
{$$ Part1}

```

PROCEDURE Enablemenus;

```

BEGIN
  IF (Images >= 0) THEN
    BEGIN
      Enableitem(Myhandle[Imagemenu], 3);
      Enableitem(Myhandle[Imagemenu], 4);
      Enableitem(Myhandle[Imagemenu], 5);
      Enableitem(Myhandle[Imagemenu], 7);
      Enableitem(Myhandle[Scalemenu], 0);
      Enableitem(Myhandle[Cursormenu], 0);
      Enableitem(Myhandle[Displaymenu], 0);
      Enableitem(Myhandle[Operationmenu], 0);
      Disableitem(Myhandle[Multislicesmenu], 1);
      Disableitem(Myhandle[Multislicesmenu], 2);
    END;
  END;

```

```

{-----}
{$$ Part1}
{ Highlight the default button. }

```

PROCEDURE SetOKButton(aDialogPtr: DialogPtr);

```

VAR
  itemType : Integer;
  item      : handle;
  box       : Rect;
  oldport   : GrafPtr;

```

```

BEGIN
  GetPort(oldPort);
  SetPort(aDialogptr);
  GetDItem(aDialogPtr, 1, itemType, item, box);
  Pense(3, 3);
  InsetRect(box, -4, -4);
  FrameRoundRect(box, 16, 16);
  SetPort(oldPort);
END;

```

```

{-----}
{$$ Part1}
{ Show dialogue box with the notice. }

```

```

PROCEDURE Donotice(I: Integer);

```

```

VAR
  Itemhit : Integer;

```

```

BEGIN
  Mydialog := Getnewdialog(I, nil, Pointer(-1));
  SetOKButton(MyDialog);

```

```

  REPEAT
    Modaldialog(nil, Itemhit);
  UNTIL (Itemhit = 1);

```

```

  Disposdialog(Mydialog);
END;

```

```

{-----}
{$$ Part1}

```

```

PROCEDURE DrawMyCross(Mypencolour: Pattern; CXoffset, CYoffset, CFactor: Integer);

```

```

VAR
  I : Integer;

```

```

BEGIN
  FOR I := 1 TO z DO
    BEGIN
      PenPat(Mypencolour);
      Moveto(CXoffset + CFactor*CX[I] - 3, CYoffset + CFactor*CY[I]);
      Lineto(CXoffset + CFactor*CX[I] + 3, CYoffset + CFactor*CY[I]);
      Moveto(CXoffset + CFactor*CX[I], CYoffset + CFactor*CY[I] - 3);
      Lineto(CXoffset + CFactor*CX[I], CYoffset + CFactor*CY[I] + 3);
    END;
  END;

```

```

{-----}
{$$ Part1}
{ Part of the Update procedure which updates a particular scale (which), redraws it with the
  appropriate size rectangles. }

```

```

PROCEDURE Updatescale(Which: Integer);

```

```

VAR
  R : Rect;
  Factor, Count : Integer;
  Thecolour : Rgbcolor;

```

```

BEGIN
  IF Ourimages[Which].Showscale THEN

```

```

BEGIN
  Setport(Ourimages[Which].Colscalew);
  Beginupdate(Ourimages[Which].Colscalew);
  Eraserect(Ourimages[Which].Colscalew^.Portrect);
  WITH Ourimages[Which].Colscalew^.Portrect DO
    BEGIN
      Factor := (Bottom - Top) DIV 32;
      FOR Count := 0 TO 31 DO
        BEGIN
          Setrect(R, 0, ((Count) * Factor), Right, ((Count) * Factor) + Factor);
          Getentrycolor(Ourimages[Which].Thecolours, Count, Thecolour);
          Rgbforecolor(Thecolour);
          Paintrect(R);
        END;
      END;
    Endupdate(Ourimages[Which].Colscalew);
  END;
END;

```

{ \$\$ Part1 }
 { Sets the menu for the appropriate scale. }

PROCEDURE Setthescale;

```

VAR
  Num      : Integer;

BEGIN
  IF (Frontwindow <> nil) THEN
    BEGIN
      Num := Getwrefcon(Frontwindow);
      IF ((Num > - 1) AND (Num < Maxwindows)) THEN
        BEGIN
          IF Ourimages[Num].Showcscale = true THEN
            Setitem(Myhandle[Scalemenu], 1, 'Hide Scale')
          ELSE
            Setitem(Myhandle[Scalemenu], 1, 'Show Scale');
          IF Ourimages[Num].Square = True THEN
            Setitem(Myhandle[Displaymenu], 6, 'Non-Square')
          ELSE
            Setitem(Myhandle[Displaymenu], 6, 'Square');
          END;
        END;
      END;
    END;
  END;

```

{ \$\$ Part1 }
 { Creates a new menu window, gives it the appropriate palette and sets the show flag to true i.e. Scale is at present displayed, sets menu to 'Hide Scale'. It does not draw the menu since the Update event generated will cause it to be displayed. }

PROCEDURE Createcscale(Num: Integer);

```

VAR
  Windowsize : Rect;
  WinPInc     : Integer;

BEGIN
  WinPInc := Num - 2*NI;
  IF (NOT Type2RData) AND (NOT Type2IData) AND (NOT STImage) THEN
    Setrect(Windowsize, (265 + (WinPInc * 10)), (45 + (WinPInc * 10)), (315 +
      (WinPInc * 10)), (301 + (WinPInc * 10)));
  END;

```



```

Ourimages[Num].Colscalew := Newcwindow(@Ourimages[Num].Colscalerec,
                                      WindowSize, 'S', True, 0, Pointer(-1), False, 0);
Setwrefcon(Ourimages[Num].Colscalew, Num);
Ourimages[Num].Showscale := True;
Setitem(Myhandle[Scalemenu], 1, 'Hide Scale');
END;

```

```

{-----}
{$$ Part1}
{ Closes the appropriate scale and sets the flag to false and the menu to 'Show Scale'. }

```

```

PROCEDURE Closecscale(Num: Integer);

```

```

  BEGIN
    Closewindow(Ourimages[Num].Colscalew);
    Ourimages[Num].Showscale := False;
    Setitem(Myhandle[Scalemenu], 1, 'Show Scale');
  END;

```

```

{-----}
{$$ Part1}
{ Calculate the default upper/lower display limits for the image. }

```

```

PROCEDURE FindLimits(Num : Integer);

```

```

  VAR
    Place, Plate, Top, Bottom : Longint;
    Myarray                   : Intptr;

```

```

  BEGIN
    IF (NOT Type2RData) AND (NOT Type2IData) THEN
      BEGIN
        Place := 0;
        Top := 1;
        Bottom := 0;

        REPEAT
          Myarray := Intptr(Ord(Ourimages[Num].Data^)+Place);
          Plate := Myarray^;

          IF (Plate > Top) THEN Top := Plate
          ELSE IF (Plate < Bottom) THEN Bottom := Plate;

          Place := Place + 2;
        UNTIL Place >= Ourimages[Num].Imagesize;

        IF (Round(1.5*Top) > 32767) THEN Ourimages[Num].Upper := 32767
        ELSE Ourimages[Num].Upper := Round(1.5*Top);

        IF ((Round(100.0*Top/Abs(Bottom)) < 120) AND (Top < 400)) OR
            ((Round(100.0*Top/Abs(Bottom)) < 120) AND (Top > 6000)) THEN
          BEGIN
            IF (Round(1.5*Bottom) < -32767) THEN
              Ourimages[Num].Baseline := -32767
            ELSE Ourimages[Num].Baseline := -Ourimages[Num].Upper;
          END
        ELSE Ourimages[Num].Baseline := 0;
      END;
    END;
  END;

```

```

{-----}
{$$ Part1}
{ Makes the palettehandle 'ourpalette' equal to appropriate colours. }

```

PROCEDURE Changeourpalette(Num: Integer; Theclut: Integer);

VAR

Ourtable : Ctabhandle;

BEGIN

Ourtable := Gettable(Theclut);

WITH Ourimages[Num] **DO**

BEGIN

Disposctable(Pixmap^.Pmtable);

Pixmap^.Pmtable := Ourtable;

Setport(Window);

Invalrect(Window^.Portrect);

IF Showcscale **THEN**

BEGIN

Setport(Colscalew);

Invalrect(Colscalew^.Portrect);

END;

Ctab2palette(Ourtable, Thecolours, Pmtolerant, 0);

END;

END;

(-----)
(\$\$ Part1)

PROCEDURE Setourpalette(Num: Integer);

VAR

Thepalette : Palettehandle;

Ourtable : Ctabhandle;

Myarray : Intptr;

Plate : Longint;

Temp : Extended;

BEGIN

IF (NOT Type2RData) **AND** (NOT Type2IData) **THEN**

BEGIN

IF (Ourimages[Num].Baseline = 0) **THEN**

Ourtable := Gettable(Clut32)

ELSE

BEGIN

Temp := 100.0*Ourimages[Num].Upper/Abs(Ourimages[Num].Baseline);

IF ((Round(Temp) > 80) **AND** (Round(Temp) < 120)) **THEN**

Ourtable := Gettable(Flow15clut)

ELSE

Ourtable := Gettable(Clut32);

END;

END

ELSE Ourtable := Gettable(Flow15clut);

Thepalette := Getnewpalette(Plttid);

WITH Ourimages[Num] **DO**

BEGIN

Thecolours := Newpalette(32, nil, Pmtolerant, 0);

Disposctable(Pixmap^.Pmtable);

Pixmap^.Pmtable := Ourtable;

Setpalette(Window, Thepalette, True);

Activatepalette(Window);

Ctab2palette(Ourtable, Thecolours, Pmtolerant, 0);

Invalrect(Window^.Portrect);

END;

END;

{-----}

(\$\$ Part1)

(Main routine to display a color image.)

PROCEDURE Newpixmap(Name: Str255; Size: Longint);

VAR

Windowrect : Rect;
 Pixmapptr : Ptr;
 Ourcursorh : Curshandle;
 WinPInc : Integer;

BEGIN

IF (Images < Maxwindows) THEN

BEGIN

Ourcursorh := Getcursor(4);
 Setcursor(Ourcursorh^^);

Images := Images + 1;
 WinPInc := Images - 2*NI;
 Createcscale(Images);

IF (NOT Type2RData) AND (NOT Type2IData) THEN

Setrect(Windowrect, (5 + (WinPInc * 10)), (45 + (WinPInc * 10)), (261 +
 (WinPInc * 10)), (301 + (WinPInc * 10)))

ELSE IF Type2RData THEN

Setrect(Windowrect, (502 - (Images * 5)), (50 + (Images * 2)), (630 -
 (Images * 5)), (178 + (Images * 2)))

ELSE IF Type2IData THEN

Setrect(Windowrect, (507 - (Images * 5)), (260 + (Images * 2)), (635 -
 (Images * 5)), (388 + (Images * 2)));

Ourimages[Images].Window := Newcwindow(@Ourimages[Images].Wrecord,
 Windowrect, Name, True, 0, Pointer(-1), True, 0);

Setport(Ourimages[Images].Window);

Selectwindow(Ourimages[Images].Window);

WITH Ourimages[Images] DO

BEGIN

Setwrefcon(Window, Images);
 Imagesize := Size;
 ImageWidth := Round(Sqrt(Imagesize DIV 2));
 Data := Newhandle(Size); {initialing data into the fields}

IF (NOT Type2RData) AND (NOT Type2IData) THEN

BEGIN

Baseline := 0;
 Upper := 32767;

END

ELSE

BEGIN

Baseline := -32767;
 Upper := 32767;

END;

Dispdimension := 256;

Square := True; {start window as square}

Scale := 31; {this is the number of bits in our scale}

Setrect(Ourrect[Images], 0, 0, ImageWidth, ImageWidth);

Pixmap := Newpixmap;

Pixmapptr := Newptr(Size DIV 2);

```

        WITH Pixmap^^ DO
        BEGIN
            Baseaddr := Pixmapptr;
            Rowbytes := ImageWidth + $8000;
                { the $8000 tells the mac this is a colour window }
            Bounds := Ourrect[Images];
            Pixelsize := 8;
        END;
        Setourpalette(Images);
    END;
ELSE
    Donotice(134);
END;

```

{-----}

```

{$$ Part1}
{ Scale the raw data pixels. }

```

PROCEDURE Adjust(Num: Integer);

```

VAR
    Place, Incr, Factor : Longint;
    Thedata             : Integer;
    Theptr              : Intptr;
    Mybits              : Ptr;

BEGIN
    Place := 0;
    Incr := 0;

    WITH Ourimages[Num] DO
    BEGIN
        Factor := (Ord4(Upper) - Baseline);
        REPEAT
            Theptr := Intptr(Ord(Data^) + Place);
            Thedata := Theptr^;
            IF Thedata > Upper THEN Thedata := Upper;
            IF Thedata < Baseline THEN Thedata := Baseline;
            Mybits := Ptr(Ord(Pixmap^^.Baseaddr) + Incr);
            Mybits^ := (((Ord4(Upper) - Thedata) * Ord4(Scale)) DIV Factor);
            Incr := Incr + 1;
            Place := Place + 2;
        UNTIL Place >= Imagesize;
    END;
    Initcursor;
END;

```

{-----}

```

{$$ Part1}
{ Save the image as the type "IMGE". }

```

PROCEDURE Savearray;

```

VAR
    Where                : Point;
    Vrefnum, Refnum, Num : Integer;
    Filecount            : Longint;
    Reply                : Sfreply;
    Outstr1              : Str255;

BEGIN
    Num := Getwrefcon(Frontwindow);

```

```

Where.V := 100;
Where.H := 180;
Outstr1 := 'SaveAs ImageShow File: ';
SFPutFile(Where, Outstr1, "", nil, reply);
Filecount := Ourimages[Num].Imagesize;

IF Reply.Good = True THEN
  BEGIN
    Err := Create(Reply.Fname, Reply.Vrefnum, 'MASY', 'TMGE');
    Err := Fopen(Reply.Fname, Reply.Vrefnum, Refnum);
    Err := Fwrite(Refnum, Filecount, Ourimages[Num].Data^);
    Err := Fsclose(Refnum);
    Err := Flushvol(nil, Reply.Vrefnum);
  END;
END;

```

{-----}

{ \$Part1 }

{ Save cross sections of the image at the cursor position as a CricketGraph™ file. }

PROCEDURE SaveAsCG(X, Y, Num: Integer; XShift, YShift: Longint);

VAR

```

Dim, Xscaled, Yscaled, XPlace, YPlace      : Longint;
XAmp2, YAmp2, XAmp3, YAmp3, XAmp4, YAmp4   : Longint;
XAmp5, YAmp5, XAmp6, YAmp6                 : Longint;
Outstr, Outstr1, Outstr2, Outstr3, Outstr4, Outstr5 : Str255;
Outstr6, Outstr7, Outstr8, Outstr9, Outstr10, Outstr11 : Str255;
f      : text;
Where  : point;
reply  : SFReply;
i      : Integer;
Tab    : Char;
Creat, Ctype : OSType;
Myfileinfo : FInfo;
Datptr    : Intptr;
Ourcursorh : Curshandle;

```

BEGIN

```

Dim := Ourimages[Num].ImageWidth;
Xscaled := Round(Dim*X/(Ourimages[Num].Dispdimension)) + Xshift;
Yscaled := Round(Dim*Y/(Ourimages[Num].Dispdimension)) + Yshift;
Tab := char($09);
Where.v := 50;
Where.h := 200;
Outstr1 := 'SaveAs Cricket Graph File: ';

```

SFPutFile(Where, Outstr1, "", nil, reply);

IF (reply.good = true) THEN

BEGIN

```

  Err := SetVol(nil, reply.vrefnum);
  Creat := OSType('CGRF');
  NumToString(Yscaled - 2, Outstr);
  Outstr2 := Concat('Amp(Y=', Outstr, ')');
  NumToString(Yscaled - 1, Outstr);
  Outstr3 := Concat('Amp(Y=', Outstr, ')');
  NumToString(Yscaled, Outstr);
  Outstr4 := Concat('Amp(Y=', Outstr, ')');
  NumToString(Yscaled + 1, Outstr);
  Outstr5 := Concat('Amp(Y=', Outstr, ')');
  NumToString(Yscaled + 2, Outstr);
  Outstr6 := Concat('Amp(Y=', Outstr, ')');

```

```

NumToString(Xscaled - 2, Outstr);
Outstr7 := Concat(' Amp(X=', Outstr, ')');
NumToString(Xscaled - 1, Outstr);
Outstr8 := Concat(' Amp(X=', Outstr, ')');
NumToString(Xscaled, Outstr);
Outstr9 := Concat(' Amp(X=', Outstr, ')');
NumToString(Xscaled + 1, Outstr);
Outstr10 := Concat(' Amp(X=', Outstr, ')');
NumToString(Xscaled + 2, Outstr);
Outstr11 := Concat(' Amp(X=', Outstr, ')');

```

```

Rewrite(f, reply.fName);
WriteLn (f, '*');
WriteLn (f, Outstr2, Tab, Outstr3, Tab, Outstr4, Tab, Outstr5, Tab, Outstr6, Tab,
        Outstr7, Tab, Outstr8, Tab, Outstr9, Tab, Outstr10, Tab, Outstr11);

```

```

XPlace := 2*Xscaled;
YPlace := 2*(Dim * Yscaled);
FOR i := 0 TO Dim-1 DO
  BEGIN
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + YPlace - 4*Dim + 2*i);
    XAmp2 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + YPlace - 2*Dim + 2*i);
    XAmp3 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + YPlace + 2*i);
    XAmp4 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + YPlace + 2*Dim + 2*i);
    XAmp5 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + YPlace + 4*Dim + 2*i);
    XAmp6 := Datptr^;

    Datptr := Intptr(Ord(Ourimages[Num].Data^) + XPlace - 4 + 2*i*Dim);
    YAmp2 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + XPlace - 2 + 2*i*Dim);
    YAmp3 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + XPlace + 2*i*Dim);
    YAmp4 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + XPlace + 2 + 2*i*Dim);
    YAmp5 := Datptr^;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + XPlace + 4 + 2*i*Dim);
    YAmp6 := Datptr^;
    WriteLn (f, XAmp2, Tab, XAmp3, Tab, XAmp4, Tab, XAmp5, Tab,
            XAmp6, Tab, YAmp2, Tab, YAmp3, Tab, YAmp4, Tab,
            YAmp5, Tab, YAmp6);
  END;

```

```

Close (f);
Err := GetFInfo(reply.fName, reply.vRefNum, Myfileinfo);
Myfileinfo.fdcreator := Creat;
Err := SetFInfo (reply.fName, reply.vRefNum, Myfileinfo);

```

```

END;
Ourcursorh := Getcursor(2);
Setcursor(Ourcursorh^);
END;

```

```

{$S Part1}
{ The main initialization procedure called when a new Image is read in. It allocates the various fields
  in the Image Record and reads in the Raw Data. Also sets up the parameters for the Image to be
  displayed. }

```

PROCEDURE Doarray;

```

VAR
    Logeof      : Longint;
    Refnum      : Integer;
    Typelist    : Sftypelist;
    Where       : Point;
    Reply       : Sfreply;
    Ourcursorh  : Curshandle;

BEGIN
    Where.V := 140;                (position for standard file get procedure)
    Where.H := 150;
    Typelist[0] := 'IMGE';
    Sfgetfile(Where, "", nil, 1, Typelist, nil, Reply);
    IF Reply.Good = True THEN      (if it is a good file, proceed)
        BEGIN
            Ourcursorh := Getcursor(4);
            Setcursor(Ourcursorh^^);

            Err := Fopen(Reply.Fname, Reply.Vrefnum, Refnum); (open the IMGE type of file)
            Err := Setfpos(Refnum, Fsfromstart, 0);
            Err := Geteof(Refnum, Logeof);                    (get the length of the file)
            IF (Logeof = GoodArray3) OR (Logeof = GoodArray2) OR (Logeof = GoodArray1)
                THEN
                    BEGIN
                        Newpixmap(Reply.Fname, Logeof);
                        Err := Fsread(Refnum, Logeof, Ourimages[Images].Data^);
                        Err := Fsclose(Refnum);

                        FindLimits(Images);
                        Setourpalette(Images);
                        Adjust(Images);
                        Initcursor;

                        Enablemenus;
                        IF (NI = 0) THEN Disableitem(Myhandle[Displaymenu], 8);
                        DrawMenubar;
                    END
                ELSE
                    BEGIN
                        Initcursor;
                        DoNotice(133);
                    END;
            END
        ELSE NoOpen := True;
    END;

```

(\$S Part1)
 (This procedure is called when the toolbox generates an update event. It redraws each window but is clipped to regions which need updating. It then clears the update flag as well as calling the Updatescale procedure.)

PROCEDURE Updatewindow;

```

VAR
    Count      : Integer;

BEGIN
    Setthescale;

    FOR Count := 0 TO Images DO
        BEGIN
            WITH Ourimages[Count] DO

```

```

        BEGIN
            Beginupdate(Window);
            Copybits(Bitmapptr(Pixmap^)^, Window^.Portbits, Ourrect[Count],
                Window^.Portrect, 0, Window^.Visrgrn);
            Endupdate(Window);
            Updatescale(Count);
        END;
    END;
END;

{-----}
{ $$ Part1 }
{ This procedure is called when the toolbox generates an update event. It redraws only last window
  without clipping. It then clears the update flag as well as calling the Updatescale procedure. }

PROCEDURE UpdateAllwindow;

    BEGIN
        Setthescale;

        WITH Ourimages[Images] DO
            BEGIN
                Beginupdate(Window);
                Copybits(Bitmapptr(Pixmap^)^, Window^.Portbits, Ourrect[Images],
                    Window^.Portrect, 0, nil);
                Endupdate(Window);
                Updatescale(Images);
            END;
        END;

{-----}
{ $$ Part1 }
{ This routine is for the adjustment of the upper and lower limits of the current image. It sets the
  numbers in the edit boxes to the value stored in the image upper/baseline fields. }

PROCEDURE Setcontrols(Num: Integer);

    VAR
        Thevalue, Itemtype : Integer;
        Item                : Handle;
        Box                 : Rect;
        Sometext            : Str255;

    BEGIN
        Thevalue := Ourimages[Num].Baseline;
        Numtostring(Thevalue, Sometext);
        Getditem(Mydialog, 9, Itemtype, Item, Box);
        Setitext(Item, Sometext);
        Thevalue := Ourimages[Num].Upper;
        Numtostring(Thevalue, Sometext);
        Getditem(Mydialog, 10, Itemtype, Item, Box);
        Setitext(Item, Sometext);
    END;

{-----}
{ $$ Part1 }
{ This routine handles the upper/lower threshold adjustment and calls procedure Setcontrols. }

PROCEDURE Showcontrols;

    VAR
        Itemhit, Num, Theone, Itemtype : Integer;
        Item                           : Handle;

```



```

Box                : Rect;
Sometext           : Str255;
Thevalue           : Longint;
Ourcursorh         : Curshandle;

```

```

BEGIN

```

```

  IF Frontwindow <> nil THEN

```

```

    BEGIN

```

```

      Num := Getwrefcon(Frontwindow);
      Mydialog := Getnewdialog(129, nil, Pointer(-1));
      SetOKButton(MyDialog);
      Setcontrols(Num);

```

```

    REPEAT

```

```

      Modaldialog(nil, Itemhit);

```

```

      CASE Itemhit OF

```

```

        1:

```

```

          BEGIN

```

```

            Ourcursorh := Getcursor(4);
            Setcursor(Ourcursorh^);

```

```

            Getditem(Mydialog, 9, Itemtype, Item, Box);
            Getitext(Item, Sometext);
            Stringtonum(Sometext, Thevalue);
            Ourimages[Num].Baseline := Thevalue;
            Getditem(Mydialog, 10, Itemtype, Item, Box);
            Getitext(Item, Sometext);
            Stringtonum(Sometext, Thevalue);
            Ourimages[Num].Upper := Thevalue;
            Adjust(Num);
            Setport(Ourimages[Num].Window);
            Invalrect(Ourimages[Num].Window^.Portrect);
            Updatewindow;
            Initcursor;

```

```

          END;

```

```

        3:

```

```

          BEGIN

```

```

            IF Ourimages[Num].Baseline > 31767 THEN

```

```

                Ourimages[Num].Baseline := 32767

```

```

            ELSE

```

```

                Ourimages[Num].Baseline := Ourimages[Num].Baseline + 1000;
                Setcontrols(Num);

```

```

            END;

```

```

        4:

```

```

          BEGIN

```

```

            IF Ourimages[Num].Upper > 31767 THEN

```

```

                Ourimages[Num].Upper := 32767

```

```

            ELSE

```

```

                Ourimages[Num].Upper := Ourimages[Num].Upper + 1000;
                Setcontrols(Num);

```

```

            END;

```

```

        5:

```

```

          BEGIN

```

```

            IF Ourimages[Num].Baseline < - 31766 THEN

```

```

                Ourimages[Num].Baseline := - 32766

```

```

            ELSE

```

```

                Ourimages[Num].Baseline := Ourimages[Num].Baseline - 1000;
                Setcontrols(Num);

```

```

            END;

```

```

        6:

```

```

          BEGIN

```

```

            IF Ourimages[Num].Upper < - 31766 THEN

```

```

                Ourimages[Num].Upper := - 32766

```

```

        ELSE
            Ourimages[Num].Upper := Ourimages[Num].Upper - 1000;
            Setcontrols(Num);
        END;
    END;
    UNTIL (Itemhit = 2);
    Closedialog(Mydialog);
END;
END;

(-----)
{$$ Part1}
{ Set up a window record for display. }

PROCEDURE Coordcursor(Num: Integer);

VAR
    Ourcursorh : Curshandle;
    Windowsize : Rect;

BEGIN
    Ourcursorh := Getcursor(2);
    Setcursor(Ourcursorh^^);
    IF CursMode THEN
        Setrect(Windowsize, 10, 380, 630, 470)
    ELSE IF QMode THEN
        Setrect(Windowsize, 330, 30, 630, 470);
    Mycurwindow := Newcwindow(@Curwrecord, Windowsize, 'Cursor', True,
                                Dboxproc, Pointer(-1), True, 0);
END;

(-----)
{$$ Part1}
{ Plot cross section of the image. }

PROCEDURE Plotslice(Num, Amplitude, Scbase: Integer;
                    Scfac, Xscaled, Yscaled, Xspace: Longint);

VAR
    Ampl, Place, Offset, Scaledampl : Longint;
    I, I1, Space, Dim                : Integer;
    Datptr                           : Intptr;
    Slicerect                        : Rect;

BEGIN
    Setrect(Slicerect, 185, 0, 450, 90);
    Eraserect(Slicerect);
    Textmode(Srccopy);           { now plot slice, first erase old }
    FOR I := 0 TO 100 DO
        BEGIN
            Move to(190, I);
            Drawstring('
        END;
    Pennormal;
    Framerect(Slicerect);

    Dim := Ourimages[Num].ImageWidth;
    IF (Ourimages[Num].Imagesize = GoodArray1) THEN    Space := 1
    ELSE IF (Ourimages[Num].Imagesize = GoodArray2) THEN    Space := 2
    ELSE IF (Ourimages[Num].Imagesize = GoodArray3) THEN    Space := 4;

    IF (Xspace = 1) THEN
        BEGIN

```

```

Place := 2 * (Dim * Yscaled);
FOR I := Xscaled DOWNT0 0 DO
  BEGIN
    Offset := 2 * I;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + Place + Offset);
    Ampl := Datptr^;
    Scaledampl := (Ampl * Scfac) DIV (32767);
    Moveto(190 + Space*I*Xspace, Scbase - Scaledampl);
    Line(0, 0);
  END;
FOR I := Xscaled TO Dim-1 DO
  BEGIN
    Offset := 2*I;
    Datptr := Intptr(Ord(Ourimages[Num].Data^) + Place + Offset);
    Ampl := Datptr^;
    Scaledampl := (Ampl * Scfac) DIV (32767);
    Moveto(190 + Space*I*Xspace, Scbase - Scaledampl);
    Line(0, 0);
  END;
Pensize(3, 3);
Forecolor(205);
Ampl := Amplitude; {convert int to Longint}
Scaledampl := (Scfac*Ampl) DIV (32767);
Moveto(190 + Space*Xscaled, Scbase - Scaledampl);
Line(0, 0);
Forecolor(33);
END
ELSE
  BEGIN
    Place := 2*(Dim*Yscaled);
    I1 := 1;
    FOR I := Xscaled DOWNT0 0 DO
      BEGIN
        Offset := 2*I;
        Datptr := Intptr(Ord(Ourimages[Num].Data^) + Place + Offset);
        Ampl := Datptr^;
        Scaledampl := (Ampl*Scfac) DIV (32767);
        IF (328 - Space*I1*Xspace >= 190) THEN
          BEGIN
            Moveto(328 - Space*I1*Xspace, Scbase - Scaledampl);
            Line(0, 0);
          END;
          I1 := I1 + 1;
        END;
      END;
    I1 := 1;
    FOR I := Xscaled TO Dim-1 DO
      BEGIN
        Offset := 2*I;
        Datptr := Intptr(Ord(Ourimages[Num].Data^) + Place + Offset);
        Ampl := Datptr^;
        Scaledampl := (Ampl*Scfac) DIV (32767);
        IF (328 + Space*I1*Xspace <= 446) THEN
          BEGIN
            Moveto(328 + Space*I1*Xspace, Scbase - Scaledampl);
            Line(0, 0);
          END;
          I1 := I1 + 1;
        END;
      END;
    Pensize(3, 3);
    Forecolor(205);
    Ampl := Amplitude; {convert int to Longint}
    Scaledampl := (Scfac*Ampl) DIV (32767);
    Moveto(328, Scbase - Scaledampl); {now highlight chosen point}
  END;

```

```

        Line(0, 0);
        Forecolor(33);
    END;
END;

```

(-----)

```

{$$ Part1}
{ Calculate the cursor position and write them on the screen. }

```

PROCEDURE Dispcoord(Num, Scbase1: Integer; X, Y, Scfac1, Xshift, Yshift: Longint);

VAR

```

    Xscaled, Yscaled, Place, Offset, Ampl, Xspace    : Longint;
    Amplitude, I, Itemhit                           : Integer;
    Outstr1, Outstr2, Outstr3                       : Str255;
    Mypenstate                                       : Penstate;
    Datptr                                           : Intptr;

```

BEGIN

```

    Setport(Mycurwindow);
    Textfont(21);
    Textface([Bold]);
    Moveto(5, 10);
    Drawstring('Cursor Parameters');

```

```

    Pennormal;
    Textmode(Srccopy);
    Moveto(10, 35);
    Drawstring('');
    Moveto(10, 55);
    Drawstring('');
    Moveto(10, 75);
    Drawstring('');

```

```

    Xscaled := Round(Ourimages[Num].ImageWidth*X/(Ourimages[Num].Dispdimension)) +
                                                         Xshift;
    Yscaled := Round(Ourimages[Num].ImageWidth*Y/(Ourimages[Num].Dispdimension)) +
                                                         Yshift;

```

```

    Place := 2*(Ourimages[Num].ImageWidth*Yscaled + Xscaled);

```

```

    Datptr := Intptr(Ord(Ourimages[Num].Data^) + Place);
    Amplitude := Datptr^;

```

```

    Moveto(10, 35);
    Textfont(1);
    Textface([]);
    Textmode(Srcor);
    Xspace := 1;

```

```

IF ((Ourimages[Num].Imagesize = GoodArray1) AND (Xscaled >= 0) AND
      (Xscaled <= 255) AND (Yscaled >= 0) AND (Yscaled <= 255)) OR
      ((Ourimages[Num].Imagesize = GoodArray2) AND (Xscaled >= 0) AND
      (Xscaled <= 127) AND (Yscaled >= 0) AND (Yscaled <= 127)) OR
      ((Ourimages[Num].Imagesize = GoodArray3) AND (Xscaled >= 0) AND
      (Xscaled <= 63) AND (Yscaled >= 0) AND (Yscaled <= 63)) THEN

```

BEGIN

```

    Numtostring(Xscaled, Outstr1);
    Numtostring(Yscaled, Outstr2);
    Numtostring(Amplitude, Outstr3);
    Drawstring(' ( x , y ) = (');
    Drawstring(Outstr1);
    Drawstring(', ');
    Drawstring(Outstr2);

```

```

Drawstring('');
Moveto(10, 55);
Drawstring('Amplitude = ');
Drawstring(Outstr3);

IF Scalemode THEN
  BEGIN
    Mydialog := Getnewdialog(132, nil, Pointer(- 1));

    REPEAT
      Modaldialog(nil, Itemhit);
      CASE Itemhit OF
        1:
          BEGIN
            Scbase1 := Scbase1 - 5;
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
        2:
          BEGIN
            Scfac1 := Scfac1*2;
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
        5:
          BEGIN
            Scfac1 := (Scfac1) DIV (2);
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
        6:
          BEGIN
            Scbase1 := Scbase1 + 5;
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
        7:
          BEGIN
            Xspace := Xspace + 1;
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
        8:
          BEGIN
            Xspace := Xspace - 1;
            IF (Xspace < 1) THEN Xspace := 1;
            Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled,
              Xspace);
          END;
      END;
    UNTIL (Itemhit = 10);

    Scalemode := False;
    Closedialog(Mydialog);

    Scfac := Scfac1;
    Scbase := Scbase1;
  END
ELSE
  Plotslice(Num, Amplitude, Scbase1, Scfac1, Xscaled, Yscaled, Xspace);
END
ELSE
  BEGIN

```

```

        Drawstring('Move towards image!');
        Xshift := 0;
        Yshift := 0;
    END;
END;

```

{-----}

```

($$ Part1)
{ Change the menu for the cursor function. }

```

PROCEDURE Setcurmenu;

```

    VAR
        Num : Integer;

    BEGIN
        IF (Frontwindow <> nil) THEN
            BEGIN
                Num := Getwrefcon(Frontwindow);
                IF Cursmode THEN
                    Setitem(Myhandle[Cursormenu], 1, 'Hide Cursor')
                ELSE
                    Setitem(Myhandle[Cursormenu], 1, 'Show Cursor');
                END;
            END;
        END;
    END;

```

{-----}

```

($$ Part1)
{ This is the routine which is able to modify the raw image pixel value. The modified image will
  not be saved automatically into disk. A call of Save As" is needed. }

```

PROCEDURE DoRetouch;

```

    VAR
        i,j,newdata, Thevalue, place : Longint;
        Itemhit, Itemtype, Num       : Integer;
        Sometext                     : Str255;
        Item                         : Handle;
        Ourcursorh                   : Curshandle;
        myarray1                     : IntPtr;
        Box                          : Rect;

    BEGIN
        Num := Getwrefcon(Frontwindow);
        Mydialog := Getnewdialog(143, nil, Pointer(-1));
        SetOKButton(MyDialog);

        REPEAT
            ModalDialog(nil, Itemhit);
            CASE Itemhit OF
                1:
                    BEGIN
                        Getditem(Mydialog, 4, Itemtype, Item, Box);
                        Getitext(Item, Sometext);
                        Stringtonum(Sometext, Thevalue);
                        i := Thevalue;

                        Getditem(Mydialog, 6, Itemtype, Item, Box);
                        Getitext(Item, Sometext);
                        Stringtonum(Sometext, Thevalue);
                        j := Thevalue;

                        Place := 2*(Ourimages[Num].ImageWidth*j + i);
                    END;
            END;
        UNTIL Itemhit = 0;
    END;

```

```

        Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
        Thevalue:=Myarray1^;
        NumToString(Thevalue,Sometext);
        Getditem(Mydialog, 11, Itemtype, Item, Box);
        Setitext(Item, Sometext);
    END;    {end of case 1}
12:
    BEGIN
        Getditem(Mydialog, 4, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringtonum(Sometext, Thevalue);
        i := Thevalue;

        Getditem(Mydialog, 6, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringtonum(Sometext, Thevalue);
        j := Thevalue;

        Getditem(Mydialog, 8, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringtonum(Sometext, Thevalue);
        newdata := Thevalue;

        Ourcursorh := Getcursor(4);
        Setcursor(Ourcursorh^);

        Place := 2*(Ourimages[Num].ImageWidth*j + i);

        Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
        Myarray1^:= newdata;
        FindLimits(Num);
        Setourpalette(Num);
        Adjust(Num);
        UpdateAllWindows;
        Updatewindow;

        Initcursor;
    END;    {end of case 12}
END;
UNTIL (Itemhit = 2);

    Disposdialog(Mydialog);
END;

{-----}
{$S Part1}
{ This is the routine which draws the stacked plot on the screen. }

PROCEDURE Stackplot(PlotFrom: Integer; imfact: Longint; Squared: Boolean);

VAR
    x0, y0, sx, sy, sx0, sy0, syp, x2, y2, i0, i1, i2, dat, dat1, dat2    : Longint;
    Zmaxp, x, y, z, i, j, gain, place, jmin, jmax, jmid, imin, imax      : Longint;
    Zmax, Zmin                                                            : Array [0..500] OF Longint;
    arr, Dim, HDim, Space, Num                                           : Integer;
    myarray1                                                              : Intptr;
    OutStr1                                                                : Str255;
    Ourcursorh                                                            : Curshandle;

BEGIN
    Ourcursorh := Getcursor(4);
    Setcursor(Ourcursorh^);
    Num := Getwrefcon(Frontwindow);

```

```

GetWTitle(Frontwindow, Outstr1);

IF (PlotFrom = -1) THEN   Outstr1:=Concat(Outstr1, 'F')
  ELSE IF (PlotFrom = 1) THEN   Outstr1:=Concat(Outstr1, 'B')
  ELSE IF (PlotFrom = -2) THEN   Outstr1:=Concat(Outstr1, 'L')
  ELSE IF (PlotFrom = 2) THEN   Outstr1:=Concat(Outstr1, 'R');
IF Squared THEN Outstr1:=Concat(Outstr1, '(Squ.)');
Newpixmap(Outstr1, 131072);

FOR arr:=0 TO 500 DO
  BEGIN
    Zmax[arr] := 500;
    Zmin[arr] := -500;
  END;
Dim := Ourimages[Num].ImageWidth;
HDim := Dim DIV 2;
IF (Dim = 64) THEN Space := 1
  ELSE IF (Dim = 128) THEN Space := 2
  ELSE IF (Dim = 256) THEN Space := 4;

gain := 32767 DIV imfact;
jmin := -31;
jmax := 31;
imin := -127;
imax := 127;

IF (Dim = 256) THEN
  BEGIN
    x0 := 80;
    y0 := 200;
    jmid := 50;
  END
ELSE IF (Dim = 128) THEN
  BEGIN
    x0 := 92;
    y0 := 189;
    jmid := 37;
  END
ELSE IF (Dim = 64) THEN
  BEGIN
    x0 := 104;
    y0 := 175;
    jmid := 25;
  END;

sx := 0;
Zmaxp := 0;

FOR j:=jmin TO jmax DO
  BEGIN
    y := 2*j;
    sx0 := (x0 + imin) + (y + jmid);
    IF (sx<0) THEN sx := 0;
    sy0 := (y0 - (y + jmid));
    moveto(sx0, sy0);
    syp := sy0;

    FOR i := imin TO imax DO
      BEGIN
        x := i;
        i0 := i DIV 4;
        IF (i0>0) THEN i0 := i0 ELSE i0 := i0 - 1;
        i1 := i - 4*i0;

```



```

i2 := (Space*i) DIV 4;

IF (PlotFrom = -1) OR (PlotFrom = 1) THEN
  place := 2*(Dim*(PlotFrom*Space*j + HDim) + i2 + HDim)
ELSE IF (PlotFrom = -2) THEN
  place := 2*(Space*j + HDim + Dim*(i2 + HDim))
ELSE IF (PlotFrom = 2) THEN
  place := Ourimages[Nurn].Imagesize - 2*(Space*j - HDim + Dim*(i2 + HDim));

myarray1 := Intptr(Ord(Ourimages[Nurn].Data^) + place);

IF (Ourimages[Num].ImageSize = GoodArray1) OR
  (Ourimages[Num].ImageSize = GoodArray2) THEN
  BEGIN
    IF NOT Squared THEN
      dat := (myarray1^*gain) DIV 300
    ELSE
      dat := ((myarray1^)*(myarray1^)*gain) DIV 300;
    END
  ELSE IF (Ourimages[Num].ImageSize = GoodArray3) THEN
    BEGIN
      IF NOT Squared THEN
        dat1 := (myarray1^*gain) DIV 300
      ELSE
        dat1 := ((myarray1^)*(myarray1^)*gain) DIV 300;

      IF (i0<31) THEN
        BEGIN
          IF (PlotFrom = -1) OR (PlotFrom = 1) THEN
            place := 2*(Dim*(PlotFrom*j + HDim) + i0 + 1 + HDim)
          ELSE IF (PlotFrom = -2) THEN
            place := 2*(j + HDim + Dim*(i0 + 1 + HDim))
          ELSE IF (PlotFrom = 2) THEN
            place := 2*(4096 - j + HDim - Dim*(i0 + 1 + HDim));

          IF NOT Squared THEN
            dat2 := (myarray1^*gain) DIV 300
          ELSE
            dat2 := ((myarray1^)*(myarray1^)*gain) DIV 300;
          END
        ELSE
          dat2 := 0;
          dat := ((4 - i1)*dat1 + i1*dat2) DIV 4;
        END;

      z := y0 - (y + jmid) - dat;
      sx := (x0 + x) + (y + jmid);
      IF (sx < 0) THEN sx := 0;
      arr := sx;
      sy := z;
      IF i = imin THEN
        BEGIN
          IF (Zmax[sx] < s y) THEN moveto(sx, Zmax[sx]) ELSE moveto(sx, sy);
        END;
      IF (j=jmin) THEN
        BEGIN
          Zmax[arr] := z;
          lineto(sx, sy);
        END
      ELSE
        BEGIN
          IF (sy <= Zmax[arr]) AND (syp <= Zmaxp) THEN
            BEGIN

```

```

        lineto(sx, sy);
        Zmax[arr] := z;
    END;
    IF (syp <= Zmaxp) AND (sy > Zmax[arr]) AND (sy > syp)
        THEN lineto(sx, Zmax[arr]);
    IF (syp > Zmaxp) AND (sy <= Zmax[arr]) THEN
    BEGIN
        IF (Zmax[arr] = 500) THEN moveto(sx, sy)
            ELSE moveto(sx, Zmax[arr]);
        lineto(sx, sy);
    END;
    IF (syp > Zmaxp) AND (sy > Zmax[arr]) THEN moveto(sx,sy);
    syp :=s y;
    Zmaxp := Zmax[arr];
    END;
    END; {of i}
    END; {of j}

    WITH Ourimages[Images] DO
        Copybits(Window^.Portbits, Bitmapptr(Pixmap^)^, Window^.Portrect,
            ourRect[Images], 0, Window^.Visrgrn);
    STImage := False;
    Initcursor;
    END;

```

{ \$\$ Part1 }

{ This is the stack-plot calling routine which interfaces with the user. }

PROCEDURE DoStackPlot;

VAR

```

    Itemhit, Itemtype, PlotFrom   : Integer;
    Thevalue, imfact              : Longint;
    Sometext                      : Str255;
    Box                           : Rect;
    Item                          : Handle;
    Squared                       : Boolean;

```

BEGIN

```

    PlotFrom := -1;
    Squared := false;
    Mydialog := Getnewdialog(142, nil, Pointer( - 1));
    SetOKButton(MyDialog);

```

```

    GetDItem(mydialog, 6, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    GetDItem(mydialog, 9, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);

```

REPEAT

```

    ModalDialog(nil, Itemhit);

```

CASE Itemhit **OF**

```

    9,10,11,12:
```

BEGIN

CASE PlotFrom **OF**

```

    -1:
```

BEGIN

```

        GetDItem(mydialog, 9, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);

```

END;

```

    1:

```

```

        BEGIN
            GetDItem(mydialog, 10, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
        END;
    -2:
        BEGIN
            GetDItem(mydialog, 11, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
        END;
    2:
        BEGIN
            GetDItem(mydialog, 12, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
        END;
    END;

    GetDItem(mydialog, Itemhit, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    END;

6:
    BEGIN
        GetDItem(mydialog, 6, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 1);
        GetDItem(mydialog, 7, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
        Squared := false;
    END;

7:
    BEGIN
        GetDItem(mydialog, 7, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 1);
        GetDItem(mydialog, 6, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
        Squared := true;
    END;
END;

CASE Itemhit OF
    6: Squared := false;
    7: Squared := true;
    9: PlotFrom := -1;
    10: PlotFrom := 1;
    11: PlotFrom := -2;
    12: PlotFrom := 2;
END;
UNTIL (Itemhit=1) or (Itemhit=2);

CASE Itemhit OF
    1:
        BEGIN
            Getditem(Mydialog, 4, Itemtype, Item, Box);
            Getitext(Item, Sometext);
            Stringtonum(Sometext, Thevalue);
            imfact := Thevalue;

            Disposdialog(Mydialog);
            STImage := True;
            Stackplot(PlotFrom, imfact, Squared);
        END;    {end of case 1}
    2: Disposdialog(Mydialog);
END;

```

END;

```

{
  ($S Part1)
  { This is the routine doing the convolution on the image. }

  PROCEDURE Conv(Upperleft, Upper, Upperright, Left, Centre, Right, Lowerleft,
                  Lower, Lowerright: Longint);

  VAR
    Jacross, Idown, Scaler, Across2, Down2, Nsmall, Num      : Integer;
    I, J, M, N, Place, Place1, Dval, Dval1, Val            : Longint;
    Myarray1, Myarray2                                     : Intptr;
    Ourcursorh                                             : Curshandle;

  BEGIN
    Num := Getwrefcon(Frontwindow);
    Newpixmap('Convolved Image', Ourimages[Num].Imagesize);
    Ourcursorh := Getcursor(4);
    Setcursor(Ourcursorh^^);

    Jacross := Ourimages[Num].ImageWidth-1;
    Idown := Ourimages[Num].ImageWidth-1;
    Scaler := Ourimages[Num].ImageWidth;
    Across2 := 2*Ourimages[Num].ImageWidth-2;
    Down2 := 2*Ourimages[Num].ImageWidth-2;
    Nsmall := 0;

    FOR J := 0 TO Jacross DO
      BEGIN
        FOR I := 0 TO Idown DO
          BEGIN
            Val := 0;
            M := I - 1;
            IF M < 0 THEN M := - M;
            N := J - 1;
            IF N < Nsmall THEN N := - N;
            Place1 := 2 * (Scaler * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval := Myarray1^;
            Dval1 := (Dval * Upperleft) DIV (100);
            Val := Val + Dval1;

            M := I - 1;
            IF M < 0 THEN M := - M;
            N := J;
            Place1 := 2 * (Scaler * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval := Myarray1^;
            Dval1 := (Dval * Left) DIV (100);
            Val := Val + Dval1;

            M := I - 1;
            IF M < 0 THEN M := - M;
            N := J + 1;
            IF N > Jacross THEN N := Across2 - N;
            Place1 := 2 * (Scaler * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval := Myarray1^;
            Dval1 := (Dval * Lowerleft) DIV (100);
            Val := Val + Dval1;

            M := I;

```

```

N := J - 1;
IF N < Nsmall THEN N := - N;
Place1 := 2 * (Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Upper) DIV (100);
Val := Val + Dval1;

```

```

M := I;
N := J;
Place1 := 2 * (Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Centre) DIV (100);
Val := Val + Dval1;

```

```

M := I;
N := J + 1;
IF N > Jacross THEN N := Across2 - N;
Place1 := 2*(Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Lower) DIV (100);
Val := Val + Dval1;

```

```

M := I + 1;
IF M > Idown THEN M := Down2 - M;
N := J - 1;
IF N < Nsmall THEN N := - N;
Place1 := 2 * (Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Upperright) DIV (100);
Val := Val + Dval1;

```

```

M := I + 1;
IF M > Idown THEN M := Down2 - M;
N := J;
Place1 := 2*(Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Right) DIV (100);
Val := Val + Dval1;

```

```

M := I + 1;
IF M > Idown THEN M := Down2 - M;
N := J + 1;
IF N > Jacross THEN N := Across2 - N;
Place1 := 2*(Scaler * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval := Myarray1^;
Dval1 := (Dval * Lowerright) DIV (100);
Val := Val + Dval1;

```

```

Place := 2*(Scaler * J + I);
Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);
Myarray2^ := Val;

```

```

END;

```

```

END;
FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;

```

END;

```
{-----}
{$$ Part1 }
{ This is the convolution calling routine. }
```

PROCEDURE Doconvol;

VAR

Upperleft, Upper, Left, Centre, Right	: Longint;
Lowerleft, Lower, Lowerright, Upperright	: Longint;
Itemhit, Itemtype	: Integer;
Box	: Rect;
Item	: Handle;
Sometext	: Str255;

BEGIN

Mydialog := Getnewdialog(138, nil, Pointer(- 1));
SetOKButton(MyDialog);

Modaldialog(nil, Itemhit);

CASE Itemhit **OF**

1:

BEGIN

Getditem(Mydialog, 3, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Left);

Getditem(Mydialog, 4, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Lowerleft);

Getditem(Mydialog, 5, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Upper);

Getditem(Mydialog, 6, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Centre);

Getditem(Mydialog, 7, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Lower);

Getditem(Mydialog, 8, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Upperright);

Getditem(Mydialog, 9, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Right);

Getditem(Mydialog, 10, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Lowerright);

Getditem(Mydialog, 11, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Upperleft);

Disposdialog(Mydialog);

Conv(Upperleft, Upper, Upperright, Left, Centre, Right,

Lowerleft, Lower, Lowerright);

```

    END;
    2: Disposdialog(Mydialog);
  END;
END;

```

```

{-----}

```

```

{$S Part1}
{ This is the routine doing the edge detection. }

```

```

PROCEDURE Edge(Step, Range: Longint);

```

```

  VAR

```

```

    I, J, M, N, Val, Place, Place1, Dval, Dval1 : Longint;
    Myarray1, Myarray2, Myarray3                : Intptr;
    Num                                           : Integer;
    Ourcursorh                                   : Curshandle;

```

```

  BEGIN

```

```

    Ourcursorh := Getcursor(4);
    Setcursor(Ourcursorh^^);

```

```

    Num := Getwrefcon(Frontwindow);
    Newpixmap('Edged Image', Ourimages[Num].Imagesize);

```

```

    FOR J := 0 TO Ourimages[Num].ImageWidth - 1 DO

```

```

      BEGIN

```

```

        FOR I := 0 TO Ourimages[Num].ImageWidth - 1 DO

```

```

          BEGIN

```

```

            Val := 0;
            Place := 2*(Ourimages[Num].ImageWidth * J + I);
            Myarray2 := Intptr(Ord(Ourimages[Num].Data^) + Place);
            Dval := Myarray2^;

```

```

            M := I - Range;
            IF M < 0 THEN M := 0;
            N := J - Range;
            IF N < 0 THEN N := 0;
            Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval1 := Myarray1^;
            IF (Dval - Dval1) > Step THEN Val := 32767;

```

```

            M := I - Range;
            IF M < 0 THEN M := 0;
            N := J;
            Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval1 := Myarray1^;
            IF (Dval - Dval1) > Step THEN Val := 32767;

```

```

            M := I - Range;
            IF M < 0 THEN M := 0;
            N := J + Range;
            IF N > Ourimages[Num].ImageWidth - 1 THEN
                N := Ourimages[Num].ImageWidth - 1;
            Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
            Dval1 := Myarray1^;
            IF (Dval - Dval1) > Step THEN Val := 32767;

```

```

            M := I;
            N := J - Range;

```

```

IF N < 0 THEN N := 0;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

M := I;
N := J;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

M := I;
N := J + Range;
IF N > Ourimages[Num].ImageWidth-1 THEN
    N := Ourimages[Num].ImageWidth - 1;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

M := I + Range;
IF M > Ourimages[Num].ImageWidth-1 THEN
    M := Ourimages[Num].ImageWidth-1;
N := J - Range;
IF N < 0 THEN N := - N;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

M := I + Range;
IF M > Ourimages[Num].ImageWidth-1 THEN
    M := Ourimages[Num].ImageWidth-1;
N := J;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

M := I + Range;
IF M > Ourimages[Num].ImageWidth-1 THEN
    M := Ourimages[Num].ImageWidth-1;
N := J + Range;
IF N > Ourimages[Num].ImageWidth-1 THEN
    N := Ourimages[Num].ImageWidth-1;
Place1 := 2*(Ourimages[Num].ImageWidth * N + M);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place1);
Dval1 := Myarray1^;
IF (Dval - Dval1) > Step THEN Val := 32767;

Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
Myarray3^ := Val;
END;
END;
FindLimits(Images);
Setourpalette(Images);
Adjust(Images);

Initcursor;
END;

```

```
{ $$ Part1 }
{ This is the edge-detection calling routine. }
```

```
PROCEDURE Doedgedet;
```

```
VAR
```

```
Itemhit, Itemtype : Integer;
Box               : Rect;
Step, Range       : Longint;
Item              : Handle;
Sometext          : Str255;
```

```
BEGIN
```

```
Mydialog := Getnewdialog(139, nil, Pointer(-1));
SetOKButton(MyDialog);
```

```
Modaldialog(nil, Itemhit);
```

```
CASE Itemhit OF
```

```
1:
```

```
    BEGIN
```

```
        Getditem(Mydialog, 3, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringnum(Sometext, Step);
```

```
        Getditem(Mydialog, 6, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringnum(Sometext, Range);
```

```
        Disposdialog(Mydialog);
```

```
        Edge(Step, Range);
```

```
    END;
```

```
2: Disposdialog(Mydialog);
```

```
END;
```

```
END;
```

```
{ $$ Part1 }
{ This is the routine which performs various arithmetic operations on the image. }
```

```
PROCEDURE DoArith;
```

```
VAR
```

```
Itemhit, Itemtype, Num, i, fun : Integer;
Thevalue, Place, Plate1, Plate3 : Longint;
Sometext, Outstr1              : Str255;
Box                            : Rect;
Myarray3, Myarray1, Myarray2   : Intptr;
Item                           : Handle;
Ourcursorh                     : Curshandle;
```

```
BEGIN
```

```
Num := Getwrefcon(Frontwindow);
Mydialog := Getnewdialog(146, nil, Pointer(-1));
SetOKButton(MyDialog);
```

```
GetDitem(mydialog, 4, ItemType, Item, Box);
SetCtlValue(ControlItemHandle(Item), 1);
fun:=4;
```

```
REPEAT
```

```
    ModalDialog(nil, Itemhit);
```

CASE Itemhit OF

```

4:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 4, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 4;
  END;
5:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 5, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 5;
  END;
6:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 6, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 6;
  END;
7:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 7, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 7;
  END;
8:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 8, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 8;
  END;
9:
  BEGIN
    FOR i:=4 TO 11 DO
      BEGIN
        GetDItem(mydialog, i, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 0);
      END;
    GetDItem(mydialog, 9, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    fun := 9;
  END;

```

```

        END;
        GetDItem(mydialog, 9, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 1);
        fun := 9;
    END;
10:
    BEGIN
        FOR i:=4 TO 11 DO
            BEGIN
                GetDItem(mydialog, i, ItemType, Item, Box);
                SetCtlValue(ControlHandle(Item), 0);
            END;
            GetDItem(mydialog, 10, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 1);
            fun := 10;
        END;
11:
    BEGIN
        FOR i:=4 TO 11 DO
            BEGIN
                GetDItem(mydialog, i, ItemType, Item, Box);
                SetCtlValue(ControlHandle(Item), 0);
            END;
            GetDItem(mydialog, 11, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 1);
            fun := 11;
        END;
    END;
END;

UNTIL (Itemhit=1) or (Itemhit=2);

CASE Itemhit OF
1:
    BEGIN
        CASE fun OF
            8:
                BEGIN
                    Getditem(Mydialog, 12, Itemtype, Item, Box);
                    Getitext(Item, Sometext);
                    Stringtonum(Sometext, Thevalue);
                END;
            9:
                BEGIN
                    Getditem(Mydialog, 13, Itemtype, Item, Box);
                    Getitext(Item, Sometext);
                    Stringtonum(Sometext, Thevalue);
                END;
            10:
                BEGIN
                    Getditem(Mydialog, 14, Itemtype, Item, Box);
                    Getitext(Item, Sometext);
                    Stringtonum(Sometext, Thevalue);
                END;
            11:
                BEGIN
                    Getditem(Mydialog, 15, Itemtype, Item, Box);
                    Getitext(Item, Sometext);
                    Stringtonum(Sometext, Thevalue);
                END;
        END; (END of case fun)

        Disposdialog(Mydialog);
        Ourcursorh := Getcursor(4);
    
```

```
Setcursor(Ourcursorh^);
```

```
CASE fun OF
```

```
4: Outstr1 := 'Absolute Image';
5: Outstr1 := 'Square Image';
6: Outstr1 := 'Square Root Image';
7: Outstr1 := 'Reverse Image';
8: Outstr1 := Concat('Image Plus by ', Sometext);
9: Outstr1 := Concat('Image Minus by ', Sometext);
10: Outstr1 := Concat('Image Multiply by ', Sometext);
11: Outstr1 := Concat('Image Divided by ', Sometext);
```

```
END;
```

```
Newpixmap(Outstr1, Ourimages[Num].Imagesize);
```

```
Place := 0;
```

```
CASE fun OF
```

```
4:
```

```
  BEGIN
```

```
    REPEAT
```

```
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
```

```
      Plate1 := Myarray1^;
```

```
      Plate3 := Abs(Plate1);
```

```
      Myarray3 := Intptr(Ord(Ourimages[Images].Data^)+Place);
```

```
      Myarray3^ := Plate3;
```

```
      Place := Place + 2;
```

```
      UNTIL Place >= Ourimages[Num].Imagesize;
```

```
    END;
```

```
5:
```

```
  BEGIN
```

```
    REPEAT
```

```
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
```

```
      Plate1 := Myarray1^;
```

```
      Plate3 := (Plate1)*(Plate1);
```

```
      Myarray3 := Intptr(Ord(Ourimages[Images].Data^)+Place);
```

```
      Myarray3^ := Plate3;
```

```
      Place := Place + 2;
```

```
      UNTIL Place >= Ourimages[Num].Imagesize;
```

```
    END;
```

```
6:
```

```
  BEGIN
```

```
    REPEAT
```

```
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
```

```
      Plate1 := Myarray1^;
```

```
      Plate3 := Round(Sqrt(Plate1));
```

```
      Myarray3 := Intptr(Ord(Ourimages[Images].Data^)+Place);
```

```
      Myarray3^ := Plate3;
```

```
      Place := Place + 2;
```

```
      UNTIL Place >= Ourimages[Num].Imagesize;
```

```
    END;
```

```
7:
```

```
  BEGIN
```

```
    REPEAT
```

```
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
```

```
      Plate1 := Myarray1^;
```

```
      Plate3 := (-1)*Plate1;
```

```
      Myarray3 := Intptr(Ord(Ourimages[Images].Data^)+Place);
```

```
      Myarray3^ := Plate3;
```

```
      Place := Place + 2;
```

```

        UNTIL Place >= Ourimages[Num].Imagesize;
    END;
8:
    BEGIN
        REPEAT
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
            Plate1 := Myarray1^;
            Plate3 := Plate1 + Thevalue;
            Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
            Myarray3^ := Plate3;

            Place := Place + 2;
        UNTIL Place >= Ourimages[Num].Imagesize;
    END;
9:
    BEGIN
        REPEAT
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
            Plate1 := Myarray1^;
            Plate3 := Plate1 - Thevalue;
            Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
            Myarray3^ := Plate3;

            Place := Place + 2;
        UNTIL Place >= Ourimages[Num].Imagesize;
    END;
10:
    BEGIN
        REPEAT
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
            Plate1 := Myarray1^;
            Plate3 := Plate1 * Thevalue;
            Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
            Myarray3^ := Plate3;

            Place := Place + 2;
        UNTIL Place >= Ourimages[Num].Imagesize;
    END;
11:
    BEGIN
        IF (Thevalue <> 0) THEN
            BEGIN
                REPEAT
                    Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
                    Plate1 := Myarray1^;
                    Plate3 := Round(Plate1 / Thevalue);
                    Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
                    Myarray3^ := Plate3;

                    Place := Place + 2;
                UNTIL Place >= Ourimages[Num].Imagesize;
            END;
        END;
    END; (end of case fun)

    FindLimits(Images);
    Setourpalette(Images);
    Adjust(Images);
    Initcursor;
    END; (end of case 1)
2: Disposdialog(Mydialog);
END;
END;

```

{-----}
 { \$\$ Part 1 }
 { This is the routine which performs the various mathmatic operations on the image. }

PROCEDURE DoMath;

VAR

Itemhit, Itemtype, Num, i, fun	: Integer;
Sometext, Outstr1	: Str255;
Box	: Rect;
Thevalue, Place, Temp	: Longint;
RTemp	: Extended;
Myarray1, Myarray2	: Intptr;
Item	: Handle;
Ourcursorh	: Curshandle;

BEGIN

Num := Getwrefcon(Frontwindow);
 Mydialog := Getnewdialog(157, nil, Pointer(-1));
 SetOKButton(MyDialog);

GetDItem(mydialog, 4, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 1);
 fun := 4;

REPEAT

ModalDialog(nil, Itemhit);

CASE Itemhit OF

4:

BEGIN

FOR i:= 4 TO 6 DO

BEGIN

GetDItem(mydialog, i, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 0);

END;

GetDItem(mydialog, 4, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 1);
 fun := 4;

END;

5:

BEGIN

FOR i:=4 TO 6 DO

BEGIN

GetDItem(mydialog, i, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 0);

END;

GetDItem(mydialog, 5, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 1);
 fun := 5;

END;

6:

BEGIN

FOR i:=4 TO 6 DO

BEGIN

GetDItem(mydialog, i, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 0);

END;

GetDItem(mydialog, 6, ItemType, Item, Box);
 SetCtlValue(ControlHandle(Item), 1);
 fun := 6;

END;

END;

UNTIL (Itemhit=1) or (Itemhit=2);

CASE Itemhit **OF**

1:

BEGIN

Getditem(Mydialog, 7, Itemtype, Item, Box);

Getitext(Item, Sometext);

Stringtonum(Sometext, Thevalue);

Disposdialog(Mydialog);

Ourcursorh := Getcursor(4);

Setcursor(Ourcursorh^^);

CASE fun **OF**

4: Outstr1:= Concat(Sometext,'*Arc Sin(Image)');

5: Outstr1:= Concat(Sometext,'*Arc Cos(Image)');

6: Outstr1:= Concat(Sometext,'*Arc Tan(Image)');

END;

Newpixmap(Outstr1, Ourimages[Num].Imagesize);

Place := 0;

CASE fun **OF**

4:

BEGIN

REPEAT

Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);

Temp := Myarray1^;

IF (Temp > 1000) **THEN** Temp := 1000

ELSE IF (Temp < -1000) **THEN** Temp := -1000;

RTemp := Temp/1000;

Temp := Round(Thevalue*Arctan(RTemp/Sqrt(1 -
RTemp*RTemp)));

Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);

Myarray2^ := Round(Temp);

Place := Place + 2;

UNTIL Place >= Ourimages[Num].Imagesize;

END;

5:

BEGIN

REPEAT

Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);

Temp := Myarray1^;

IF (Temp > 1000) **THEN** Temp := 1000

ELSE IF (Temp < -1000) **THEN** Temp := -1000;

RTemp := Temp/1000;

Temp := Round(Thevalue*(Pi/2 - Arctan(RTemp/Sqrt(1 -

RTemp*RTemp))));

Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);

Myarray2^ := Round(Temp);

Place := Place + 2;

UNTIL Place >= Ourimages[Num].Imagesize;

END;

6:

BEGIN

REPEAT

Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);

Temp := Myarray1^;

```

Temp := Round(Thevalue*Arctan(Temp));
Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);
Myarray2^ := Round(Temp);

Place := Place + 2;
UNTIL Place >= Ourimages[Num].Imagesize;
END;
END; {end of case fun}

FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;
END; {end of case 1}
2: Disposdialog(Mydialog);
END;
END;

```

```

{$$ Part1}
{ This is the routine which performs various intensity-filtering operations. }

```

PROCEDURE DoFilter;

```

VAR
  Thevalue1, Thevalue2, Thevalue3, Place, Plate1, Plate2 : Longint;
  Itemhit, Itemtype, Num, i, fun : Integer;
  Sometext, Outstr1 : Str255;
  Box : Rect;
  Item : Handle;
  Ourcursorh : Curshandle;
  Myarray1, Myarray2 : Intptr;

BEGIN
  Num := Getwrefcon(Frontwindow);
  Mydialog := Getnewdialog(153, nil, Pointer(-1));
  SetOKButton(MyDialog);

  GetDItem(mydialog, 4, ItemType, Item, Box);
  SetCtlValue(ControlHandle(Item), 1);
  fun := 4;

  REPEAT
    ModalDialog(nil, Itemhit);

    CASE Itemhit OF
      3:
        BEGIN
          FOR i:=3 TO 5 DO
            BEGIN
              GetDItem(mydialog, i, ItemType, Item, Box);
              SetCtlValue(ControlHandle(Item), 0);
            END;
            GetDItem(mydialog, 3, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 1);
            fun := 3;
          END;
        4:
          BEGIN
            FOR i:=3 TO 5 DO
              BEGIN
                GetDItem(mydialog, i, ItemType, Item, Box);
                SetCtlValue(ControlHandle(Item), 0);
              END;
            END;
          END;
        END;
      END;
    END;
  END;

```



```

        END;
        GetDItem(mydialog, 4, ItemType, Item, Box);
        SetCtlValue(ControlHandle(Item), 1);
        fun := 4;
    END;
5:
    BEGIN
        FOR i:=3 TO 5 DO
            BEGIN
                GetDItem(mydialog, i, ItemType, Item, Box);
                SetCtlValue(ControlHandle(Item), 0);
            END;
            GetDItem(mydialog, 5, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 1);
            fun := 5;
        END;
    END;

UNTIL (Itemhit=1) or (Itemhit=2);

CASE Itemhit OF
1:
    BEGIN
        CASE fun OF
        3:
            BEGIN
                Getditem(Mydialog, 14, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue2);
                Getditem(Mydialog, 12, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue1);
            END;
        4:
            BEGIN
                Getditem(Mydialog, 9, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue2);
                Getditem(Mydialog, 7, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue1);
            END;
        5:
            BEGIN
                Getditem(Mydialog, 16, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue1);
                Getditem(Mydialog, 18, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue2);
                Getditem(Mydialog, 20, Itemtype, Item, Box);
                Getitext(Item, Sometext);
                Stringtonum(Sometext, Thevalue3);
            END;
        END; (end of case fun)

        Disposdialog(Mydialog);
        Ourcursorh := Getcursor(4);
        Setcursor(Ourcursorh^);

        CASE fun OF
        3: Outstr1 := Concat('Low Pass (' ,Sometext,')');
        4: Outstr1 := Concat('High Pass (' ,Sometext,')');

```

```

5: Outstr1 := 'Band Pass';
END;
Newpixmap(Outstr1, Ourimages[Num].Imagesize);
Place := 0;

CASE fun OF
3:
  BEGIN
    REPEAT
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
      Plate1 := Myarray1^;
      IF (Plate1 > TheValue1) THEN
        Plate2 := TheValue2
      ELSE Plate2 := Plate1;
      Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);
      Myarray2^ := Plate2;

      Place := Place + 2;
    UNTIL Place >= Ourimages[Num].Imagesize;
  END;
4:
  BEGIN
    REPEAT
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
      Plate1 := Myarray1^;
      IF (Plate1 < TheValue1) THEN
        Plate2 := TheValue2
      ELSE Plate2 := Plate1;
      Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);
      Myarray2^ := Plate2;

      Place := Place + 2;
    UNTIL Place >= Ourimages[Num].Imagesize;
  END;
5:
  BEGIN
    REPEAT
      Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
      Plate1 := Myarray1^;
      IF (Plate1 > TheValue1) OR (Plate1 < TheValue2) THEN
        Plate2 := TheValue3
      ELSE Plate2 := Plate1;
      Myarray2 := Intptr(Ord(Ourimages[Images].Data^) + Place);
      Myarray2^ := Plate2;

      Place := Place + 2;
    UNTIL Place >= Ourimages[Num].Imagesize;
  END;
END; (end of case fun)

FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;
END; (end of case 1)
2: Disposdialog(Mydialog);
END;
END;

```

```

{ $$ Part1 }
{ This is the routine doing the radial-averaging on the image. }

```

PROCEDURE RadialAve(LeftX, RightX, TopY, BottomY, Num: Integer);

VAR

Horiz, Verti, CentreX, CentreY, Place, Plate1, Plate2 : Longint;
 Dim, HDim, HSize, DataVal1, DataVal2, i, j, Radius, w : Longint;
 m : Integer;
 Myarray1, Myarray2 : Intptr;
 Amp, N : Array [0..127] OF Longint;
 Ourcursorh : Curshandle;

BEGIN

Ourcursorh := Getcursor(4);
 Setcursor(Ourcursorh^^);

Horiz := Round((RightX - LeftX)/2);
 Verti := Round((BottomY - TopY)/2);
 CentreX := LeftX + Horiz;
 CentreY := TopY + Verti;
 Radius := Round((Horiz + Verti)/2);

Dim := Ourimages[Num].ImageWidth;
 HDim := Dim DIV 2;
 HSize := Ourimages[Num].Imagesize DIV 2;

Newpixmap('RadialAverage', Ourimages[Num].Imagesize);

FOR m:=0 **TO** HDim-1 **DO**

BEGIN

Amp[m] := 0;

N[m] := 0;

END;

FOR j:=0 **TO** Dim-1 **DO**

BEGIN

FOR i:=0 **TO** Dim-1 **DO**

BEGIN

place := 2*(j*Dim + i);

IF (((i - CentreX)*(i - CentreX) + (j - CentreY)*(j - CentreY))
 <= (Radius + 1)*(Radius + 1)) **THEN**

BEGIN

Myarray1 := Intptr(Ord(Ourimages[Num].Data^ + Place);

DataVal1 := Myarray1^;

w := HSize*((i - CentreX)*(i - CentreX) + (j - CentreY)*(j - CentreY));

m := Round(Sqrt(w/HSize));

Amp[m] := Amp[m] + DataVal1;

N[m] := N[m] + 1;

END;

END; {end of i}

END; {end of j}

FOR m:=0 **TO** HDim-1 **DO**

IF N[m] > 0 **THEN** Amp[m] := Round(Amp[m]/N[m]) **ELSE** Amp[m] := 0;

FOR j:=0 **TO** Dim-1 **DO**

BEGIN

FOR i:=0 **TO** Dim-1 **DO**

BEGIN

place := 2*(j*Dim + i);

Myarray2 := Intptr(Ord(Ourimages[Images].Data^ + Place);

IF (((i - CentreX)*(i - CentreX) + (j - CentreY)*(j - CentreY))
 > (Radius + 1)*(Radius + 1)) **THEN**

```

        BEGIN
            Myarray2^ := 0;
        END
    ELSE
        BEGIN
            w := HSize*((i - CentreX)*(i - CentreX) + (j - CentreY)*(j - CentreY));
            m := Round(Sqrt(w/HSize));
            Plate2 := Amp[m];
            Myarray2^ := Plate2;
        END;
    END;    {end of i}
END;    {end of j}

FindLimits/Images);
Setourpalette/Images);
Adjust/Images);
Initcursor;
END;

```

(-----)

{ \$\$ Part1 }

{ This is the radial-averaging calling routine which deals with the interfacing with the user. }

PROCEDURE DoRadialAve;

VAR

```

    LeftX, RightX, TopY, BottomY, Itemhit, Num, Itemtype : Integer;
    Item           : Handle;
    Box            : Rect;
    Sometext       : Str255;
    Thevalue       : Longint;

```

BEGIN

IF Frontwindow <> nil **THEN**

BEGIN

```

    Num := Getwrefcon(Frontwindow);
    Mydialog := Getnewdialog(144, nil, Pointer(- 1));
    SetOKButton(MyDialog);

```

Modaldialog(nil, Itemhit);

CASE Itemhit **OF**

1:

BEGIN

```

    Getditem(Mydialog, 8, Itemtype, Item, Box);
    Getitext(Item, Sometext);
    Stringtonum(Sometext, Thevalue);
    TopY := Thevalue;
    Getditem(Mydialog, 9, Itemtype, Item, Box);
    Getitext(Item, Sometext);
    Stringtonum(Sometext, Thevalue);
    LeftX := Thevalue;
    Getditem(Mydialog, 10, Itemtype, Item, Box);
    Getitext(Item, Sometext);
    Stringtonum(Sometext, Thevalue);
    BottomY := Thevalue;
    Getditem(Mydialog, 11, Itemtype, Item, Box);
    Getitext(Item, Sometext);
    Stringtonum(Sometext, Thevalue);
    RightX := Thevalue;

```

```

    Disposdialog(Mydialog);
    UpdateWindow;

```

```

RadialAve(LeftX,RightX,TopY,BottomY,Num);

        END;
        2: Disposdialog(Mydialog);
        END;      (end of case)
    END;      (end of Frontwindow < nil)
END;

{-----}
($$ Part1)
( This is the routine which applys the slope-adjustnent on the image. )

PROCEDURE DoAnti_Sloping;

VAR
    Thevalue, place, Theplace, Plate1, Plate2, i, j, Dim      : Longint;
    Itemhit, Itemtype, Num, func                              : Integer;
    Sometext, Outstr1, Outstr2                                : Str255;
    Item                                                       : Handle;
    myarray1, myarray2                                         : IntPtr;
    Box                                                         : Rect;

BEGIN
    Num := Getwrefcon(Frontwindow);
    Mydialog := Getnewdialog(159, nil, Pointer( - 1));
    SetOKButton(MyDialog);

    GetDItem(mydialog, 4, ItemType, Item, Box);
    SetCtlValue(ControlHandle(Item), 1);
    func := 1;

    REPEAT
        ModalDialog(nil, Itemhit);
        CASE Itemhit OF
            4:
                BEGIN
                    GetDItem(mydialog, 5, ItemType, Item, Box);
                    SetCtlValue(ControlHandle(Item), 0);
                    GetDItem(mydialog, 4, ItemType, Item, Box);
                    SetCtlValue(ControlHandle(Item), 1);
                    func := 1;
                END;
            5:
                BEGIN
                    GetDItem(mydialog, 4, ItemType, Item, Box);
                    SetCtlValue(ControlHandle(Item), 0);
                    GetDItem(mydialog, 5, ItemType, Item, Box);
                    SetCtlValue(ControlHandle(Item), 1);
                    func := 2;
                END;
        END;
    UNTIL (Itemhit=1) or (Itemhit=2);

    CASE Itemhit OF
        1:
            BEGIN
                CASE func OF
                    1:
                        BEGIN
                            Getditem(Mydialog, 7, Itemtype, Item, Box);
                            Getitext(Item, Sometext);
                            Stringtonum(Sometext, Theplace);
                        END;

```

```

2:
  BEGIN
    Getditem(Mydialog, 8, Itemtype, Item, Box);
    Getitext(Item, Sometext);
    Stringtonum(Sometext, Theplace);
  END;
END;

Getditem(Mydialog, 13, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Thevalue);

CASE func OF
  1:
    BEGIN
      NumToString(Thevalue, Sometext);
      NumToString(Theplace, Outstr2);
      Outstr1:= Concat('X(',Outstr2,) ramped ', Sometext);
    END;
  2:
    BEGIN
      NumToString(Thevalue, Sometext);
      NumToString(Theplace, Outstr2);
      Outstr1:= Concat('Y(',Outstr2,) ramped ', Sometext);
    END;
END;
Disposdialog(Mydialog);

Newpixmap(Outstr1, Ourimages[Num].Imagesize);
Dim := Ourimages[Num].Imagewidth;
Place := 0;

CASE func OF
  1:
    BEGIN
      FOR j:=0 TO Dim-1 DO
        BEGIN
          FOR i:=0 TO Dim-1 DO
            BEGIN
              Place := 2*(j*Dim + i);
              Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+ Place);
              Plate1 := Myarray1^;

              IF (i < Theplace) THEN
                BEGIN
                  Plate2 := Plate1 - Thevalue*(Theplace - i);
                END
              ELSE IF (i >= Theplace) THEN
                BEGIN
                  Plate2 := Plate1 + Thevalue*(i - Theplace);
                END;

              Myarray2 := Intptr(Ord(Ourimages[Images].Data^)+Place);
              Myarray2^ := Plate2;
            END;    {end of i}
          END;    {end of j}
        END;
      END;
  2:
    BEGIN
      FOR j:=0 TO Dim-1 DO
        BEGIN
          FOR i:= 0 TO Dim-1 DO
            BEGIN

```

```

Place := 2*(j*Dim + i);
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
Plate1 := Myarray1^;

IF (j < Theplace) THEN
  BEGIN
    Plate2 := Plate1 - Thevalue*(Theplace - j);
  END
ELSE IF (j >= Theplace) THEN
  BEGIN
    Plate2 := Plate1 + Thevalue*(j - Theplace);
  END;

  Myarray2 := Intptr(Ord(Ourimages[Images].Data^)+Place);
  Myarray2^ := Plate2;
END; {end of i}
END; {end of j}
END;
END;

FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
UpdateAllWindows;
Updatewindow;

END; {end of case 1}
2: Disposdialog(Mydialog);
END;
END;

```

{ \$\$ Part1 }
{ This is the routine which does the operation of linear combination. }

```

PROCEDURE Linearcom(Currentimfact, Previousimfact: Longint);

VAR
  Place, Plate1, Plate2, Plate3      : Longint;
  Myarray3, Myarray1, Myarray2       : Intptr;
  Num                                 : Integer;
  Ourcursorh                          : Curshandle;

BEGIN
  Ourcursorh := Getcursor(4);
  Setcursor(Ourcursorh^);

  Num := Getwrefcon(Frontwindow);
  Newpixmap('Image Linear Combination', Ourimages[Num].Imagesize);
  Place := 0;

  REPEAT
    Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
    Plate1 := Myarray1^;
    Myarray2 := Intptr(Ord(Ourimages[Num - 1].Data^) + Place);
    Plate2 := Myarray2^;
    Plate3 := Currentimfact * Plate1 + Previousimfact * Plate2;
    Plate3 := (Plate3) DIV (100);
    Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
    Myarray3^ := Plate3;

    Place := Place + 2;
  
```

```
UNTIL Place >= Ourimages[Num].Imagesize;
```

```
FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;
END;
```

```
{-----}
```

```
{ $ Part1 }
```

```
{ This is the linear-combination calling routine. }
```

```
PROCEDURE Dolinearcom;
```

```
VAR
```

```
Currentimfact, Previousimfact, Thevalue : Longint;
Itemhit, Itemtype                        : Integer;
Sometext                               : Str255;
Box                                     : Rect;
Item                                    : Handle;
```

```
BEGIN
```

```
Mydialog := Getnewdialog(131, nil, Pointer(- 1));
SetOKButton(MyDialog);
```

```
Modaldialog(nil, Itemhit);
```

```
CASE Itemhit OF
```

```
1:
```

```
    BEGIN
```

```
        Getditem(Mydialog, 3, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringtonum(Sometext, Thevalue);
        Currentimfact := Thevalue;
```

```
        Getditem(Mydialog, 6, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        Stringtonum(Sometext, Thevalue);
        Previousimfact := Thevalue;
        Disposdialog(Mydialog);
```

```
        Linearcom(Currentimfact, Previousimfact);
```

```
    END;
```

```
2: Disposdialog(Mydialog);
```

```
END;
```

```
END;
```

```
{-----}
```

```
{ $ Part1 }
```

```
{ This is the routine which does the modulus operation. }
```

```
PROCEDURE Modulus;
```

```
VAR
```

```
Place, Plate1, Plate2, Plate3, DataVal, i, j, k, m : Longint;
Myarray3, Myarray1, Myarray2                     : Intptr;
Num                                                 : Integer;
Ourcursorh                                         : Curshandle;
```

```
BEGIN
```

```
Ourcursorh := Getcursor(4);
Setcursor(Ourcursorh^^);
```

```
Num := Getwrefcon(Frontwindow);
```



```
Newpixmap('Modulus', Ourimages[Num].Imagesize);
```

```
Place := 0;
```

```
REPEAT
```

```
  Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
```

```
  Plate1 := Myarray1^;
```

```
  Myarray2 := Intptr(Ord(Ourimages[Num - 1].Data^) + Place);
```

```
  Plate2 := Myarray2^;
```

```
  Plate3 := Plate1 * Plate1 + Plate2 * Plate2;
```

```
  Plate3 := Trunc(SQRT(Plate3));
```

```
  Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
```

```
  Myarray3^ := Plate3;
```

```
  Place := Place + 2;
```

```
UNTIL Place >= Ourimages[Num].Imagesize;
```

```
FindLimits(Images);
```

```
Setourpalette(Images);
```

```
Adjust(Images);
```

```
Initcursor;
```

```
END;
```

```
{-----}
```

```
($S Part1)
```

```
{ This is the modulus calling routine. }
```

```
PROCEDURE DoModulus;
```

```
VAR
```

```
  Itemhit : Integer;
```

```
BEGIN
```

```
  Mydialog := Getnewdialog(145, nil, Pointer(- 1));
```

```
  SetOKButton(MyDialog);
```

```
  Modaldialog(nil, Itemhit);
```

```
  CASE Itemhit OF
```

```
    1:
```

```
      BEGIN
```

```
        Disposdialog(Mydialog);
```

```
        Modulus;
```

```
      END;
```

```
    2: Disposdialog(Mydialog);
```

```
  END;
```

```
END;
```

```
{-----}
```

```
($S Part1)
```

```
{ This is the routine which does the ratio operation of the two images. }
```

```
PROCEDURE Ratio(Thresh: Longint);
```

```
VAR
```

```
  Place, Plate1, Plate2, Plate3 : Longint;
```

```
  Myarray3, Myarray1, Myarray2 : Intptr;
```

```
  Num : Integer;
```

```
  Ourcursorh : Curshandle;
```

```
BEGIN
```

```
  Ourcursorh := Getcursor(4);
```

```
  Setcursor(Ourcursorh^);
```

```
  Num := Getwrefcon(Frontwindow);
```

```
Newpixmap('1000*Second/First', Ourimages[Num].Imagesize);
Place := 0;
```

REPEAT

```
Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
Plate1 := Myarray1^;
Myarray2 := Intptr(Ord(Ourimages[Num - 1].Data^) + Place);
Plate2 := Myarray2^;
```

```
IF (Plate1 >= Thresh) AND (Plate2 >= Thresh) THEN
  Plate3 := Round(1000*Plate1/Plate2)
ELSE Plate3 := 0;
```

```
Myarray3 := Intptr(Ord(Ourimages[Images].Data^) + Place);
Myarray3^ := Plate3;
```

```
Place := Place + 2;
UNTIL Place >= Ourimages[Num].Imagesize;
```

```
FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;
```

END;

{-----}

(\$\$ Part1)

{ This is the ratio calling routine. }

PROCEDURE DoRatio;

VAR

```
Itemhit, Itemtype : Integer;
Box               : Rect;
Item              : Handle;
Sometext          : Str255;
TheValue          : Longint;
```

BEGIN

```
Mydialog := Getnewdialog(152, nil, Pointer(- 1));
SetOKButton(MyDialog);
```

```
Modaldialog(nil, Itemhit);
```

CASE Itemhit OF

1:

BEGIN

```
Getditem(Mydialog, 7, Itemtype, Item, Box);
Getitext(Item, Sometext);
StringToNum(Sometext, TheValue);
Disposdialog(Mydialog);
```

```
Ratio(TheValue);
```

END;

2: Disposdialog(Mydialog);

END;

END;

{-----}

(\$\$ Part1)

{ This is the routine which shifts the position of the image around. }

PROCEDURE DoShifting;

```

VAR
  Thevalue, i, j, Place, Plate1, Temp, Temp1 : Longint;
  Itemhit, Itemtype, Num, fun, k             : Integer;
  Sometext, Outstr1                          : Str255;
  Box                                        : Rect;
  Myarray1, Myarray2                        : Intptr;
  Item                                       : Handle;
  Ourcursorh                               : Curshandle;

BEGIN
  Num := Getwrefcon(Frontwindow);
  Mydialog := Getnewdialog(156, nil, Pointer(- 1));
  SetOKButton(MyDialog);

  GetDItem(mydialog, 4, ItemType, Item, Box);
  SetCtlValue(ControlHandle(Item), 1);
  fun := 1;

REPEAT
  ModalDialog(nil, Itemhit);

  CASE Itemhit OF
    4:
      BEGIN
        FOR k:=4 TO 7 DO
          BEGIN
            GetDItem(mydialog, k, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
          END;
          GetDItem(mydialog, 4, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 1);
          fun := 1;
        END;
    5:
      BEGIN
        FOR k:=4 TO 7 DO
          BEGIN
            GetDItem(mydialog, k, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
          END;
          GetDItem(mydialog, 5, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 1);
          fun := 2;
        END;
    6:
      BEGIN
        FOR k:=4 TO 7 DO
          BEGIN
            GetDItem(mydialog, k, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
          END;
          GetDItem(mydialog, 6, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 1);
          fun := 3;
        END;
    7:
      BEGIN
        FOR k:=4 TO 7 DO
          BEGIN
            GetDItem(mydialog, k, ItemType, Item, Box);
            SetCtlValue(ControlHandle(Item), 0);
          END;
          GetDItem(mydialog, 7, ItemType, Item, Box);

```

```

        SetCtlValue(ControlHandle(Item), 1);
        fun := 4;
    END;
END;
UNTIL (Itemhit=1) or (Itemhit=2);

CASE Itemhit OF
1:
    BEGIN
        CASE fun OF
            1,2,3,4:
                BEGIN
                    Getditem(Mydialog, 7+fun, Itemtype, Item, Box);
                    Getitext(Item, Sometext);
                    Stringtonum(Sometext, Thevalue);
                END;
            END; {end of case fun}

            Disposdialog(Mydialog);
            Ourcursorh := Getcursor(4);
            Setcursor(Ourcursorh^^);

            CASE fun OF
                1: Outstr1 := 'Image Up';
                2: Outstr1 := 'Image Down';
                3: Outstr1 := 'Image Left';
                4: Outstr1 := 'Image Right';
            END;

            Newpixmapimage(Outstr1, Ourimages[Num].Imagesize);

            CASE fun OF
            1:
                BEGIN
                    Temp := 2*Thevalue*Ourimages[Num].ImageWidth;
                    Temp1 := Ourimages[Num].Imagesize - Temp;

                    Place := Temp;
                    WHILE Place < Ourimages[Num].Imagesize DO
                        BEGIN
                            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
                            Plate1 := Myarray1^;
                            Myarray2 := Intptr(Ord(Ourimages[Images].Data^)
                                + Place - Temp);
                            Myarray2^ := Plate1;

                            Place := Place + 2;
                        END;

                    Place := 0;
                    WHILE Place < Temp DO
                        BEGIN
                            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
                            Plate1 := Myarray1^;
                            Myarray2 := Intptr(Ord(Ourimages[Images].Data^)
                                + Place + Temp1);
                            Myarray2^ := Plate1;

                            Place := Place + 2;
                        END;
                    END;
                END;
            2:
                BEGIN

```

```

Temp := 2*Thevalue*Ourimages[Num].ImageWidth;
Temp1 := Ourimages[Num].Imagesize - Temp;

Place := Temp1;
WHILE Place < Ourimages[Num].Imagesize DO
  BEGIN
    Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
    Plate1 := Myarray1^;
    Myarray2 := Intptr(Ord(Ourimages[Images].Data^)
                      + Place - Temp1);
    Myarray2^ := Plate1;

    Place := Place + 2;
  END;

Place := 0;
WHILE Place < Temp1 DO
  BEGIN
    Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
    Plate1 := Myarray1^;
    Myarray2 := Intptr(Ord(Ourimages[Images].Data^)
                      + Place + Temp);
    Myarray2^ := Plate1;

    Place := Place + 2;
  END;
END;
3: BEGIN
  FOR i := 1 TO Ourimages[Images].ImageWidth DO
    BEGIN
      Temp := 2*(Ourimages[Images].ImageWidth - Thevalue);
      FOR j := 1 TO Thevalue DO
        BEGIN
          Place := 2*((i-1)*Ourimages[Images].ImageWidth + j-1);
          Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
          Plate1 := Myarray1^;
          Myarray2 := Intptr(Ord(Ourimages[Images].Data^) +
                            Place + Temp);
          Myarray2^ := Plate1;
        END;

        FOR j:=Thevalue + 1 TO Ourimages[Images].ImageWidth DO
          BEGIN
            Place := 2*((i-1)*Ourimages[Images].ImageWidth + j-1);
            Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
            Plate1 := Myarray1^;
            Myarray2 := Intptr(Ord(Ourimages[Images].Data^) +
                              Place - 2*Thevalue);
            Myarray2^ := Plate1;
          END;
        END;
      END;
4: BEGIN
  FOR i := 1 TO Ourimages[Images].ImageWidth DO
    BEGIN
      Temp := 2*(Ourimages[Images].ImageWidth-Thevalue);
      FOR j := 1 TO Thevalue DO
        BEGIN
          Place := 2*((i - 1)*Ourimages[Images].ImageWidth +
                    j - 1) + Temp;
          Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);

```

```

Plate1 := Myarray1^;
Myarray2 := Intptr(Ord(Ourimages[Images].Data^) +
Place - Temp);

Myarray2^ := Plate1;
END;

FOR j := 1 TO Ourimages[Images].ImageWidth-Thevalue DO
  BEGIN
    Place := 2*((i-1)*Ourimages[Images].ImageWidth + j-1);
    Myarray1 := Intptr(Ord(Ourimages[Num].Data^) + Place);
    Plate1 := Myarray1^;
    Myarray2 := Intptr(Ord(Ourimages[Images].Data^) +
Place + 2*Thevalue);
    Myarray2^ := Plate1;
  END;
END;
END;
END; {end of case fun}

FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
Initcursor;
END; {end of case 1}
2: Disposdialog(Mydialog);
END;
END;

{-----}
{$$ PictSave}
{ This is part of the PICT file saving procedure. }

FUNCTION ColourQDExists :boolean;

CONST
  ROM85Loc    = $28E;
  TwoHighMask = $C000;

TYPE
  WordPtr = ^Integer;

VAR
  WD : WordPtr;

BEGIN
  Wd := POINTER(ROM85Loc);
  ColourQDExists := (BitAnd(Wd^, TwoHighMask) = 0);
END;

{-----}
{$$ PictSave}
{ This is part of the PICT file saving procedure. }

PROCEDURE GetPic (VAR thePic: PicHandle;
VAR IsWindow: boolean; QDExists: boolean; wholescreen: boolean);

TYPE
  BitMapPtr = ^BitMap;
  BitMapHdl = ^BitMapPtr;

VAR
  srcRect, destRect, mapRect : Rect;

```

```

OldPort, WPort          : GrafPtr;
clip, vis               : RgnHandle;
FWin                   : WindowPtr;
PixH                   : BitMapHdl;
tempMap                : BitMap;

```

```

BEGIN

```

```

  GetPort(OldPort);

```

```

  IF QDExists THEN

```

```

    BEGIN

```

```

      GetCWMgrPort(CGrafPtr(WPort));
      PixH := BitMapHdl(WPort^.portbits.baseAddr);
      mapRect := PixH^.bounds;

```

```

    END

```

```

  ELSE

```

```

    BEGIN

```

```

      GetWMgrPort(WPort);
      mapRect := WPort^.portBits.bounds;

```

```

    END;

```

```

  FWin := FrontWindow;

```

```

  IsWindow := (NOT wholescreen) AND (FWin <> nil);

```

```

  IF IsWindow THEN

```

```

    BEGIN

```

```

      SetPort(FWin);
      srcRect := FWin^.portRect;
      LocalToGlobal(srcRect.topLeft);
      LocalToGlobal(srcRect.botRight);
      OffSetRect(srcRect, mapRect.left, mapRect.top);

```

```

    END

```

```

  ELSE

```

```

    srcRect := MapRect;

```

```

  destRect.left := 0;

```

```

  destRect.right := srcRect.right - srcRect.left;

```

```

  destRect.top := 0;

```

```

  destRect.bottom := srcRect.bottom - srcRect.top;

```

```

  SetPort(WPort);

```

```

  vis := WPort^.visRgn;

```

```

  clip := WPort^.clipRgn;

```

```

  WPort^.visRgn := NewRgn;

```

```

  WPort^.clipRgn := NewRgn;

```

```

  SetRectRgn(WPort^.visRgn, -3000, -3000, 3000, 3000);

```

```

  SetRectRgn(WPort^.clipRgn, -3000, -3000, 3000, 3000);

```

```

  thePic := OpenPicture(destRect);

```

```

  CopyBits(WPort^.portBits, WPort^.Portbits, srcRect, destRect, srcCopy, nil);

```

```

  ClosePicture;

```

```

  DisposeRgn(WPort^.visRgn);

```

```

  DisposeRgn(WPort^.clipRgn);

```

```

  WPort^.visRgn := vis;

```

```

  WPort^.clipRgn := clip;

```

```

  SetPort(OldPort);

```

```

END;

```

```

{
  ($S PictSave)
  ( This is part of the PICT file saving procedure. )
}

```

```

PROCEDURE PickFile(VAR theReply: SFReply; IsWindow: Boolean; QDExists: Boolean);

```

```

  VAR

```

```

    Pt      : Point;

```

S1, S2 : str255;

BEGIN

Pt.v := 60;

Pt.h := 60;

IF QDExists **THEN**

S1 := 'Save Colour '

ELSE

S1 := 'Save ';

IF IsWindow **THEN**

S2 := 'Window PICT:'

ELSE

S2 := 'Screen PICT:';

SFPutFile(Pt,CONCAT(S1, S2) ,", nil,theReply);

END;

{-----}

{ \$S PictSave }

{ This is main part of the PICT file saving procedure. }

PROCEDURE SaveColourImage (thePic: PicHandle; theReply: SFReply);

TYPE

BufType = PACKED Array [1..128] OF Longint;

VAR

theErr : OSErr;

OK : Boolean;

FileRef, count : Integer;

BufSize : Longint;

Buf : BufType;

BEGIN

OK := False;

FileRef := 0;

theErr := FSDelete(theReply.fname, theReply.vRefNum);

IF (theErr = noErr) **OR** (theErr = fnfErr) **THEN**

BEGIN

theErr := Create(theReply.fname, theReply.vRefNum, 'MDRW', 'PICT');

IF (theErr = noErr) **THEN**

BEGIN

theErr := FSOpen (theReply.fname, theReply.vRefNum, FileRef);

IF (theErr = noErr) **THEN**

BEGIN

FOR count := 1 **TO** 128 **DO**

Buf[count] := 0;

BufSize := 512;

theErr := FSWrite (FileRef, BufSize, @ Buf);

IF (theErr = NoErr) **THEN**

BEGIN

BufSize := GetHandleSize(Handle(thePic));

HLock(Handle(thePic));

theErr := FSWrite (FileRef, BufSize, Ptr(thePic^));

HUnlock(Handle(thePic));

IF (theErr = NoErr) **THEN**

BEGIN

theErr := FSClose(FileRef);

FileRef := 0;

IF (theErr = noErr) **THEN**

BEGIN

theErr := FlushVol(nil, theReply.vRefNum);

OK := TRUE;

END;


```

                                END;
                                END;
                                END;
                                END;
                                END;
                                IF NOT Ok THEN SysBeep(60);
                                IF (FileRef < 0 ) THEN theErr := FSClose (FileRef);
                                END;
{-----}
{ $$ PictSave }
{ This is part of the PICT file saving procedure. }

PROCEDURE PictSave(wholescreen: boolean);

VAR
    thePic      : PicHandle;
    theReply    : SFReply;
    IsWindow    : Boolean;
    QDExist     : Boolean;

BEGIN
    QDExist := ColourQDExists;
    GetPic(thePic, IsWindow, QDExist, wholescreen);
    PickFile(theReply, IsWindow, QDExist);
    IF theReply.good THEN SaveColourImage(thePic, theReply);
    KillPicture(thePic);
END;

{-----}
{-----}
{ $$ FFT2D }
{ This is the routine which applies the filter in the 2-D FFT procedure. }

PROCEDURE ApFilter(HCenter, HExp, VCenter, VExp: Longint; Num: Integer);

VAR
    Myarray      : Intptr;
    i, j, Temp2, Half : Longint;
    Temp1, Temp3    : Extended;
    k              : Integer;

BEGIN
    Half := Ourimages[Num].ImageWidth DIV 2;
    FOR k:=3 DOWNT0 2 DO
        FOR j:=1 TO Ourimages[Num].ImageWidth DO
            BEGIN
                Temp2 := 2*(j - 1)*Ourimages[Num].ImageWidth;
                FOR i := 1 TO Ourimages[Num].ImageWidth DO
                    BEGIN
                        Myarray := Intptr(Ord(Ourimages[Images-k].Data^) + 2*(i - 1) + Temp2);

                        IF (HExp < 0) AND (VExp < 0) THEN
                            BEGIN
                                Temp3 := ABS(i - HCenter)/HExp + ABS(j - VCenter)/VExp;
                                Temp1 := Exp(-Temp3);
                            END
                        ELSE Temp1 := 1.0;
                        Myarray^ := Round(Temp1*Myarray^);
                    END;
                END;
            END;
        END;
    END;
END;

```

```
{ $$ FFT2D }
```

```
{ This is the routine does the 2-D FFT (from Numerical Recipe). }
```

```
PROCEDURE FFT2D(Num: Integer; isign: Longint);
```

```
VAR
```

```

i, j, k, l, Half, Block, SF, SF1, max, min, NGAIN, ii1, ii2, ii3      : Longint;
OffsetA, OffsetB, OS1, OS2, OS3, OS4, nprev, nrem, ntot             : Longint;
i1, i2, i3, i2rev, i3rev, ibit, idim, ip1, ip2, ip3, ifp1, ifp2, k1, k2, n : Longint;
tempi, tempr, theta, wi, wpi, wpr, wr, wtemp                       : Extended;
Itemhit, Itemtype                                                  : Integer;
Box                                                                  : Rect;
Item                                                                : Handle;
sometext, message, message1                                         : Str255;
ReData2, ImData2                                                   : Intptr;
```

```
BEGIN
```

```
{ Arrange Re & Im into one Array for 2D_FT }
```

```

Half := Ourimages[Num].ImageWidth DIV 2;
Block := Ourimages[Num].ImageWidth*Half*2;
```

```
FOR l:=0 TO 1 DO
```

```
  FOR k:=0 TO 1 DO
```

```
    FOR j:=1 TO Half DO
```

```
      BEGIN
```

```
        OS1 := (1 - k)*(Block + 2*(2*j - 1)*Half) + k*(4*(j - 1)*Half);
```

```
        OS2 := k*(Block + 2*(2*j - 1)*Half) + (1 - k)*(4*(j - 1)*Half);
```

```
        OS3 := (1 - k)*(Block + 4*(j - 1)*Half) + k*(2*(2*j - 1)*Half);
```

```
        OS4 := k*(Block + 4*(j - 1)*Half) + (1 - k)*(2*(2*j - 1)*Half);
```

```
        OffsetA := (1 - l)*OS1 + l*OS3;
```

```
        OffsetB := (1 - l)*OS2 + l*OS4;
```

```
      FOR i:=1 TO Half DO
```

```
        BEGIN
```

```
          ReData2 := Intptr(Ord(Ourimages[Images - 3].Data^) + 2*(i - 1) +  
                                                                    OffsetA);
```

```
          Data2[2*i - 1 + OffsetB] := ReData2^;
```

```
          ImData2 := Intptr(Ord(Ourimages[Images - 2].Data^) + 2*(i - 1) +  
                                                                    OffsetA);
```

```
          Data2[2*i + OffsetB] := ImData2^;
```

```
        END;
```

```
    END;
```

```
{ ===== 2D_FT routine ===== }
```

```
ntot := 1;
```

```
FOR idim := 1 TO ndimp DO
```

```
  ntot := ntot*Ourimages[Num].ImageWidth;
```

```
nprev := 1;
```

```
for idim := ndimp DOWNT0 1 DO
```

```
  BEGIN
```

```
    n := Ourimages[Num].ImageWidth;
```

```
    nrem := ntot DIV (n * nprev);
```

```
    ip1 := 2 * nprev;
```

```
    ip2 := ip1 * n;
```

```
    ip3 := ip2 * nrem;
```

```
    i2rev := 1;
```

```
{ this is the bit reversal part of the routine }
```

```

for ii2 := 0 TO ((ip2 - 1) DIV ip1) DO
  BEGIN
    i2 := 1 + ii2 * ip1;
    IF i2 < i2rev THEN
      BEGIN
        for ii1 := 0 TO ((ip1 - 2) DIV 2) DO
          BEGIN
            i1 := i2 + ii1 * 2;
            for ii3 := 0 TO ((ip3 - i1) DIV ip2) DO
              BEGIN
                i3 := i1 + ii3 * ip2;
                i3rev := i2rev + i3 - i2;
                tempr := Data2[i3];
                tempi := Data2[i3 + 1];
                Data2[i3] := Data2[i3rev];
                Data2[i3 + 1] := Data2[i3rev + 1];
                Data2[i3rev] := tempr;
                Data2[i3rev + 1] := tempi;
              END
            END
          END;
        ibit := ip2 DIV 2;
        WHILE ((ibit >= ip1) and (i2rev > ibit)) DO
          BEGIN
            i2rev := i2rev - ibit;
            ibit := ibit DIV 2;
          END;
        i2rev := i2rev + ibit
      END;
    { Here begins the Danielson-Lanczos section of the routine}
    ifp1 := ip1;
    WHILE ifp1 < ip2 DO
      BEGIN
        ifp2 := 2 * ifp1;
        theta := isign*2*Pi/(ifp2 DIV ip1);
        wpr := -2.0 * sqr(sin(0.5 * theta));
        wpi := sin(theta);
        wr := 1.0;
        wi := 0.0;
        for ii3 := 0 TO ((ifp1 - 1) DIV ip1) DO
          BEGIN
            i3 := 1 + ii3 * ip1;
            for ii1 := 0 TO ((ip1 - 2) DIV 2) DO
              BEGIN
                i1 := i3 + ii1 * 2;
                for ii2 := 0 TO ((ip3 - i1) DIV ifp2) DO
                  BEGIN
                    i2 := i1 + ii2 * ifp2;
                    k1 := i2;
                    k2 := k1 + ifp1;
                    tempr := wr * Data2[k2] - wi * Data2[k2 + 1];
                    tempi := wr * Data2[k2 + 1] + wi * Data2[k2];
                    Data2[k2] := Data2[k1] - tempr;
                    Data2[k2 + 1] := Data2[k1 + 1] - tempi;
                    Data2[k1] := Data2[k1] + tempr;
                    Data2[k1 + 1] := Data2[k1 + 1] + tempi;
                  END
                END
              END;
            wtemp := wr;
            wr := wr * wpr - wi * wpi + wr;
            wi := wi * wpr + wtemp * wpi + wi;
          END;
        END;
      END;
    END;
  END;

```

```

        ifp1 := ifp2
    END;
    nprev := n * nprev
END;

{===== 2D_FT routine finished =====}

{check for data overflow}
SF := 1;
NGAIN := 0;
max := 32767;
min := -32767;

j := Ourimages[Num].ImageWidth*Ourimages[Num].ImageWidth;
FOR i := 1 TO j DO
    IF (Round(Data2[i]) > max) THEN max := Round(Data2[i])
    ELSE IF (Round(Data2[i]) < min) THEN min := Round(Data2[i]);

IF (max > 32767) OR (min < -32767) THEN
    BEGIN
        Mydialog := Getnewdialog(137, nil, Pointer( - 1));
        SetOKButton(MyDialog);

        IF (max > 32767) THEN
            BEGIN
                NumToString(max, sometext);
                message := Concat('[Maximum = ', sometext, ']');
                GetDItem(mydialog, 6, itemType, item, box);
                SetIText(item, message);
            END
        ELSE IF (min < -32767) THEN
            BEGIN
                NumToString(min, message);
                message := Concat('[Minimum = ', sometext, ']');
                GetDItem(mydialog, 6, itemType, item, box);
                SetIText(item, message);
            END;

        IF (max > ABS(min)) THEN    SF1 := max DIV 32767
        ELSE    SF1 := ABS(min) DIV 32767;
        NGAIN := Trunc(Ln(SF1)/0.69314718) + 1;

        NumToString(NGAIN, sometext);
        message1 := Concat('2**',sometext,' ');
        GetDItem(mydialog, 7, itemType, item, box);
        SetIText(item, message1);

        ModalDialog(nil, Itemhit);

        CASE Itemhit OF
            1:
                BEGIN
                    SF := 2**NGAIN;
                    Disposdialog(Mydialog);
                END;
            2:
                BEGIN
                    SF := 1;
                    NGAIN := 0;
                    Disposdialog(Mydialog);
                END;
        END;
    END;
END;

```

```

{Now ReArrange the output}
FOR I := 0 TO 1 DO {l=0 for top-left to bottom-right and bottom-right to top-left
                    l=1 for top-right to bottom-left and bottom-left to top-right}
  FOR k := 0 TO 1 DO {k=0 for top to bottom; k=1 for bottom to top}
    FOR j := 1 TO Half DO
      BEGIN
        OS1 := (1 - k)*(Block + 2*(2*j - 1)*Half) + k*(4*(j - 1)*Half);
        OS2 := k*(Block + 2*(2*j - 1)*Half) + (1 - k)*(4*(j - 1)*Half);
        OS3 := (1 - k)*(Block + 4*(j - 1)*Half) + k*(2*(2*j - 1)*Half);
        OS4 := k*(Block + 4*(j - 1)*Half) + (1 - k)*(2*(2*j - 1)*Half);

        OffsetA := (1 - l)*OS1 + l*OS3;
        OffsetB := (1 - l)*OS2 + l*OS4;

        FOR i := 1 TO Half DO
          BEGIN
            ReData2:=Intptr(Ord(Ourimages[Images - 1].Data^) + 2*(i - 1) +
                               OffsetA);
            ReData2^ := Round(Data2[2*i - 1 + OffsetB]/SF);
            ImData2 := Intptr(Ord(Ourimages[Images].Data^) + 2*(i - 1) + OffsetA);
            ImData2^ := Round(Data2[2*i + OffsetB]/SF);
          END;
        END;

      {Now write the Ngain into the first pixel of each Re and Im images}
      ReData2 := Intptr(Ord(Ourimages[Images - 1].Data^));
      ReData2^ := NGAIN;
      ImData2 := Intptr(Ord(Ourimages[Images].Data^));
      ImData2^ := NGAIN;
    END;
  END;

```

```

{$$ FFT2D}
{ This is part of the 2-D FFT procedure. It sets up the windows etc. }

```

PROCEDURE Prepare2D_FT(HCenter, HExp, VCenter, VExp, isign: Longint);

```

VAR
  Num : Integer;

BEGIN
  Num := Getwrefcon(Frontwindow);
  Newpixmap('Fl.R', Ourimages[Num].Imagesize);
  Newpixmap('Fl.I', Ourimages[Num].Imagesize);

  ApFilter(HCenter,HExp,VCenter,VExp,Num);
  FFT2D(Num,isign);

  FindLimits(Images-1);
  Setourpalette(Images-1);
  Adjust(Images-1);
  Ourimages[Images].Baseline := Ourimages[Images-1].Baseline;
  Ourimages[Images].Upper := Ourimages[Images-1].Upper;
  Setourpalette(Images);
  Adjust(Images);
END;

```

```

{$$ FFT2D}
{ This is the 2-D FFT calling routine. }

```

PROCEDURE Do2D_FT;

```

VAR
  HCenter, HExp, VCenter, VExp, isign  : Longint;
  Itemhit, Itemtype                     : Integer;
  Box                                   : Rect;
  Item                                  : Handle;
  Sometext                              : Str255;

BEGIN
  Mydialog := Getnewdialog(160, nil, Pointer(-1));
  SetOKButton(MyDialog);

  GetDItem(mydialog, 9, ItemType, Item, Box);
  SetCtlValue(ControlHandle(Item), 1);
  isign := 1;

  REPEAT
    ModalDialog(nil, Itemhit);

    CASE Itemhit OF
      9:
        BEGIN
          GetDItem(mydialog, 9, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 1);
          GetDItem(mydialog, 10, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 0);
          isign := 1;
        END;
      10:
        BEGIN
          GetDItem(mydialog, 10, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 1);
          GetDItem(mydialog, 9, ItemType, Item, Box);
          SetCtlValue(ControlHandle(Item), 0);
          isign := -1;
        END;
    END;
  UNTIL (Itemhit=1) or (Itemhit=2);

  CASE Itemhit OF
    1:
      BEGIN
        Getditem(Mydialog, 4, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        StringToNum(Sometext, HCenter);
        Getditem(Mydialog, 6, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        StringToNum(Sometext, HExp);
        Getditem(Mydialog, 12, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        StringToNum(Sometext, VCenter);
        Getditem(Mydialog, 14, Itemtype, Item, Box);
        Getitext(Item, Sometext);
        StringToNum(Sometext, VExp);
        Disposdialog(Mydialog);

        Prepare2D_FT(HCenter, HExp, VCenter, VExp, isign);
      END;
    2: Disposdialog(Mydialog);
  END;
END;

```

{-----}

```
{ $$ DynamicData }
```

```
{ This is the routine which reads the data images from the disk into the memory. }
```

```
PROCEDURE ReadFlow(FileName: Str255);
```

```
VAR
```

```
  vRefNum, Refnum, I   : Integer;
  Logeof               : Longint;
  volName              : StringPtr;
  FName, sometext      : Str255;
```

```
LABEL 123;
```

```
BEGIN
```

```
  Err := GetVol(volName, vRefNum);
```

```
  FOR I := NI DOWNT0 1 DO
```

```
    BEGIN
```

```
      NumToString(I, sometext);
```

```
      Type2RData := True;
```

```
      FName := Concat(FileName, '.', sometext, '.R');
```

```
      Err := FSOpen(FName, vRefNum, Refnum);
```

```
      IF (Err <> noErr) AND (I = NI) THEN
```

```
        BEGIN
```

```
          Sorry := True;
```

```
          DoNotice(154);
```

```
          GOTO 123;
```

```
        END
```

```
      ELSE IF (Err <> noErr) THEN
```

```
        BEGIN
```

```
          Sorry := True;
```

```
          DoNotice(151);
```

```
          GOTO 123;
```

```
        END;
```

```
      Err := Setfpos(Refnum, Fsfromstart, 0);
```

```
      Err := Geteof(Refnum, Logeof);
```

```
      IF ((Logeof <> GoodArray3) AND (Logeof <> GoodArray2)) THEN
```

```
        BEGIN
```

```
          DoNotice(155);
```

```
          GOTO 123;
```

```
        END;
```

```
      CurrentArray := Logeof;
```

```
      Newpixmap(FName, Logeof);
```

```
      Err := FSRead(Refnum, Logeof, Ourimages[Images].Data^);
```

```
      Err := Fsclose(Refnum);
```

```
      Setourpalette(Images);
```

```
      Adjust(Images);
```

```
      Type2RData := False;
```

```
      Type2IData := True;
```

```
      NumToString(I, sometext);
```

```
      FName := Concat(FileName, '.', sometext, '.I');
```

```
      Err := FSOpen(FName, vRefNum, Refnum);
```

```
      IF Err <> noErr THEN
```

```
        BEGIN
```

```
          Sorry := True;
```

```
          DoNotice(151);
```

```
          GOTO 123;
```

```
        END;
```

```
      Err := Setfpos(Refnum, Fsfromstart, 0);
```

```
      Err := Geteof(Refnum, Logeof);
```

```
      Newpixmap(FName, Logeof);
```

```

        Err := FSRead(Refnum, Logeof, Ourimages[Images].Data^);
        Err := Fsclose(Refnum);
        Setourpalette(Images);
        Adjust(Images);
        Type2IData := False;
    END;
123:
END;

{-----}
{-----}
{ ($$ Part2)
  { This is the routine which subtracts the noise power from the signal in Stejskal_Tanner. }

PROCEDURE DynamicData(Place : Longint);

    VAR
        Sig          : Array [1..MaxQSlice] OF Extended;
        ReDataPtr, ImDataPtr : Intptr;
        ReData, ImData   : Longint;
        I               : Integer;

    BEGIN
        I := 0;
        REPEAT
            I := I+1;
            ReDataPtr := Intptr(Ord(Ourimages[2*NI - I*2].Data^) + Place);
            ReData := ReDataPtr^;
            ImDataPtr := Intptr(Ord(Ourimages[2*NI - I*2 + 1].Data^) + Place);
            ImData := ImDataPtr^;
            Sig[I] := ReData*ReData + ImData*ImData;
        UNTIL (Sig[I] - Noise[I] <= 1.0) OR (I = NI);

        IF (Sig[I] - Noise[I] > 1.0) THEN z := I ELSE    z := I - 1;
        FOR I := 1 TO z DO
            BEGIN
                Sig[I] := SQRT(Sig[I] - Noise[I]);
                NormSig[I] := (-1.0)*Ln(Sig[I]/Sig[1]);
            END;
        END;

    END;

{-----}
{ ($$ Part2)
  { This is the routine which performs the linear regression in Stejskal_Tanner analysis. }

PROCEDURE DoubleLR;

    VAR
        SX, SY, STX2, SS, SXOSS, TX, Weight : Extended;
        SDeviation : Array [1..MaxQSlice] OF Extended;
        I           : Integer;

    BEGIN
        (Do initial linear regression to calculate the first fit without weighting)

        SX := 0;           { Initial Linear regression sums }
        SY := 0;
        STX2 := 0;
        B := 0;

        FOR I := 1 TO z DO
            BEGIN
                SX := SX + KStep[I];

```



```

        SY := SY + NormSig[I];
    END;

    SXOSS := SX / z;

    FOR I := 1 TO z DO
        BEGIN
            TX := KStep[I] - SXOSS;
            STX2 := STX2 + TX * TX;
            B := B + TX * NormSig[I];
        END;

    B := B/STX2;
    A := (SY - SX*B)/z;

    {refit data using Yi=A+BXi to calculate standard diviation}

    — SX := 0;
    SY := 0;
    SS := 0;
    STX2 := 0;
    B2 := 0;

    FOR I := 1 TO z DO
        BEGIN
            SDeviation[I] := Abs(NormSig[I] - (A + B*KStep[I]));
            Weight := 1/(SDeviation[I]*SDeviation[I]);
            SS := SS + Weight;
            SX := SX + KStep[I]*Weight;
            SY := SY + NormSig[I]*Weight;
        END;

    SXOSS := SX / SS;

    FOR I := 1 TO z DO
        BEGIN
            TX := (KStep[I] - SXOSS)/SDeviation[I];
            STX2 := STX2 + TX * TX;
            B2 := B2 + (TX * NormSig[I])/SDeviation[I];
        END;

    B2 := B2/STX2;
    A2 := (SY - SX*B2)/SS;
END;

```

{-----}

{SS Part2}

{ This routine prepares the parameters used in the Stejskal_Tanner analysis. }

PROCEDURE QParameters(Dur, Sep, Grad, NumberPGSE: Longint);

VAR

I, j : Integer;
GS, GM, K, RDur, RSep : Extended;

BEGIN

```

    IF (DFactor = -7) THEN Power := 1E10
    ELSE IF (DFactor = -8) THEN Power := 1E11
    ELSE IF (DFactor = -9) THEN Power := 1E12
    ELSE IF (DFactor = -10) THEN Power := 1E13
    ELSE IF (DFactor = -11) THEN Power := 1E14
    ELSE IF (DFactor = -12) THEN Power := 1E15
    ELSE IF (DFactor = -13) THEN Power := 1E16

```

```

ELSE Power := 1E12;

RSep := Sep/1000000.0;
RDur := Dur/1000000.0;
GM := Grad/1000.0;
GS := GM/(MaxQSlice-1);
K := (7.1824E16)*NunberPGSE*RDur*RDur*(RSep - RDur/3.0);
KMax := K*GM*GM;
FOR I := 1 TO NI DO   KStep[I] := K*((I - 1)*GS)*((I - 1)*GS);
END;

(-----)
{$$ Part2}
{Calculate the mean squared noise power for each pair of images using the first 128 pixels}

PROCEDURE FindNoise;

VAR
  ReDataPtr, ImDataPtr   : Intptr;
  ReData, ImData         : Longint;
  I, j                   : Integer;

BEGIN
  FOR I := 1 TO NI DO
    BEGIN
      Noise[I] := 0.0;
      FOR j := 1 TO 128 DO
        BEGIN
          ReDataPtr := Intptr(Ord(Ourimages[2*NI - I*2].Data^) + 2*(j - 1));
          ReData := ReDataPtr^;
          ImDataPtr := Intptr(Ord(Ourimages[2*NI - I*2 + 1].Data^) + 2*(j - 1));
          ImData := ImDataPtr^;
          Noise[I] := Noise[I] + (ReData*ReData + ImData*ImData)/128.0;
        END;
      END;
    END;
  END;

(-----)
{$$ Part2}
{ This routine constructs the diffusion image using the Stejskal_Tanner method. }

PROCEDURE Stejskal_Tanner(Thresh: Longint; FileName: Str255);

VAR
  DifPtr, DataPtr       : Intptr;
  DValue, Amp, Place    : Longint;
  I, j, Power1, Ball, BallC : Integer;
  FName, Outstr1        : Str255;
  Ourcursorh            : Curshandle;
LABEL 30;

BEGIN
  Ball := 128;
  BallC := 1;
  Power1 := Abs(DFactor) + 3;
  Numtostring(Power1, Outstr1);
  FName := Concat(FileName, '.D*1E', Outstr1, ' (LR)');
  Newpixmap(FName, CurrentArray);
  Ourcursorh := Getcursor(Ball);
  Setcursor(Ourcursorh^^);

  {Process data using the Stejskal Tanner method}

```

```

Place := 0;
REPEAT
  DataPtr := Intptr(Ord(Ourimages[2*NI - 2].Data^) + Place);    {test first real data}
  Amp := DataPtr^;
  IF (Amp > Thresh) THEN                                         {Analyze data only if bigger than threshord}
    BEGIN
      DynamicData(Place);
      IF (z < 4) THEN GOTO 30;
      DoubleLR;

      DValue := Round(B2*Power/100)*100;
      DifPtr := Intptr(Ord(Ourimages[2*NI].Data^) + Place);
      DifPtr^ := DValue;
    END
  ELSE
30:   BEGIN
      DValue := 0;
      DifPtr := Intptr(Ord(Ourimages[2*NI].Data^) + Place);
      DifPtr^ := DValue;
    END;

    BallC := BallC+1;
    IF (BallC = 50) THEN
      BEGIN
        BallC := 1;
        Ball := Ball + 1;
        IF (Ball=132) THEN Ball := 128;
      END;
    Ourcursorh := Getcursor(Ball);
    Setcursor(Ourcursorh^^);

    Place := Place + 2;
  UNTIL Place >= CurrentArray;

  FindLimits(2*NI);
  Setourpalette(2*NI);
  Adjust(2*NI);
  InitCursor;
END;

```

{-----}

{ \$\$ Part2 }

{ This is the FFT routine used in the analysis of Dynamic NMR Microscopy. }

PROCEDURE FFT(Place: Longint);

VAR

Data	: Array [1..2*MaxFFTNo] OF Longint;
ReDataPtr, ImDataPtr	: Intptr;
i, j, k, p, q, m, n, IStep, MMax, N2	: Integer;
Arg, WTemp, WR, WI, WPR, WPI	: Extended;
TReal, TImag	: Longint;

BEGIN

FOR i := 1 TO NI DO {Read data}

BEGIN

 ReDataPtr := Intptr(Ord(Ourimages[2*NI - i*2].Data^) + Place);

 Data[2*i - 1] := ReDataPtr^;

 ImDataPtr := Intptr(Ord(Ourimages[2*NI - i*2 + 1].Data^) + Place);

 Data[2*i] := ImDataPtr^;

END;

FOR i := 2*NI + 1 TO 2*FFTNo DO {zero filling the rest}

```

Data[i] := 0;

n := 2*FFTNo;                                {FFT routine}
i := 1;
FOR q := 1 TO FFTNo DO
  BEGIN
    k := 2*q - 1;
    IF (i > k) THEN
      BEGIN
        TReal := Data[i];
        TImag := Data[i + 1];
        Data[i] := Data[k];
        Data[i + 1] := Data[k + 1];
        Data[k] := TReal;
        Data[k + 1] := TImag;
      END;
    m := n DIV 2;
    WHILE ((m >= 2) AND (i > m)) DO
      BEGIN
        i := i - m;
        m := m DIV 2;
      END;
    i := i + m;
  END;

MMax := 2;

WHILE (n > MMax) DO
  BEGIN
    IStep := 2*MMax;
    Arg := 6.283185/MMax;
    WPR := -2.0*SQR(Sin(0.5* Arg));
    WPI := Sin(Arg);
    WR := 1.0;
    WI := 0.0;

    FOR q := 1 TO (MMax DIV 2) DO
      BEGIN
        m := 2*q - 1;
        FOR p := 0 TO ((n - m) DIV IStep) DO
          BEGIN
            k := m + p*IStep;
            i := k + MMax;
            TReal := Round(WR*Data[i] - WI*Data[i + 1]);
            TImag := Round(WR*Data[i + 1] + WI*Data[i]);
            Data[i] := Data[k] - TReal;
            Data[i + 1] := Data[k + 1] - TImag;
            Data[k] := Data[k] + TReal;
            Data[k + 1] := Data[k + 1] + TImag;
          END;
        WTemp := WR;
        WR := WR*WPR - WI*WPI + WR;
        WI := WI*WPR + WTemp*WPI + WI;
      END;
    MMax := IStep;
  END;

{Swap the data into -FFTNo/2 to FFTNo/2-1 format}

N2 := FFTNo DIV 2;
FOR i := 1 TO N2 DO  QSpectrum[N2 - i + 1] := Data[2*i - 1];
FOR i := 1 TO N2-1 DO  QSpectrum[N2 + i] := Data[2*(FFTNo - i) + 1];
QSpectrum[0] := Data[FFTNo + 1];

```

END;

```
(-----)
{$$ Part2}
{ Search for peak and calculate FWHM. }
```

PROCEDURE Searching;

VAR

Base : Extended;

i, LeftP, RightP, j : Integer;

Guess : Longint;

LABEL 31;

BEGIN

Guess := -60000;

{search for peak}

FOR i := 0 TO FFTNo - 1 DO

BEGIN

IF (QSpectrum[i] > Guess) THEN

BEGIN

Guess := QSpectrum[i];

Vel := i;

END;

END;

Base := 0.0;

{calculate true half value}

IF (Vel >= FFTNo/3) AND (Vel <= 2*FFTNo/3) THEN

BEGIN

IF (FFTNo = 256) THEN j := 32

ELSE IF (FFTNo = 512) THEN j := 64

ELSE IF (FFTNo = 1024) THEN j := 128;

FOR i := 0 TO j-1 DO Base := Base + QSpectrum[i]/(2*j);

FOR i := (FFTNo - 1) DOWNT0 (FFTNo - j - 1) DO

Base := Base + QSpectrum[i]/(2*j);

END

ELSE IF (Vel < FFTNo/3) THEN

BEGIN

IF (FFTNo = 256) THEN

FOR i := (FFTNo-1) DOWNT0 (FFTNo-65) DO

Base := Base + QSpectrum[i]/64

ELSE IF (FFTNo = 512) THEN

FOR i := (FFTNo-1) DOWNT0 (FFTNo-129) DO

Base := Base + QSpectrum[i]/128

ELSE IF (FFTNo = 1024) THEN

FOR i := (FFTNo-1) DOWNT0 (FFTNo-257) DO

Base := Base + QSpectrum[i]/256;

END

ELSE IF (Vel > 2*FFTNo/3) THEN

BEGIN

IF (FFTNo = 256) THEN

FOR i := 0 TO 63 DO Base := Base + QSpectrum[i]/64

ELSE IF (FFTNo = 512) THEN

FOR i := 0 TO 127 DO Base := Base + QSpectrum[i]/128

ELSE IF (FFTNo = 1024) THEN

FOR i := 0 TO 255 DO Base := Base + QSpectrum[i]/256;

END;

Guess := Round((Guess - Base)/2 + Base);

i := Vel;

{calculate the FWHM}

REPEAT

i := i - 1;

```

        IF (i <= 0) THEN
            BEGIN
                LeftP := 0;
                GOTO 31;
            END;
        UNTIL (QSpectrum[i] <= Guess);
        LeftP := i;

        i := Vel;
        REPEAT
            i := i + 1;
            IF (i >= FFTNo - 1) THEN
                BEGIN
                    RightP := FFTNo - 1;
                    GOTO 31;
                END;
            UNTIL (QSpectrum[i] <= Guess);
            IF (QSpectrum[i] < Guess) THEN
                RightP := i - 1
            ELSE IF (QSpectrum[i] = Guess) THEN RightP := i;

31:      FWHM := RightP - LeftP;
        Vel := Vel - (FFTNo DIV 2);
        END;

{-----}
{$$ Part2}
{ This routine constructs the velocity and FWHM maps. }

PROCEDURE FFTMapping(Thresh: Longint; FileName: Str255);

VAR
    DataPtr, DifPtr, VelPtr      : Intptr;
    Place, Amp                  : Longint;
    I, j, Power1, Ball, BallC   : Integer;
    FName, Outstr1              : Str255;
    Ourcursorh                  : Curshandle;

BEGIN
    FName := Concat(FileName, '.FWHM');
    Newpixmap(FName, CurrentArray);
    FName := Concat(FileName, '.V (FFT)');
    Newpixmap(FName, CurrentArray);
    Ball := 128;
    BallC := 1;
    Ourcursorh := Getcursor(Ball);
    Setcursor(Ourcursorh^^);

    Place := 0;
    REPEAT
        DataPtr := Intptr(Ord(Ourimages[2*NI - 2].Data^) + Place);    {test first real data}
        Amp := DataPtr^;
        IF (Amp > Thresh) THEN                                         {Analyze data only if bigger than threshord}
            BEGIN
                FFT(Place);
                Searching;

                DifPtr := Intptr(Ord(Ourimages[2*NI].Data^) + Place);
                DifPtr^ := FWHM;
                VelPtr := Intptr(Ord(Ourimages[2*NI + 1].Data^) + Place);
                VelPtr^ := Vel;

                Ball := Ball + 1;
            END;
        END;
    UNTIL (Ball = 255);
    Setcursor(Ourcursorh);
END;

```

```

        IF (Ball = 132) THEN Ball := 128;
        Ourcursorh := Getcursor(Ball);
        Setcursor(Ourcursorh^);
    END
ELSE
BEGIN
    DifPtr := Intptr(Ord(Ourimages[2*NI].Data^) + Place);
    DifPtr^ := 0;
    VelPtr := Intptr(Ord(Ourimages[2*NI + 1].Data^) + Place);
    VelPtr^ := 0;
    END;
    Place := Place + 2;
UNTIL Place >= CurrentArray;

FindLimits(2*NI);
Setourpalette(2*NI);
Adjust(2*NI);
FindLimits(2*NI + 1);
Setourpalette(2*NI + 1);
Adjust(2*NI + 1);
InitCursor;
END;

```

(\$\$ Part2)

{ This is the user interfacing routine in the velocity and diffusion analysis. }

PROCEDURE DoDynamicAnalysis(SelMenu: Longint);

VAR

Itemhit, Itemtype	: Integer;
Sometext, FileName	: Str255;
TH, Sep, Dur, Grad, NumberPGSE	: Longint;
Box	: Rect;
Item	: Handle;

LABEL 121;

BEGIN

Mydialog := Getnewdialog(150, nil, Pointer(-1));
SetOKButton(MyDialog);

Modaldialog(nil, Itemhit);

CASE Itemhit **OF**

1:

BEGIN

Getditem(Mydialog, 7, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, NI);

Getditem(Mydialog, 9, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, TH);

Getditem(Mydialog, 11, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Dur);

Getditem(Mydialog, 13, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Sep);

Getditem(Mydialog, 15, Itemtype, Item, Box);
Getitext(Item, Sometext);

```

Stringtonum(Sometext, Grad);

Getditem(Mydialog, 20, Itemtype, Item, Box);
Getitext(Item, FileName);

Getditem(Mydialog, 22, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, NumberPGSE);

Getditem(Mydialog, 24, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, DFactor);

Getditem(Mydialog, 27, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, FFTNo);

Disposdialog(Mydialog);

IF (NI > 18) THEN
  BEGIN
    DoNotice(147);
    Quit := True;
    GOTO 121;
  END;

ReadFlow(FileName);
IF NOT Sorry THEN
  BEGIN
    Enablemenus;
    Drawmenubar;
    QParameters(Dur, Sep, Grad, NumberPGSE);
    FindNoise;
    IF (SelMenu = 1) THEN
      Stejskal_Tanner(TH, FileName)
    ELSE IF (SelMenu = 2) THEN
      FFTMaping(TH, FileName);
    END
  ELSE Quit := True;
END;
121:  END;
      2: Disposdialog(Mydialog);
      END;
      END;

```

{-----}

{SS Part2}

{ This is the routine which updates the menu for the v&d plot display. }

PROCEDURE SetQMenu;

VAR

Num : Integer;

BEGIN

IF (Frontwindow <> nil) **THEN**

BEGIN

Num := Getwrefcon(Frontwindow);

IF QMode **THEN**

Setitem(Myhandle[Displaymenu], 8, 'Hide q Plots ')

ELSE

Setitem(Myhandle[Displaymenu], 8, 'Show q Plots ');

END; {IF frontwindow}

END;


```

{
  ($S Part2)
  { This is the routine which displays the FFT and Stejskal_Tanner plots on the screen. }

  PROCEDURE ShowQPlots(Num: Integer; X, Y, Xshift, Yshift: Longint);

    VAR
      Xscaled, Yscaled, TheValue, Place, Dim : Longint;
      I, J, Power1, y1, Inc                  : Integer;
      Outstr1, Outstr2, Outstr               : Str255;

    BEGIN
      IF ((Ourimages[Num].ImageWidth = 64) OR (Ourimages[Num].ImageWidth = 128))
      THEN
        BEGIN
          Power1 := Abs(DFactor) + 3;
          Dim := Ourimages[Num].ImageWidth;
          Xscaled := Round(Dim * X / (Ourimages[Num].Dispdimension)) + Xshift;
          Yscaled := Round(Dim * Y / (Ourimages[Num].Dispdimension)) + Yshift;
          Place := 2*(Dim * Yscaled + Xscaled);

          Setport(Mycurwindow);
          Textfont(21);
          Textface([Bold]);
          Moveto(100, 10);
          Drawstring('Cursor Position');
          Moveto(10, 48);
          Drawstring('Stejskal-Tanner Plot');
          Moveto(10, 285);
          Numtostring(FFTNo, Outstr1);
          Outstr := Concat('Fourier Transform (', Outstr1, ') plot');
          Drawstring(Outstr);
          Pensize(2, 2);
          Moveto(0, 33);
          Lineto(300, 33);
          Moveto(0, 270);
          Lineto(300, 270);

          Pennormal;
          Textmode(Srccopy);
          Moveto(10, 25);
          Drawstring('');
          Drawstring('');
          Moveto(10, 62);
          Drawstring('');
          Drawstring('');
          Moveto(10, 300);
          Drawstring('');
          Moveto(10, 315);
          Drawstring('');

          Textfont(1);
          Textface([]);
          Textmode(Srcor);

          Moveto(10, 25);
          IF (Xscaled >= 0) AND (Xscaled <= Dim-1) AND (Yscaled >= 0)
            AND (Yscaled <= Dim-1) THEN {Cursor is inside the image}
            BEGIN
              IF (FFTNo = 256) THEN Inc := 1
              ELSE IF (FFTNo = 512) THEN Inc := 2
              ELSE IF (FFTNo = 1024) THEN Inc := 4;
            END
        END
      END
    END
  }
}

```

```

Numtostring(Xscaled, Outstr1);
Numtostring(Yscaled, Outstr2);
Outstr := Concat(' x , y ) = (' , Outstr1, ' , ' , Outstr2, ')';
Drawstring(Outstr);

```

```

Moveto(30, 90);
Lineto(30, 250);
Moveto(30, 90);
Lineto(280, 90);
Moveto(27, 90+80);
Lineto(33, 90+80);
Moveto(27, 90+160);
Lineto(33, 90+160);
Moveto(280, 87);
Lineto(280, 93);

```

```

FOR J := 0 TO 1 DO
  BEGIN
    Forecolor(409 - J*204);
    Moveto(30 + J*129, 430);
    Lineto(157 + J*129, 430);
    FOR I := 0 TO 3 DO
      BEGIN
        Moveto(30 + I*32 + J*160, 425);
        Lineto(30 + I*32 + J*160, 435);
      END;
    FOR I := 0 TO 15 DO
      BEGIN
        Moveto(30 + I*8 + J*136, 428);
        Lineto(30 + I*8 + J*136, 432);
      END;
    END;
    Forecolor(blackColor);
    Moveto(158, 425);
    Lineto(158, 435);

```

```

IF NOT Firstdraw THEN      (wipe the old plots if not the first time)
  BEGIN
    DrawMyCross(white, 30, 90, 1);
    Moveto(30, Round(160*A2/4.605) + 90);
    Lineto(250 + 30, Round(160*(A2 + B2*KMax)/4.605) + 90);
    I := 0;
    J := 0;
    REPEAT
      y1 := Round(QSpectrum[I] / 1500);
      Moveto(J + 30, 420 - y1);
      Line(0, 0);
      I := I + Inc;
      J := J + 1;
    UNTIL (I >= FFTNo - 1);
  END;

```

```

DynamicData(Place);      (draw LR plot)
DoubleLR;
FOR I := 1 TO z DO
  BEGIN
    CX[I] := Round(250*KStep[I]/KMax);
    CY[I] := Round(160*NormSig[I]/4.605);
  END;
  DrawMyCross(black, 30, 90, 1);
  Moveto(30, Round(160*A2/4.605) + 90);
  Lineto(250+30, Round(160*(A2 + B2*KMax)/4.605) + 90);

```

```

    TheValue := Round(B2*Power/100)*100;
    Numtostring(TheValue, Outstr1);
    Numtostring(Power1, Outstr2);
    Outstr := Concat('Diffusion*1E', Outstr2, ' = ', Outstr1);
    Moveto(10, 62);
    Drawstring(Outstr);

    FFT(Place);                                {draw FFT plot}
    Searching;

    I := 0;
    J := 0;
    REPEAT
        y1 := Round(QSpectrum[I] / 1500);
        Moveto(J + 30, 420 - y1);
        Line(0, 0);
        I := I + Inc;
        J := J + 1;
    UNTIL (I >= FFTNo - 1);

    Numtostring(FWHM, Outstr1);
    Numtostring(Vel, Outstr2);
    Outstr := Concat('Vel.(k) = ', Outstr2);
    Moveto(10, 300);
    Drawstring(Outstr);
    Outstr := Concat('FWHM = ', Outstr1);
    Moveto(10, 315);
    Drawstring(Outstr);

    Firstdraw := False;
    END
    ELSE {Cursor is out of image}
        Drawstring('Move towards image!');
    END
    ELSE DoNotice(155);
END;

```

{ \$S Part2 }
{ This is the routine which is used in the 'one-shot' velocity microscopy. }

PROCEDURE SingleQ(Dur, Sep, Grad, Thresh: Longint);

VAR

Num	: Integer;
Place, SinP, CosP, CalP, Factor	: Longint;
Myarray1, Myarray2, Myarray3, Myarray	: Intptr;
Temp1, Temp2, ArSin, ArCos, Final	: Extended;
Gradient, RDur, RSep, Proton, K	: Extended;
Qwrecord	: Windowrecord;
Windowsize	: Rect;
MyTwindow	: Windowptr;
Outstr, Outstr1	: Str255;
Ourcursorh	: Curshandle;

LABEL 21;

BEGIN

Setrect(Windowsize, 150, 356, 498, 370);
NoOpen := False;

MyTwindow := Newcwindow(@Qwrecord, Windowsize, "", True, Dboxproc, Pointer(-1),
True, 0);

Setport(MyTwindow);

```

ForeColor(redColor);
Moveto(0, 10);
DrawString('Open the calibration image under zero-flow');
Doarray;
Disposewindow(MyTwindow);
IF NoOpen THEN GOTO 21;

MyTwindow := Newcwindow(@Qwrecord, WindowSize, ", True, Dboxproc, Pointer(-1),
                                                                True, 0);

Setport(MyTwindow);
ForeColor(redColor);
Moveto(0, 10);
DrawString('Open the velocity coding image under flow [Sin Image]');
Doarray;
Disposewindow(MyTwindow);
IF NoOpen THEN GOTO 21;

MyTwindow := Newcwindow(@Qwrecord, WindowSize, ", True, Dboxproc, Pointer(-1),
                                                                True, 0);

Setport(MyTwindow);
ForeColor(redColor);
Moveto(0, 10);
DrawString('Open the calibration image under flow [Cos Image]');
Doarray;
Disposewindow(MyTwindow);
IF NoOpen THEN GOTO 21;

Ourcursorh := Getcursor(4);
Setcursor(Ourcursorh^^);

Rsep := Sep/1000000.0;
RDur := Dur/1000000.0;
Gradient := Grad/1000.0;
Proton := 2.68E8;
K := Proton*RDur*Rsep*Gradient;
Num := Getwrefcon(Frontwindow);

Factor := Trunc(1000*1000*2*Pi/K);
IF (Factor < 10) THEN Factor := 1000*1000
ELSE IF ((Factor >= 10) AND (Factor < 100)) THEN Factor := 100*1000
ELSE IF ((Factor >= 100) AND (Factor < 1000)) THEN Factor := 10*1000
ELSE IF ((Factor >= 1000) AND (Factor < 10000)) THEN Factor := 1000
ELSE IF ((Factor >= 10000) AND (Factor < 100000)) THEN Factor := 100
ELSE IF ((Factor >= 100000) AND (Factor < 1000000)) THEN Factor := 10
ELSE IF (Factor >= 1000000) THEN Factor := 1;

NumToString(Factor, Outstr1);
Outstr := Concat(Outstr1, '*V [mm/s]');
Newpixmap(Outstr, Ourimages[Num].Imagesize);

Place := 0;
REPEAT
  Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+ Place);
  CosP := Myarray1^;
  Myarray2 := Intptr(Ord(Ourimages[Num-1].Data^)+ Place);
  SinP := Myarray2^;
  Myarray3 := Intptr(Ord(Ourimages[Num-2].Data^)+ Place);
  CalP := Myarray3^;

  IF (CalP >= Thresh) THEN
    BEGIN
      Temp1 := SinP/CalP;
      (*Temp2 := CosP/CalP;*)
    
```

```

IF (Temp1 > 1) THEN Temp1 := 1
ELSE IF (Temp1 < -1) THEN Temp1 := -1
(*ELSE IF (Temp2 > 1) THEN Temp2 := 1
ELSE IF (Temp2 < -1) THEN Temp2 := -1*);

ArSin := Arctan(Temp1/Sqrt(1-Temp1*Temp1)); { Arc Sin}

IF (SinP >= 0) AND (CosP >= 0) THEN Final := ArSin
ELSE IF (SinP >= 0) AND (CosP < 0) THEN Final := Pi - ArSin
ELSE IF (SinP < 0) AND (CosP < 0) THEN Final := Pi - ArSin
ELSE IF (SinP < 0) AND (CosP >= 0) THEN Final := 2*Pi + ArSin;

(* ArCos := Arctan(Sqrt(1-Temp2*Temp2)/Temp2); { Arc Cos}

IF (SinP >= 0) AND (CosP >= 0) AND (ArSin > 0) AND (ArSin <= Pi/4)
THEN Final := ArSin
ELSE IF (SinP >= 0) AND (CosP >= 0) AND (ArSin > Pi/4) AND
(ArSin <= Pi/2) THEN Final := ArCos
ELSE IF (SinP >= 0) AND (CosP < 0) AND (ArSin > 0) AND
(ArSin <= Pi/4) THEN Final := Pi + ArCos
ELSE IF (SinP >= 0) AND (CosP < 0) AND (ArSin > Pi/4) AND
(ArSin <= Pi/2) THEN Final := Pi - ArSin
ELSE IF (SinP < 0) AND (CosP < 0) AND (ArSin < 0) AND
(ArSin >= -Pi/4) THEN Final := Pi - ArSin
ELSE IF (SinP < 0) AND (CosP < 0) AND (ArSin <= -Pi/4) AND
(ArSin >= -Pi/2) THEN Final := Pi - ArCos
ELSE IF (SinP < 0) AND (CosP >= 0) AND (ArSin < 0) AND
(ArSin >= -Pi/4) THEN Final := 2*Pi - ArCos
ELSE IF (SinP < 0) AND (CosP >= 0) AND (ArSin <= -Pi/4) AND
(ArSin >= -Pi/2) THEN Final := 2*Pi + ArSin;*)

END
ELSE Final := 0;

Myarray := Intptr(Ord(Ourimages[Images].Data^) + Place);
Myarray^ := Round(1000*Factor*Final/K);
Place := Place + 2;
UNTIL Place >= Ourimages[Num].Imagesize;

FindLimits(Images);
Setourpalette(Images);
Adjust(Images);
21: NoOpen := False;
Initcursor;
END;

{-----}
{$$ Part2}
{ This is the calling routine in the 'one-shot' velocity microscopy. }

PROCEDURE DoSingleQ;

VAR
  Sometext : Str255;
  Box : Rect;
  Item : Handle;
  Itemhit, Itemtype : Integer;
  Thresh, Sep, Dur, Grad : Longint;

BEGIN
  Mydialog := Getnewdialog(158, nil, Pointer(-1));
  SetOKButton(MyDialog);
  ModalDialog(nil, Itemhit);

```

CASE Itemhit OF

1:

BEGIN

Getditem(Mydialog, 5, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Thresh);

Getditem(Mydialog, 7, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Dur);

Getditem(Mydialog, 9, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Sep);

Getditem(Mydialog, 11, Itemtype, Item, Box);
Getitext(Item, Sometext);
Stringtonum(Sometext, Grad);

Disposdialog(Mydialog);

SingleQ(Dur, Sep, Grad, Thresh);

END;

2: Disposdialog(Mydialog);

END;

END;

```
{-----}
{-----}
```

(\$\$ Part3)

{ This is part of the printing procedure. }

PROCEDURE Prdrawingproc(Prwindow: Integer);

VAR

V, H, Pixvalue : Integer;
Incr, last : Longint;
Dummyptr : Ptr;
R : Rect;

BEGIN

WITH Ourimages[Prwindow].Pixmap^^ DO

BEGIN

Incr := 0;

last := Ourimages[Prwindow].Imagesize DIV 2;

IF Ourimages[Prwindow].Imagesize = GoodArray3 THEN

PenSize(4, 4)

ELSE IF Ourimages[Prwindow].Imagesize = GoodArray2 THEN

PenSize(2, 2)

ELSE IF Ourimages[Prwindow].Imagesize = GoodArray1 THEN

PenSize(1, 1);

REPEAT

Dummyptr := Ptr(Ord(Baseaddr) + Incr);

Pixvalue := Dummyptr^;

IF (Pixvalue > - 1) AND (Pixvalue < 4) THEN Forecolor(Blackcolor);

IF (Pixvalue > 3) AND (Pixvalue < 8) THEN Forecolor(Redcolor);

IF (Pixvalue > 7) AND (Pixvalue < 12) THEN Forecolor(Yellowcolor);

IF (Pixvalue > 11) AND (Pixvalue < 16) THEN Forecolor(Greencolor);

IF (Pixvalue > 15) AND (Pixvalue < 20) THEN Forecolor(Cyancolor);

IF (Pixvalue > 19) AND (Pixvalue < 24) THEN Forecolor(Bluecolor);

IF (Pixvalue > 23) AND (Pixvalue < 28) THEN Forecolor(Bluecolor);

IF (Pixvalue > 27) AND (Pixvalue < 32) THEN Forecolor(Whitecolor);

```

    IF Ourimages[Prwindow].Imagesize = GoodArray3 THEN
        BEGIN
            V := Incr DIV 64;
            H := Incr MOD 64;
        END
    ELSE IF Ourimages[Prwindow].Imagesize = GoodArray2 THEN
        BEGIN
            V := Incr DIV 128;
            H := Incr MOD 128;
        END
    ELSE IF Ourimages[Prwindow].Imagesize = GoodArray1 THEN
        BEGIN
            V := Incr DIV 256;
            H := Incr MOD 256;
        END;
    Moveto(H, V);
    Line(0, 0);

    Incr := Incr + 1;
    UNTIL (Incr = last);

    PenNormal;
    Forecolor(Blackcolor);
    IF Ourimages[Prwindow].Imagesize = GoodArray3 THEN
        Setrect(R, 0, 0, 64, 64)
    ELSE IF Ourimages[Prwindow].Imagesize = GoodArray2 THEN
        Setrect(R, 0, 0, 128, 128)
    ELSE IF Ourimages[Prwindow].Imagesize = GoodArray1 THEN
        Setrect(R, 0, 0, 256, 256);
    Framerect(R);
    END;
END;

```

(-----)

{ \$S Part3 }
{ This is the routine printing the slice plot. }

PROCEDURE PrPlot(X, Y, Prwindow, scbase: Integer;Scfac,Yshift: Longint; vector: Boolean);

VAR

Ampl, Place, Scaledampl, Temp, PreviousAmpl, Yscaled, Dim, Max, Min: Longint;
i, Space : Integer;
Datptr : Intptr;
R : Rect;
Outstr1, Outstr2 : Str255;
Done : Boolean;

BEGIN

Dim := Ourimages[Prwindow].ImageWidth;
Yscaled := Round(Dim*Y/(Ourimages[Prwindow].Dispdimension)) + Y shift;
Numtostring(Yscaled, Outstr1);
GetWTitle(Ourimages[Prwindow].window, Outstr2);

Textfont(21);
Textsize(14);
MoveTo(20, 30);
Drawstring('A slice across the Image " ');
Drawstring(Outstr2);
Drawstring(' " at Y = ');
Drawstring(Outstr1);
Textfont(0);
Textsize(0);

PenNormal;

Max := 0;

Min := 0;

Place := 2*Dim*Yscaled;

IF (Ourimages[Prwindow].Imagesize = GoodArray1) THEN

Space := 2

ELSE IF (Ourimages[Prwindow].Imagesize = GoodArray2) THEN

Space := 4

ELSE IF (Ourimages[Prwindow].Imagesize = GoodArray3) THEN

BEGIN

Space := 8;

IF (vector) THEN

BEGIN

Pensize(3, 3);

ForeColor(redColor);

END;

END;

FOR i := 0 TO Dim-1 DO

BEGIN

Temp := 2*i; {offset}

datptr := intptr(ord(ourimages[Prwindow].data^) + place + Temp);

Ampl := datptr^;

IF (Ampl > Max) THEN Max := Ampl

ELSE IF (Ampl < Min) THEN Min := Ampl;

ScaledAmpl:=(Ampl*Scfac)DIV(10000);

Temp := scbase*3 + 25 - ScaledAmpl; {Y}

MoveTo(30 + i*Space, Temp);

Line(0, 0);

IF ((Dim = 256) AND (vector) AND (i <> 0)) OR

((Dim = 128) AND (vector) AND (i <> 0)) THEN

BEGIN

MoveTo(30 + (i - 1)*Space, scbase*3 + 25 - PreviousAmpl);

LineTo(30 + i*Space, Temp);

END

ELSE IF (Dim = 64) AND (vector) AND (i <> 0) THEN

BEGIN

Pensize(1, 1);

ForeColor(blackColor);

MoveTo(31 + Space*(i - 1), scbase*3 + 26 - PreviousAmpl);

LineTo(31 + Space*i, Temp + 1);

Pensize(3, 3);

ForeColor(redColor);

END;

PreviousAmpl := ScaledAmpl;

END;

PenNormal;

ForeColor(blackcolor);

Setrect(R, 0, 0, 560, 300);

Framerect(R);

MoveTo(0, scbase*3 + 25);

LineTo(3, scbase*3 + 25);

MoveTo(5, scbase*3 + 29);

Drawstring('0');

Ampl := Trunc(Max);

ScaledAmpl := (Ampl*Scfac) DIV (10000);

Done := False;

REPEAT

Temp := scbase*3 + 25 - ScaledAmpl;


```

    IF (Temp > 50) THEN
    BEGIN
        MoveTo(0, Temp);
        LineTo(3, Temp);
        MoveTo(5, Temp + 5);
        NumToString(Ampl, OutStr1);
        Drawstring(OutStr1);
        Done := True;
    END;
    Ampl := Ampl - 1;
    ScaledAmpl:=(Ampl * Scfac) DIV (10000);
UNTIL Done = True;

    Ampl := Trunc(Min);
    ScaledAmpl := (Ampl * Scfac) DIV (10000);
    Temp := scbase*3 + 25 - ScaledAmpl;
    IF (Temp < 295) THEN
    BEGIN
        MoveTo(0, Temp);
        LineTo(3, Temp);
        MoveTo(5, Temp + 5);
        NumToString(Ampl, OutStr1);
        Drawstring(OutStr1);
    END;
END;

```

(-----)

{ \$S Part3 }

{ This is the routine printing the FFT and linear regression plots. }

PROCEDURE PrQPlot(X, Y, Prwindow: Integer; Xshift, Yshift: Longint);

VAR

```

    Outstr1, Outstr2, Outstr      : Str255;
    Xscaled, Yscaled, Place, Dim  : Longint;
    DataPtr                      : Intptr;
    TheValue, I, J, Power1, y1, IncI, IncJ : Integer;

```

BEGIN

```

    Pennormal;
    Textsize(0);
    GetWTitle(Ourimages[Prwindow].window, Outstr1);

```

```

    Dim := Ourimages[Prwindow].ImageWidth;
    Xscaled := Round(Dim * X / (Ourimages[Prwindow].Dispdimension)) + Xshift;
    Yscaled := Round(Dim * Y / (Ourimages[Prwindow].Dispdimension)) + Yshift;
    Power1 := Abs(DFactor) + 3;
    TheValue := Round(B2*Power/100) * 100;

```

IF (FFTNo = 256) THEN

BEGIN

```

    IncI := 1;
    IncJ := 2;

```

END

ELSE IF (FFTNo = 512) THEN

BEGIN

```

    IncI := 1;
    IncJ := 1;

```

END

ELSE IF (FFTNo = 1024) THEN

BEGIN

```

    IncI := 2;
    IncJ := 1;

```

END;

```

TextFace([underline]);
MoveTo(5, 10);
Drawstring('Image Name:');
MoveTo(56, 25);
Drawstring('Pixel:');
MoveTo(10, 50);
Drawstring('Stejskal-Tanner plot:');
MoveTo(10, 460);
Numtostring(FFTNo, Outstr2);
Outstr := Concat('Fourier Transform (', Outstr2, ') plot:');
Drawstring(Outstr);
TextFace([]);
MoveTo(105, 10);
Drawstring(Outstr1);
MoveTo(105, 25);
Numtostring(Xscaled, Outstr1);
Numtostring(Yscaled, Outstr2);
Outstr := Concat('(x,y) = (', Outstr1, ',', Outstr2,')');
Drawstring(Outstr);

```

```

Moveto(30, 80);
Lineto(30, 400);
Moveto(30, 80);
Lineto(530, 80);
Moveto(27, 240);
Lineto(33, 240);
Moveto(27, 400);
Lineto(33, 400);
Moveto(530, 77);
Lineto(530, 83);
MoveTo(13, 83);
Drawstring('0');
MoveTo(6, 244);
Drawstring('0.1');
MoveTo(1, 404);
Drawstring('0.01');
MoveTo(455, 72);
Drawstring('(');
Textfont(23);
Drawstring('gδ');
Textfont(0);
Drawstring('g)^2(Δ-');
Textfont(23);
Drawstring('δ');
Textfont(0);
Drawstring('/3');
MoveTo(0, 420);
Drawstring('ln[Sig(i)/Sig(1)]');

```

```

Moveto(20, 650);
Lineto(532, 650);
FOR I := 0 TO 8 DO
  BEGIN
    Moveto(20 + I*64, 645);
    Lineto(20 + I*64, 655);
  END;
FOR I := 0 TO 32 DO
  BEGIN
    Moveto(20 + I*16, 648);
    Lineto(20 + I*16, 652);
  END;

```

```

MoveTo(0, 670);
Numtostring(-FFTNo DIV 2, Outstr1);
Numtostring((FFTNo - 2) DIV 2, Outstr2);
Drawstring(Outstr1);
MoveTo(272, 670);
Drawstring('0');
MoveTo(521, 670);
Drawstring(Outstr2);

MoveTo(160, 50);
Numtostring(TheValue, Outstr1);
Numtostring(Power1, Outstr2);
Outstr := Concat(' Diffusion*1E', Outstr2, ' = ', Outstr1);
Drawstring(Outstr);
Moveto(30, 2*Round(160*A2/4.605) + 80);
Lineto(2*250 + 30, 2*Round(160*(A2 + B2*KMax)/4.605) + 80);
DrawMyCross(black, 30, 80, 2);

MoveTo(230, 460);
Numtostring(Vel, Outstr2);
Numtostring(FWHM, Outstr1);
Outstr := Concat('Velocity = ', Outstr2, ' ; FWHM = ', Outstr1);
Drawstring(Outstr);
I := 0;
J := 0;
REPEAT
  y1 := Round(QSpectrum[I] / 1400);
  Moveto(J + 21, 630 - y1);
  Line(0,0);
  I := I + IncI;
  J := J + IncJ;
UNTIL (I >= FFTNo - 1);
END;
```

```

{$$ Part3 }
{ This is the routine which prints the statistical information. }
```

```
PROCEDURE PrCFPlot(X, Y, Prwindow: Integer);
```

```
VAR
```

```

  OutStr1, OutStr2, OutStr : Str255;
  i, j, k, m                : Integer;
```

```
BEGIN
```

```

  Pennormal;
  Textsize(0);
  GetWTitle(Ourimages[Prwindow].window, OutStr1);
```

```

  Moveto(2, 10);
  TextFace([underline]);
  Drawstring('Statistical Information about Image:');
  TextFace([]);
  OutStr := Concat(' ', OutStr1);
  Drawstring(OutStr);
  Moveto(10, 25);
  NumToString(ZNum, OutStr1);
  OutStr := Concat('Zero value pixels = ', OutStr1);
  Drawstring(OutStr);
  Moveto(10, 40);
  NumToString(TNum, OutStr1);
  OutStr := Concat('Total non-zero pixels = ', OutStr1);
  Drawstring(OutStr);
```

```

Moveto(10, 55);
NumToString(Mean1, OutStr1);
NumToString(Mean2, OutStr2);
OutStr := Concat('Arithmetic mean of non-zero = ', OutStr1, ',', OutStr2);
Drawstring(OutStr);
Moveto(10, 70);
NumToString(NMean1, OutStr1);
NumToString(NMean2, OutStr2);
OutStr := Concat('Arithmetic mean of 95% non-zero = ', OutStr1, ',', OutStr2);
Drawstring(OutStr);
Moveto(100, 85);
NumToString(Large, OutStr1);
NumToString(Small, OutStr2);
OutStr := Concat('( in range: [ ', OutStr2, ' , ', OutStr1, ' ] )');
Drawstring(OutStr);
TextSize(9);

Moveto(8, 110);
Drawstring('95% distribution');
Moveto(5, 125);
Drawstring('Value Frequency ');
IF C2 = -1 THEN {Count Frequency case}
  BEGIN
    k := 2; {Assume the zero value pixel is the most frequent one}

    REPEAT
      NumToString(FinalV[k], OutStr1);
      NumToString(FinalC[k], OutStr2);
      Moveto(5, 125 + k*9);
      Drawstring(OutStr1);
      Moveto(75, 125 + k*9);
      Drawstring(OutStr2);
      k := k + 1;
    UNTIL (k = C1 + 1) OR (k = 60);
  END
ELSE {Count Magnitude case}
  BEGIN
    k := C1;
    REPEAT
      NumToString(FinalV[k], OutStr1);
      NumToString(FinalC[k], OutStr2);
      Moveto(5, 125 + (k - C1 + 2)*9);
      Drawstring(OutStr1);
      Moveto(75, 125 + (k - C1 + 2)*9);
      Drawstring(OutStr2);
      k := k + 1;
    UNTIL (k = C2 + 1) OR (k - C1 = 60);
  END;

Moveto(148, 110);
Drawstring('5% distribution');
Moveto(145, 125);
Drawstring('Value Frequency ');
IF C2 = -1 THEN {Count Frequency case}
  BEGIN
    k := C1 + 1;
    REPEAT
      NumToString(FinalV[k], OutStr1);
      NumToString(FinalC[k], OutStr2);
      Moveto(145, 125 + (k - C1 + 1) * 9);
      Drawstring(OutStr1);
      Moveto(218, 125 + (k - C1 + 1) * 9);
      Drawstring(OutStr2);

```

```

        k := k + 1;
    UNTIL (k = MaxNum + 1) OR (k - C1 = 60);
END
ELSE                                     { Count Magnitude case}
BEGIN
    k := 1;
    REPEAT
        NumToString(FinalV[k], OutStr1);
        NumToString(FinalC[k], OutStr2);
        Moveto(145, 125 + (k + 1)*9);
        Drawstring(OutStr1);
        Moveto(218, 125 + (k + 1)*9);
        Drawstring(OutStr2);
        k := k + 1;
    UNTIL (k=C1) OR (k=60);
    m := 0;
    k := C2 + 1;
    REPEAT
        IF (FinalV[k] <> 0) THEN
            BEGIN
                NumToString(FinalV[k], OutStr1);
                NumToString(FinalC[k], OutStr2);
                Moveto(145, 125 + (k - C2 + C1 - m)*9);
                Drawstring(OutStr1);
                Moveto(218, 125 + (k - C2 + C1 - m)*9);
                Drawstring(OutStr2);
            END
        ELSE m := 1;
        k := k + 1;
    UNTIL (k = MaxNum + 1) OR (k - C2 = 60);
END;

Moveto(5, 700);
IF (C2 = -1) THEN
    IF (C1 > 60) THEN
        Drawstring('The list is too long to print fully, omit some data in 95% range.')
    ELSE IF (MaxNum - C1 > 60) THEN
        Drawstring('The list is too long to print fully, omit some data in 5% range.')
    ELSE IF (C2 <> -1) THEN
        Drawstring('The list is too long to print fully, omit some data in 5% range.')
    ELSE IF (C2 - C1 > 60) THEN
        Drawstring('The list is too long to print fully, omit some data in 95% range.');
```

{-----}

[\$\$ Part3]

{ This is the routine used in the histogram. }

PROCEDURE HisSorting;

VAR

IncX, ZeroC, Zerok, k, LeftP, RightP, TopP	: Integer;
OutStr1, OutStr2, OutStr	: Str255;
IncY	: Extended;
HisRect	: rect;

BEGIN

k := 1;

IncY := 1;

REPEAT

IF FinalV[k] = 0 THEN

BEGIN

ZeroC := FinalC[k];

```

        Zerok := k;
    END
    ELSE IF FinalC[k] > IncY THEN IncY := FinalC[k];
    k := k + 1;
UNTIL k = MaxNum + 1;

IncX := Round(500/MaxNum);
IncY := 1.2*IncY;

Moveto(40, 20);
Lineto(40, 135);
Moveto(40, 135);
Lineto(600, 135);

Moveto((MaxNum-C1)*IncX+IncX DIV 2+50,135);
Lineto((MaxNum - C1)*IncX + IncX DIV 2 + 50, 138);
Moveto((MaxNum - C2)*IncX + IncX DIV 2 + 50, 135);
Lineto((MaxNum - C2)*IncX + IncX DIV 2 + 50, 138);
Moveto(35, 22);
Lineto(40, 22);

Numtostring(ZeroC, Outstr1);
Moveto((MaxNum - Zerok + 1)*IncX + 53, 20);
Drawstring(Outstr1);
Numtostring(Round(IncY/1.2), Outstr2);
Moveto(10, 26);
Drawstring(Outstr2);

Numtostring(FinalV[C1], Outstr1);
Moveto((MaxNum - C1)*IncX + IncX DIV 2 + 40, 150);
Drawstring(Outstr1);
Numtostring(FinalV[C2], Outstr2);
Moveto((MaxNum - C2)*IncX + IncX DIV 2 + 40, 150);
Drawstring(Outstr2);

k := MaxNum;
REPEAT
    LeftP := (MaxNum - k)*IncX + 50;
    TopP := 130 - Round(130*(FinalC[k]/IncY));
    RightP := (MaxNum - k + 1)*IncX + 50;

    IF (k <= MaxNum) AND (k > C2) THEN
        IF (FinalV[k] = 0) THEN
            BEGIN
                Forecolor(blackColor);
                SetRect(HisRect, LeftP, 5, RightP, 130);
            END
        ELSE
            BEGIN
                Forecolor(blueColor);
                SetRect(HisRect, LeftP, TopP, RightP, 130);
            END
        ELSE IF (k <= C2) AND (k >= C1) THEN
            BEGIN
                Forecolor(redColor);
                SetRect(HisRect, LeftP, TopP, RightP, 130);
            END
        ELSE IF (k < C1) THEN
            BEGIN
                Forecolor(blueColor);
                SetRect(HisRect, LeftP, TopP, RightP, 130);
            END;
        PaintRect(HisRect);

```

```

        k := k - 1;
    UNTIL (k = 0);
END;

```

```

{-----}
{$$ Part3}
{ Print the histogram. }

```

```

PROCEDURE PrHisPlot(X, Y, Prwindow: Integer);

```

```

    VAR
        OutStr1, OutStr2, OutStr : Str255;
        Ourcursorh                : Curshandle;

    BEGIN
        Ourcursorh := Getcursor(4);
        Setcursor(Ourcursorh^^);

        Pennormal;
        Textsize(0);
        GetWTitle(Ourimages[Prwindow].window, OutStr1);

        Moveto(2, 160);
        TextFace([underline]);
        Drawstring('Histogram of Image:');
        TextFace([]);
        OutStr := Concat(' ', OutStr1);
        Drawstring(OutStr);

        HisSorting;
    END;

```

```

{-----}
{$$ Part3}
{ Main printing routine. }

```

```

PROCEDURE Doprint(X, Y, Prwindow, scbase: Integer; Scfac, Xshift, Yshift: Longint);

```

```

    VAR
        Prechdl      : Thprint;
        Myprport      : Tpprport;
        Mystrec       : Tprstatus;
        R             : Rect;
        Aprocptr      : Procptr;
        Prect         : Tprect;
        Ourcursorh    : Curshandle;
        vector, dontdoit : Boolean;
        itemhit       : Integer;

    BEGIN
        IF NOT Cursmode AND NOT QMode AND NOT CFmode AND NOT Hismode
        THEN
            IF Ourimages[Prwindow].Imagesize = GoodArray3 THEN
                Setrect(R, 0, 0, 100, 100)
            ELSE
                Setrect(R, 0, 0, 400, 400);

            dontdoit := false;

            Prect := @R;
            Propen;
            Prechdl := Thprint(Newhandle(Sizeof(Tprint)));
            Printdefault(Prechdl);

```

```

IF Prstldialog(Prrechdl) THEN
  BEGIN
    IF Prjobdialog(Prrechdl) THEN
      BEGIN
        Myprport := Propendoc(Prrechdl, nil, nil);
        IF Prror = Noerr THEN
          BEGIN
            IF Curmode THEN
              BEGIN
                Mydialog := Getnewdialog(141, nil, Pointer(- 1));
                SetOKButton(MyDialog);

                Modaldialog(nil, Itemhit);
                CASE Itemhit OF
                  1:
                    BEGIN
                      vector := false;
                      Disposdialog(Mydialog);
                    END;
                  2:
                    BEGIN
                      vector := true;
                      Disposdialog(Mydialog);
                    END;
                  5:
                    BEGIN
                      dontdoit := true;
                      Disposdialog(Mydialog);
                    END;
                END;
              END;
            END;
          END;
        IF NOT(dontdoit) THEN
          BEGIN
            Updatewindow;
            Ourcursorh := Getcursor(watchCursor);
            Setcursor(Ourcursorh^^);

            IF NOT Curmode AND NOT QMode AND NOT CFmode
              AND NOT Hismode THEN
              Propenpage(Myprport, Prect)
            ELSE
              Propenpage(Myprport, nil);

            IF Prror = Noerr THEN
              IF Curmode THEN
                PrPlot(X, Y, Prwindow, scbase, Scfac, Yshift, vector)
              ELSE IF QMode THEN
                PrQPlot(X, Y, Prwindow, Xshift, Yshift)
              ELSE IF CFMode THEN
                PrCFPlot(X, Y, Prwindow)
              ELSE IF HisMode THEN
                PrHisPlot(X, Y, Prwindow)
              ELSE
                Prdrawingproc(Prwindow);

            Prclosepage(Myprport);

            Ourcursorh := Getcursor(crossCursor);
            Setcursor(Ourcursorh^^);
          END;
        Prclosedoc(Myprport);
        IF (Prrechdl^^.Prjob.Bjdocloop = Bspooloop) AND (Prror = Noerr) THEN
          BEGIN

```



```

Ourcursorh := Getcursor(watchCursor);
Setcursor(Ourcursorh^^);

Aprocptr := @Donotice;
Unloadseg(Aprocptr);
Aprocptr := @Pictsave;
Unloadseg(Aprocptr);
Prpicfile(Prrechdl, nil, nil, nil, Mystrec);

Ourcursorh := Getcursor(crossCursor);
Setcursor(Ourcursorh^^);
END;
END;
END;
END;
Prclose;
END;

{-----}
{$$ Part3}
{ Print calling routine. }

PROCEDURE Printing(X, Y, Prwindow, scbase: Integer; Scfac, Xshift, Yshift: Longint);

VAR
  Itemhit           : Integer;
  Itemstring1, Itemstring2 : Str255;

BEGIN
  Getitem(Myhandle[Cursormenu], 1, Itemstring1);
  Getitem(Myhandle[Multislicesmenu], 1, Itemstring2);
  IF Cursmode AND (Itemstring1 = 'Hide Cursor') THEN
    Doprint(X, Y, Prwindow, scbase, Scfac, Xshift, Yshift)
  ELSE IF QMode AND (Itemstring2 = 'Hide q-Space Plots') THEN
    Doprint(X, Y, Prwindow, scbase, Scfac, Xshift, Yshift)
  ELSE IF CFmode OR Hismode THEN
    Doprint(X, Y, Prwindow, scbase, Scfac, Xshift, Yshift)
  ELSE {print image}
    BEGIN
      IF (Ourimages[Prwindow].Imagesize = GoodArray3) THEN
        Doprint(X, Y, Prwindow, scbase, Scfac, Xshift, Yshift);

      IF (Ourimages[Prwindow].Imagesize <> GoodArray3) THEN
        BEGIN
          Mydialog := Getnewdialog(140, nil, Pointer(-1));
          SetOKButton(Mydialog);

          Modaldialog(nil, Itemhit);
          CASE Itemhit OF
            2:
              BEGIN
                Disposdialog(Mydialog);
                Doprint(X, Y, Prwindow, scbase, Scfac, Xshift, Yshift);
              END;
            3: Disposdialog(Mydialog);
          END;
        END;
      END;
    END;
  END;
END;

{-----}
{$$ Statis}

```

{ This the main routine which counts the entire image pixel array. }

PROCEDURE FirstCount(Num: Integer);

VAR

i, Ball, BallC : Integer;
Place, Plate1 : Longint;
Done : Boolean;
Myarray1 : Intptr;
Ourcursorh : Curshandle;

LABEL 222;

BEGIN

Ball := 128;
Ourcursorh := Getcursor(Ball);
Setcursor(Ourcursorh^^);
Place := 0;

FOR i := 1 **TO** MaxCount **DO**

BEGIN

FinalC[i] := 0;
FinalV[i] := 0;

END;

{ Count the frequency of each different value }

BallC := 1;

REPEAT

Myarray1 := Intptr(Ord(Ourimages[Num].Data^)+Place);
Plate1 := Myarray1^;

i := 1;

Done := False;

REPEAT

IF (FinalC[i] = 0) **THEN**

BEGIN

FinalV[i] := Plate1;
FinalC[i] := FinalC[i] + 1;
Done := True;

END

ELSE IF (FinalV[i] = Plate1) **THEN**

BEGIN

FinalC[i] := FinalC[i] + 1;
Done := True;

END;

i := i + 1;

IF i >= MaxCount - 1 **THEN**

BEGIN

Over := True;
GOTO 222;

END;

UNTIL Done = True;

BallC := BallC + 1;

IF (BallC = 60) **THEN**

BEGIN

BallC := 1;
Ball := Ball + 1;
IF (Ball=132) **THEN** Ball := 128;

END;

Ourcursorh := Getcursor(Ball);

Setcursor(Ourcursorh^^);

```

    Place := Place + 2;
  UNTIL Place >= Ourimages[Num].Imagesize;

```

```

  i := 1;
  REPEAT
    IF (FinalC[i] > 0) THEN i := i + 1;
  UNTIL FinalC[i] = 0;
  MaxNum := i - 1;

```

```

222: IF i >= MaxCount - 1 THEN DoNotice(130);
    END;

```

```

{-----}

```

```

($S Statis)
{ Set up a window for displaying the statistical information. }

```

```

PROCEDURE SetCFWindow;

```

```

  VAR

```

```

    OutStr1, OutStr2, OutStr : Str255;
    windowSize               : rect;

```

```

  BEGIN

```

```

    Setrect(WindowSize, 330, 30, 630, 470);
    Mycurwindow := Newcwindow(@Curwrecord, WindowSize, 'Cursor', True,
                                dBoxProc, Pointer(-1), True, 0);

```

```

    Setport(MyCurwindow);
    TextSize(10);
    TextFace([bold]);

```

```

    Moveto(5, 10);
    NumToString(TNum, OutStr1);
    OutStr := Concat('Total non-zero pixels = ', OutStr1);
    Drawstring(OutStr);
    Moveto(5, 20);
    NumToString(Mean1, OutStr1);
    NumToString(Mean2, OutStr2);
    OutStr := Concat('Arithmetic mean of non-zero = ', OutStr1, ' ', OutStr2);
    Drawstring(OutStr);
    Moveto(5, 31);
    NumToString(NMean1, OutStr1);
    NumToString(NMean2, OutStr2);
    OutStr := Concat('Arithmetic mean of 95% non-zero = ', OutStr1, ' ', OutStr2);
    Drawstring(OutStr);
    Moveto(45, 42);
    NumToString(Large, OutStr1);
    NumToString(Small, OutStr2);
    OutStr := Concat('( in range: [ ', OutStr2, ' ', OutStr1, ' ] )');
    Drawstring(OutStr);

```

```

    Moveto(5, 55);
    Drawstring('Value      Frequency ');
    Moveto(160, 55);
    Drawstring('Value      Frequency ');
    TextFace([]);

```

```

  END;

```

```

{-----}

```

```

($S Statis)
{ Re-arrange some of least frequent data according to deviation. }

```

```

PROCEDURE ReArrange_Freq;

```

```

VAR
  ValueF          : Array [0..MaxCount] OF Integer;
  CountF          : Array [0..MaxCount] OF Longint;
  i, j, k, m, n, Ball : Integer;
  TempC, TempV    : Longint;
  Ourcursorh      : Curshandle;

BEGIN
  Ball := 131;
  Ourcursorh := Getcursor(Ball);
  Setcursor(Ourcursorh^^);

  i := MaxNum + 1;
  FOR n := 1 TO 10 DO           (do frequency from 1 to 10)
    BEGIN
      m := i;
      REPEAT
        i := i-1;
      UNTIL FinalC[i] > n;
      i := i+1;
      FOR j := i TO m-1 DO
        BEGIN
          ValueF[j] := FinalV[j];
          CountF[j] := FinalC[j];
        END;

      FOR k := i TO m-1 DO
        BEGIN
          TempV := 32766;
          TempC := k;
          FOR j := i TO m-1 DO
            IF ((CountF[j] <> -1) AND (Abs(ValueF[j] - Mean1) < TempV)) THEN
              BEGIN
                TempV := Abs(ValueF[j] - Mean1);
                TempC := j;
                FinalV[k] := ValueF[j];
              END;
            CountF[TempC] := -1;
          END;

          Ball := Ball + 1;
          IF (Ball=132) THEN Ball := 128;
          Ourcursorh := Getcursor(Ball);
          Setcursor(Ourcursorh^^);
        END;
      END;
    END;
  END;

```

(-----)

{ \$S Statis }

{ The routine does the counting according to the frequencies. }

PROCEDURE Freq_Stats(X, Y, Prwindow, scbase: Integer; Scfac, Yshift: Longint);

```

VAR
  ValueF          : Array [0..MaxCount] OF Integer;
  CountF          : Array [0..MaxCount] OF Longint;
  Num, i, j, k, m, n, Ball : Integer;
  OutStr1, OutStr2, OutStr : Str255;
  TValue, NTValue    : Extended;
  windowsize       : rect;
  TempC, TempV      : Longint;
  Ourcursorh       : Curshandle;
LABEL 20;

```

```

BEGIN
  Ball := 129;
  Ourcursorh := Getcursor(Ball);
  Setcursor(Ourcursorh^^);
  Num := Getwrefcon(Frontwindow);

  {Count the frequency of each different value}

  FirstCount(Num);

  IF (NOT Over) THEN
    BEGIN
      CFmode := True;
      FOR i := 1 TO MaxNum DO
        BEGIN
          ValueF[i] := FinalV[i];
          CountF[i] := FinalC[i];
        END;

        {Sort the data in the order of frequency magnitude}

        FinalV[0] := 60000;
        TempC := 0;
        TempV := 0;

        FOR j := 1 TO MaxNum DO
          BEGIN
            FOR i := 1 TO MaxNum DO
              BEGIN
                k := 0;
                REPEAT
                  IF (ValueF[i] = FinalV[k]) THEN GOTO 20;
                  k := k + 1;
                UNTIL k = j;

                IF (CountF[i] > TempC) THEN
                  BEGIN
                    TempC := CountF[i];
                    TempV := ValueF[i];
                  END;
            20:      END;

            FinalV[j] := TempV;
            FinalC[j] := TempC;
            TempC := 0;

            Ball := Ball + 1;
            IF (Ball=132) THEN Ball := 128;
            Ourcursorh := Getcursor(Ball);
            Setcursor(Ourcursorh^^);
          END;

          {Calculate arithmetic mean value of the total non-zero data and etc}

          TNum := 0;
          TValue := 0.0;
          FOR j := 1 TO MaxNum DO
            BEGIN
              IF (FinalV[j] <> 0) THEN
                BEGIN
                  TNum := TNum + FinalC[j];
                  TValue := TValue + FinalC[j]*FinalV[j];
                END
            END
          END
        END
      END
    END
  END

```

```

ELSE ZNum := FinalC[j];
END;
Mean1 := Trunc(TValue/TNum);
Mean2 := Abs(Round(100*(TValue/TNum)) MOD 100);

{Re-arrange some of least frequent data according to deviation}

ReArrange_Freq;
Ourcursorh := Getcursor(4);
Setcursor(Ourcursorh^^);

{Calculate arithmetic mean value of 95% total non-zero and etc}

j := MaxNum;
NNum := TNum;
NTValue := TValue;
REPEAT
    NNum := NNum - FinalC[j];
    NTValue := NTValue - FinalC[j]*FinalV[j];
    j:=j-1;
UNTIL NNum < Round(0.95*TNum);
NMean1 := Trunc(NTValue/NNum);
NMean2 := Abs(Round(100*(NTValue/NNum)) MOD 100);

C1 := j;
C2 := -1;

Large := NMean1;
Small := NMean1;
FOR i := 2 TO j DO          { Assume zero value is the most frequent one}
    IF (FinalV[i] >= Large) THEN Large := FinalV[i]
    ELSE IF (FinalV[i] < Small) THEN Small := FinalV[i];

{Print on the screen}

SetCFWindow;
TextSize(9);

i := 2;                      { Assume that zero value is the most frequent value}
REPEAT
    NumToString(FinalV[i], OutStr1);
    NumToString(FinalC[i], OutStr2);

    Moveto(5, 60 + (i - 1)*9);
    Drawstring(OutStr1);
    Moveto(70, 60 + (i - 1)*9);
    Drawstring(OutStr2);
    i := i + 1;
UNTIL (i = j+1) OR (i=41);

i := j + 1;
REPEAT
    NumToString(FinalV[i], OutStr1);
    NumToString(FinalC[i], OutStr2);

    Moveto(160, 60 + (i - j)*9);
    Drawstring(OutStr1);
    Moveto(225, 60 + (i - j)*9);
    Drawstring(OutStr2);
    i := i + 1;
UNTIL (i=MaxNum + 1) OR (i - j = 40);

Moveto(1, 438);

```

```

    TextFace([bold]);
    IF ( j > 40 ) OR ( MaxNum-j > 40 ) THEN
        Drawstring('Click mouse button to print more details or exit.')
    ELSE
        Drawstring('Click mouse button to print or exit.');
```

TextFace([]);

```

    REPEAT UNTIL Button;
    Initcursor;
    Printing(X, Y, Num, scbase, Scfac, Xshift, Yshift);
    CFmode := False;
    Disposewindow(Mycurwindow);
    END;
    Over := False;
    Initcursor;
    END;
```

(-----)

```

{ $$ Statis
{ The routine sorts out the sequence according to their magnitudes. }
```

PROCEDURE MagnitudeSorting;

```

VAR
    ValueF                : Array [0..MaxCount] OF Integer;
    CountF                : Array [0..MaxCount] OF Longint;
    i, j, TempC, TempV, Ball, BallC : Integer;
    TValue, NTValue       : Extended;
    Ourcursorh            : Curshandle;
    Tempx                 : Longint;
LABEL 50;
```

```

BEGIN
    Ball := 128;
    BallC := 1;
    Ourcursorh := Getcursor(Ball);
    Setcursor(Ourcursorh^);
    FOR i := 1 TO MaxNum DO
        BEGIN
            ValueF[i] := FinalV[i];
            CountF[i] := FinalC[i];
        END;
```

(Sort the data in the order of value decrement)

```

    FinalV[0] := 32766;
    TempV := -32766;
    FOR j := 1 TO MaxNum DO
        BEGIN
            FOR i := 1 TO MaxNum DO
                IF (ValueF[i] > TempV) AND (ValueF[i] < FinalV[j-1]) THEN
                    BEGIN
                        TempC := CountF[i];
                        TempV := ValueF[i];
                    END;
                FinalV[j] := TempV;
                FinalC[j] := TempC;
                TempV := -32000;

                Ball := Ball + 1;
                IF (Ball=132) THEN Ball := 128;
                Ourcursorh := Getcursor(Ball);
                Setcursor(Ourcursorh^);
```

END;

(Calculate arithmetic mean value and etc)

```
TNum := 0;
TValue := 0.0;
FOR j := 1 TO MaxNum DO
  IF (FinalV[j] <> 0) THEN
    BEGIN
      TNum := TNum + FinalC[j];
      TValue := TValue + FinalC[j]*FinalV[j];
    END
  ELSE ZNum := FinalC[j];
Mean1 := Trunc(TValue/TNum);
Mean2 := Abs(Round(100*(TValue/TNum)) MOD 100);
```

(Calculate 95% arithmetic mean value and etc)

```
i := 1;
j := MaxNum;
NTNum := TNum;
NTValue := TValue;
Tempx := Mean1;

REPEAT
  IF ((FinalV[i] <> 0) AND (FinalV[j] <> 0)) THEN
    BEGIN
      IF (Abs(FinalV[j] - Tempx) > Abs(FinalV[i] - Tempx)) THEN
        BEGIN
          NTNum := NTNum - FinalC[j];
          NTValue := NTValue - FinalC[j]*FinalV[j];
          j:=j-1;
          IF (NTNum < Round(0.95*TNum)) THEN GOTO 50;
        END
      ELSE
        BEGIN
          NTNum := NTNum - FinalC[i];
          NTValue := NTValue - FinalC[i]*FinalV[i];
          i:=i+1;
        END;
      Tempx := Trunc(NTValue/NTNum);
    END
  ELSE IF (FinalV[i] = 0) THEN i := i + 1
  ELSE IF (FinalV[j] = 0) THEN j := j - 1;
```

UNTIL NTNum < Round(0.95*TNum);

```
50: NMean1 := Trunc(NTValue/NTNum);
NMean2 := Abs(Round(100*(NTValue/NTNum)) MOD 100);
```

```
Large := FinalV[i];
Small := FinalV[j];
C1 := i;
C2 := j;
END;
```

{ \$S Statis
 { The routine which does the counting according to the magnitudes. }

PROCEDURE Magn_Stats(X, Y, Prwindow, scbase: Integer; Scfac, Yshift: Longint);

VAR


```

    Num, i, j, k, m          : Integer;
    OutStr1, OutStr2, OutStr : Str255;
    windowSize              : rect;
    Ourcursorh              : Curshandle;
LABEL 11;

BEGIN
    CFmode := True;
    Num := Getwrefcon(Frontwindow);
    FirstCount(Num);                                (Count the frequency of each different value)

    IF (NOT Over) THEN
        BEGIN
            MagnitudeSorting;                        (Sorting the data)

            SetCFWindow;                              (Print on the screen)
            Ourcursorh := Getcursor(4);
            Setcursor(Ourcursorh^^);
            TextSize(9);

            k := C1;
            REPEAT
                NumToString(FinalV[k], OutStr1);
                NumToString(FinalC[k], OutStr2);
                Moveto(5, 60 + (k - C1 + 1)*9);
                Drawstring(OutStr1);
                Moveto(70, 60 + (k - C1 + 1)*9);
                Drawstring(OutStr2);
                k := k + 1;
            UNTIL (k = C2 + 1) OR (k - C1 = 40);

            k := 1;
            REPEAT
                NumToString(FinalV[k], OutStr1);
                NumToString(FinalC[k], OutStr2);
                Moveto(160, 60 + k*9);
                Drawstring(OutStr1);
                Moveto(225, 60 + k*9);
                Drawstring(OutStr2);
                k := k + 1;
            UNTIL (k = C1) OR (k = 40);
            IF (k >= 40) THEN GOTO 11;

            k := C2 + 1;
            m := 0;
            REPEAT
                IF (FinalV[k] <> 0) THEN
                    BEGIN
                        NumToString(FinalV[k], OutStr1);
                        NumToString(FinalC[k], OutStr2);
                        Moveto(160, 60 + (k - C2 + C1 - 1 - m)*9);
                        Drawstring(OutStr1);
                        Moveto(225, 60 + (k - C2 + C1 - 1 - m)*9);
                        Drawstring(OutStr2);
                    END
                    ELSE m := 1;
                    k := k + 1;
                UNTIL (k = MaxNum + 1) OR (k - C2 + C1 - 1 - m = 40);

11:      Moveto(1, 438);
          TextFace([bold]);
          IF ( C2 - C1 > 40 ) OR ( MaxNum - C2 + i > 40) THEN
              Drawstring('Click mouse button TO print more details.')
```

```

ELSE
    Drawstring('Click mouse button TO print or exit.');
```

TextSize(0);

TextFace(0);

```

    REPEAT UNTIL Button;
    Printing(X, Y, Num, scbase, Scfac, Xshift, Yshift);
    Disposewindow(Mycurwindow);
    CFmode := False;
END;
Over := False;
Initcursor;
END;
{-----}
{$$ Statis}
{ The main routine which does the histogram. }

PROCEDURE Histogram(X, Y, Prwindow, scbase: Integer; Scfac, Yshift: Longint);

VAR
    Num          : Integer;
    windowsize   : rect;
    Ourcursorh   : Curshandle;

BEGIN
    Num := Getwrefcon(Frontwindow);
    Ourcursorh := Getcursor(4);
    Setcursor(Ourcursorh^^);

    FirstCount(Num);          {Count the frequency of each different value}
    IF (NOT Over) THEN
        BEGIN
            Hismode := True;
            MagnitudeSorting;

            Setrect(Windowsize, 10, 320, 630, 470);
            Mycurwindow := Newcwindow(@Curwrecord, Windowsize, "", True,
                                     Dboxproc, Pointer(-1), True, 0);

            Setport(MyCurwindow);
            PenPat(black);
            Pennormal;

            HisSorting;

            Initcursor;
            REPEAT UNTIL Button;
            Printing(X, Y, Num, scbase, Scfac, Xshift, Yshift);
            Hismode := False;
            Disposewindow(Mycurwindow);
        END;
        Over := False;
        Initcursor;
    END;
{-----}
{$$ main}
{ Mousedown event handling routine. }

PROCEDURE Domousedown;

VAR
```

```

R                                     : Rect;
Factor, Count, Num, Refnum, Temp, i : Integer;
Endpt, Mymouseloc                     : Point;
Close                                 : Boolean;
Itemstring, Title, Name               : Str255;
Templ, Menusel, Windowmeasure        : Longint;
Whichwindow                          : Windowptr;
LABEL 10;

BEGIN
CASE Findwindow(Myevent.Where, Whichwindow) OF

Inmenubar:
  BEGIN
    Menusel := Menuselect(Myevent.Where);
    Num := Getwrefcon(Frontwindow);

    CASE Hiword(Menusel) OF
    Applemenu:
      BEGIN
        IF Loword(Menusel) = 1 THEN Donotice(136)
        ELSE
          BEGIN
            Getitem(Myhandle[Applemenu], Loword(Menusel), Name);
            Refnum := Opendeskacc(Name);
          END;
        END;

Imagemenu:
      BEGIN
        CASE Loword(Menusel) OF
        1:
          BEGIN
            IF Cursmode OR QMode THEN
              BEGIN
                Initcursor;
                Cursmode := False;
                Setcurmenu;
                Qmode := False;
                SetQMenu;
                Disposewindow(Mycurwindow);
              END;
            Doarray;
          END;
        3:
          BEGIN
            Getitem(Myhandle[Cursormenu], 1, Itemstring);
            IF Cursmode AND (Itemstring = 'Hide Cursor') THEN
              SaveAsCG(X,Y,Num,XShift,YShift)
            ELSE Savearray;
          END;
        4: Pictsave(False);
        5: Pictsave(True);
        7: Printing(X,Y,Num,scbase,Scfac,Xshift,Yshift);
        9: Quit := True;
      END;    (of CASE)
    END;

Editmenu:
      BEGIN
        IF NOT Systemedit(Loword(Menusel) - 1) THEN
          CASE Loword(Menusel) OF
          3:

```

```

      BEGIN
        Tecut(Texth);
        Templ := Zeroscrap;
        Temp := Tetoscrap;
      END;
4:
      BEGIN
        Tecopy(Texth);
        Templ := Zeroscrap;
        Temp := Tetoscrap;
      END;
5:
      BEGIN
        Temp := Tefromscrap;
        Tepaste(Texth);
      END;
6: Tedelete(Texth);
   END; (of LoWord(menusel) CASE)
END; (of 130)

```

Scalemenu:

```

      BEGIN
        IF Cursmode THEN
          BEGIN
            Initcursor;
            Cursmode := False;
            Setcurmenu;
            Disposewindow(Mycurwindow);
          END;
        CASE Loword(Menusel) OF
          1:
            BEGIN
              Getitem(Myhandle[Scalemenu], 1, Itemstring);
              IF Ourimages[Num].Showcscale AND (Itemstring = 'Hide Scale')
                THEN Closecscale(Num);
              IF NOT (Ourimages[Num].Showcscale) AND
                (Itemstring = 'Show Scale') THEN Createcscale(Num);
            END;
          3:
            BEGIN
              Ourimages[Num].Cscaletype := True;
              Changeourpalette(Num, Clut4);
            END;
          4:
            BEGIN
              Ourimages[Num].Cscaletype := True;
              Changeourpalette(Num, Clut8);
            END;
          5:
            BEGIN
              Ourimages[Num].Cscaletype := True;
              Changeourpalette(Num, Clut16);
            END;
          6:
            BEGIN
              Ourimages[Num].Cscaletype := True;
              Changeourpalette(Num, Clut32);
            END;
          7:
            BEGIN
              Changeourpalette(Num, Greyclut);
              Ourimages[Num].Cscaletype := True;
            END;
        END CASE;
      END;

```

```

      END;
8:   BEGIN
      Ourimages[Num].Cscaletype := False;
      Changeourpalette(Num, Monoclut);
      END;
9:   BEGIN
      Ourimages[Num].Cscaletype := False;
      Changeourpalette(Num, Flow15clut);
      END;
11: Showcontrols;
      END;    (of CASE)
END;

Cursormenu:
BEGIN
CASE Loword(Menusel) OF
1:   BEGIN
      IF QMode THEN
      BEGIN
        Initcursor;
        Qmode := False;
        SetQMenu;
        Disposewindow(Mycurwindow);
      END;
      Getitem(Myhandle[Cursormenu], 1, Itemstring);
      IF Cursmode AND (Itemstring = 'Hide Cursor') THEN
      BEGIN
        Initcursor;
        Cursmode := False;
        Setcurmenu;
        Disposewindow(Mycurwindow);
      END;
      IF NOT (Cursmode) AND (Itemstring = 'Show Cursor') THEN
      BEGIN
        Cursmode := True;
        Setcurmenu;
        Coordcursor(Num);
      END;
      END;
2:   BEGIN
      IF Cursmode THEN
      BEGIN
        Scalemode := True;
        Dispcoord(Num, Scbase, X, Y, Scfac, Xshift, Yshift);
      END;
      END;
4:   BEGIN
      IF Cursmode OR QMode THEN
      BEGIN
        Initcursor;
        Cursmode := False;
        Setcurmenu;
        Qmode := False;
        SetQMenu;
        Disposewindow(Mycurwindow);
      END;
      DoRetouch;
      END;

```

```

        END;    {of CASE}
    END;

Displaymenu:
    BEGIN
        CASE Loword(Menusel) OF
            1:
                BEGIN
                    IF Cursmode OR QMode THEN
                        BEGIN
                            Initcursor;
                            Cursmode := False;
                            Setcurmenu;
                            Qmode := False;
                            SetQMenu;
                            Disposewindow(Mycurwindow);
                        END;
                    DoStackplot;
                END;
            2,3,4:
                BEGIN
                    IF Cursmode OR QMode THEN
                        BEGIN
                            Initcursor;
                            Cursmode := False;
                            Setcurmenu;
                            Qmode := False;
                            SetQMenu;
                            Disposewindow(Mycurwindow);
                        END;
                    CASE Loword(Menusel) OF
                        2: Freq_Stats(X, Y, Num, scbase, Scfac, Yshift);
                        3: Magn_Stats(X, Y, Num, scbase, Scfac, Yshift);
                        4: Histogram(X, Y, Num, scbase, Scfac, Yshift);
                    END;
                END;
            6:
                BEGIN
                    IF Ourimages[Num].Square = True THEN
                        BEGIN
                            Ourimages[Num].Square := False;
                            Setitem(Myhandle[Displaymenu], 6, 'Square');
                        END
                    ELSE
                        BEGIN
                            Ourimages[Num].Square := True;
                            Setitem(Myhandle[Displaymenu], 6, 'Non-Square');
                        END;
                    END;
                END;
            8:
                BEGIN
                    IF Cursmode THEN
                        BEGIN
                            Initcursor;
                            Cursmode := False;
                            Setcurmenu;
                            Disposewindow(Mycurwindow);
                        END;
                    Getitem(Myhandle[Displaymenu], 8, Itemstring);
                    IF Qmode AND (Itemstring = 'Hide q Plots ') THEN
                        BEGIN
                            Initcursor;
                            QMode := False;

```

```

        SetQMenu;
        Disposewindow(Mycurwindow);
    END;
    IF NOT (Qmode) AND (Itemstring = 'Show q Plots ') THEN
    BEGIN
        QMode := True;
        SetQMenu;
        Coordcursor(Num);
    END;
END;
END;    {of CASE}
END;

```

Operationmenu:

```

BEGIN
    IF Cursmode OR QMode THEN
    BEGIN
        Initcursor;
        Cursmode := False;
        Setcurmenu;
        Qmode := False;
        SetQMenu;
        Disposewindow(Mycurwindow);
    END;
    CASE Loword(Menusel) OF
        1: Doconvol;
        2: Doedgedet;
        3: DoArith;
        4: DoMath;
        5: DoFilter;
        6: DoShifting;
        13: DoRadialAve;
        14: DoAnti_Sloping;
        8,9,10,11:
        BEGIN
            IF (Num < Maxwindows) THEN
            IF (Num >= 1) THEN
            IF(Ourimages[Num].Imagesize =
                Ourimages[Num-1].Imagesize) THEN
                BEGIN
                    CASE Loword(Menusel) OF
                        8: Dolinearcom;
                        9: DoModulus;
                        10: DoRatio;
                        11: Do2D_FT;
                    END;
                END
            ELSE
                Donotice(149)
            ELSE
                Donotice(149)
            ELSE
                Donotice(134);
            END;
        END;
    END;    {of CASE}
END;

```

Multislicesmenu:

```

BEGIN
    IF Cursmode OR QMode THEN
    BEGIN
        Initcursor;
        Cursmode := False;
    END;
END;

```

```

        Setcurmenu;
        Qmode := False;
        SetQMenu;
        Disposewindow(Mycurwindow);
    END;
CASE Loword(Menusel) OF
    1: DoDynamicAnalysis(Loword(Menusel));
    2: DoDynamicAnalysis(Loword(Menusel));
    3: DoSingleQ;
END;
END;
END;

END; {of CASE Hiword(Menusel)}
Hilitemenu(0);
END;

Insyswindow: Systemclick(Myevent, Whichwindow);

Indrag:
    BEGIN
        Dragwindow(Whichwindow, Myevent.Where, Dragrect);
        Setthescale;
    END;

Incontent:
    BEGIN
        Selectwindow(Whichwindow);
        Setport(Whichwindow);
        Num := Getwrefcon(Frontwindow);
        Setthescale;

        IF Cursmode AND (Whichwindow <> Ourimages[Num].Colscalew) THEN
            BEGIN
                Xshift := 0;
                Yshift := 0;
                Getmouse(Mymouseloc);
                X := Mymouseloc.H;
                Y := Mymouseloc.V;
                Dispcoord(Num, Scbase, X, Y, Scfac, 0, 0);
            END;

            IF QMode AND (Whichwindow <> Ourimages[Num].Colscalew) THEN
                BEGIN
                    Xshift := 0;
                    Yshift := 0;
                    Getmouse(Mymouseloc);
                    X := Mymouseloc.H;
                    Y := Mymouseloc.V;
                    ShowQPlots(Num, X, Y, Xshift, Yshift);
                END;
            END; {of Incontent}

        Ingrow:
            BEGIN
                IF Cursmode THEN GOTO 10;
                Setport(Whichwindow);
                Setrect(R, 20, 100, 650, 500);
                Num := Getwrefcon(Frontwindow);
                Windowmeasure := Growwindow(Whichwindow, Myevent.Where, R);
                Getwtitle(Whichwindow, Title);

                IF (Title = 'S') OR (Title = 'D') THEN
                    BEGIN

```



```

        Factor := (Hiword(Windowmeasure) DIV 32) * 32;
        Sizewindow(Whichwindow, Loword(Windowmeasure), Factor, True);
    END
ELSE IF Ourimages[Num].Square = False THEN
    Sizewindow(Whichwindow, Loword(Windowmeasure), Hiword(Windowmeasure),
        True)
ELSE
    BEGIN
        IF Hiword(Windowmeasure) > Loword(Windowmeasure) THEN
            BEGIN
                Sizewindow(Whichwindow, Loword(Windowmeasure),
                    Loword(Windowmeasure), True);
                Ourimages[Num].Dispdimension := Loword(Windowmeasure);
            END
        ELSE
            BEGIN
                Sizewindow(Whichwindow, Hiword(Windowmeasure),
                    Hiword(Windowmeasure), True);
                Ourimages[Num].Dispdimension := Hiword(Windowmeasure);
            END;
        END;
    END;
10:
    Invalrect(Whichwindow^Portrect);
END;

Ingoaway:
    BEGIN
        Close := Trackgoaway(Whichwindow, Myevent.Where);
        IF Close and (Not(CursMode)) THEN
            BEGIN
                Num := GetWRefCon(whichWindow);
                HideWindow(WindowPtr(whichWindow));
                CloseCScale(Num);
            END;
        END;
    END;

END;
END;

```

```

(-----)
{$$ main}
{ Keydown event handling routine. }

```

PROCEDURE Dokey;

```

VAR
    Num          : Integer;
    Itemstring    : Str255;
    Thekeys       : Keymap;
    Thechar       : Char;

BEGIN
    Thechar := Chr(Band(Myevent.Message, Charcodemask));
    Getitem(Myhandle[Cursormenu], 1, Itemstring);
    Num := Getwrefcon(Frontwindow);

    IF Band(Myevent.Modifiers, Cmdkey) <> 0 THEN
        BEGIN
            CASE Hiword(Menukey(Thechar)) OF
                129:
                    BEGIN
                        IF (Loword(Menukey(Thechar)) = 9) THEN Quit := True;

```

```

IF (Loword(Menukey(Thechar)) = 7) THEN
    Printing(X, Y, Num, scbase, Scfac, Xshift, Yshift);
IF (Loword(Menukey(Thechar)) = 3) THEN
    BEGIN
        IF Cursmode AND (Itemstring = 'Hide Cursor') THEN
            SaveAsCG(X, Y, Num, XShift, YShift)
        ELSE Savearray;
    END;
    IF (Loword(Menukey(Thechar)) = 1) THEN Doarray;
END;
135:
BEGIN
    IF Cursmode OR QMode THEN
        BEGIN
            Initcursor;
            Cursmode := False;
            Setcurmenu;
            Qmode := False;
            SetQMenu;
            Disposewindow(Mycurwindow);
        END;
        CASE Loword(Menukey(Thechar)) OF
            1: DoDynamicAnalysis(Loword(Menukey(Thechar)));
            2: DoDynamicAnalysis(Loword(Menukey(Thechar)));
            3: DoSingleQ;
        END;
    END;
END; (of CASE)
Hilitemenu(0);
END
ELSE IF Cursmode OR Qmode THEN (IF not cmdKey)
BEGIN
    Obscurecursor;
    Getkeys(Thekeys);
    IF Thekeys[Leftkey] THEN
        BEGIN
            Xshift := Xshift - 1;
            IF Cursmode THEN Dispcoord(Num, Scbase, X, Y, Scfac, Xshift, Yshift)
            ELSE IF Qmode THEN ShowQPlots(Num, X, Y, Xshift, Yshift);
        END
    ELSE IF Thekeys[Rightkey] THEN
        BEGIN
            Xshift := Xshift + 1;
            IF Cursmode THEN Dispcoord(Num, Scbase, X, Y, Scfac, Xshift, Yshift)
            ELSE IF Qmode THEN ShowQPlots(Num, X, Y, Xshift, Yshift);
        END
    ELSE IF Thekeys[Upkey] THEN
        BEGIN
            Yshift := Yshift - 1;
            IF Cursmode THEN Dispcoord(Num, Scbase, X, Y, Scfac, Xshift, Yshift)
            ELSE IF Qmode THEN ShowQPlots(Num, X, Y, Xshift, Yshift);
        END
    ELSE IF Thekeys[Downkey] THEN
        BEGIN
            Yshift := Yshift + 1;
            IF Cursmode THEN Dispcoord(Num, Scbase, X, Y, Scfac, Xshift, Yshift)
            ELSE IF Qmode THEN ShowQPlots(Num, X, Y, Xshift, Yshift);
        END;
    END;
END;
END;
{
    ($S main)
}

```

{ Executed before quit. }

PROCEDURE CleanUpMess;

VAR

onetoclose : WindowPtr;
datadispose : Integer;
Ourcursorch : Curshandle;

BEGIN

Ourcursorch := Getcursor(4);
Setcursor(Ourcursorch^^);

REPEAT

onetoclose := FrontWindow;
IF (onetoclose <> nil) **THEN** CloseWindow(onetoclose);
UNTIL (onetoclose = nil);

FOR datadispose := 0 **TO** Images **DO**

BEGIN

DisposeHandle(OurImages[datadispose].data);
DisposePixMap(OurImages[datadispose].pixMap);

END;

Initcursor;

END;

```
{-----}
{-----}
{-----}
```

{ Main program - initialization and eventloop. }

BEGIN

MaxApplZone;
Initgraf(@Theport); {initialize QuickDraw}
Initfonts; {initialize Font Manager}
Flushevents(Everyevent, 0);
Initwindows; {initialize Window Manager}
Initcursor; {call QuickDraw to make cursor (pointer) an arrow}
Teinit;
Initdialogs(nil);

MenuSet;

WITH Screenbits.Bounds **DO** Setrect(Dragrect, 4, 24, Right - 4, Bottom - 4);

Quit := False;

Sorry := False;

Mymask := Everyevent;

Images := - 1;

{This is the index number giving total images opened}

Cursmode := False;

Scalemode := False;

Qmode := False;

CFmode := False;

Hismode := False;

Over := False;

STImage := False;

NoOpen := False;

Type2RData := False;

Type2IData := False;

Scfac := 80;

Scbase := 75;

Xshift := 0;

Yshift := 0;

NI := 0;

```
z := 0;
DFactor := -9;
Firstdraw := True;
FFTNo := 256;
CurrentArray := 8192;

Donotice(135);

WHILE Quit = False DO
  BEGIN
    Systemtask;
    IF Getnextevent(Mymask, Myevent) THEN
      CASE Myevent.What OF
        Mousedown: Domousedown;
        Keydown, Autokey: Dokey;
        Updateevt: Updatewindow;
      END;
    END;
  END;

  CleanupMess;
END.
```

A3.2 ImageShow.r

```
# include "Types.r"

resource 'MENU' (128, "Apple", preload) {
    128,
    textMenuProc,
    0x7FFFFFFD,
    enabled,
    apple,
    {
        /* array: 2 elements */
        /* [1] */
        "About ImageShow...", noIcon, "", "", plain,
        /* [2] */
        "-", noIcon, "", "", plain
    }
};

resource 'MENU' (129, "Image", preload) {
    129,
    textMenuProc,
    0x7FFFF101,
    enabled,
    "Image",
    {
        /* array: 9 elements */
        /* [1] */
        "Open", noIcon, "O", "", plain,
        /* [2] */
        "-", noIcon, "", "", plain,
        /* [3] */
        "Save as ..", noIcon, "S", "", plain,
        /* [4] */
        "Window PICT Save", noIcon, "", "", plain,
        /* [5] */
        "Screen PICT Save", noIcon, "", "", plain,
        /* [6] */
        "-", noIcon, "", "", plain,
        /* [7] */
        "Print..", noIcon, "P", "", plain,
        /* [8] */
        "-", noIcon, "", "", plain,
        /* [9] */
        "Quit", noIcon, "Q", "", plain
    }
};

resource 'MENU' (130, "Edit", preload) {
    130,
    textMenuProc,
    0x0,
    disabled,
    "Edit",
    {
        /* array: 6 elements */
        /* [1] */
        "Undo", noIcon, "Z", "", plain,
        /* [2] */
        "-", noIcon, "", "", plain,
        /* [3] */
        "Cut", noIcon, "X", "", plain,
        /* [4] */

```

```

        "Copy", noIcon, "C", "", plain,
        /* [5] */
        "Paste", noIcon, "V", "", plain,
        /* [6] */
        "Clear", noIcon, "", "", plain
    }
};

resource 'MENU' (131, "Scale", preload) {
    131,
    textMenuProc,
    0x7FFFFDFD,
    disabled,
    "Scale",
    {
        /* array: 11 elements */
        /* [1] */
        "Hide Scale", noIcon, "", "", plain,
        /* [2] */
        "-", noIcon, "", "", plain,
        /* [3] */
        "4 Colour", noIcon, "", "", plain,
        /* [4] */
        "8 Colour", noIcon, "", "", plain,
        /* [5] */
        "16 Colour", noIcon, "", "", plain,
        /* [6] */
        "32 Colour", noIcon, "", "", plain,
        /* [7] */
        "Grey Scale", noIcon, "", "", plain,
        /* [8] */
        "Flow Mono", noIcon, "", "", plain,
        /* [9] */
        "Flow 15", noIcon, "", "", plain,
        /* [10] */
        "-", noIcon, "", "", plain,
        /* [11] */
        "Show Controls", noIcon, "", "", plain
    }
};

resource 'MENU' (132, "Cursor", preload) {
    132,
    textMenuProc,
    0xFFFFFFFF,
    disabled,
    "Cursor",
    {
        /* array: 4 elements */
        /* [1] */
        "Show Cursor", noIcon, "", "", plain,
        /* [2] */
        "Adjust Slice Scale", noIcon, "", "", plain,
        /* [3] */
        "-", noIcon, "", "", plain,
        /* [4] */
        "Retouch", noIcon, "", "", plain
    }
};

resource 'MENU' (133, "Display", preload) {
    133,
    textMenuProc,
    0xFFFFFFFF,
    disabled,

```

```

"Display",
{
    /* array: 8 elements */
    /* [1] */
    "Stackplot", noIcon, "", "", plain,
    /* [2] */
    "Freq. Stats.", noIcon, "", "", plain,
    /* [3] */
    "Magn. Stats.", noIcon, "", "", plain,
    /* [4] */
    "Histogram", noIcon, "", "", plain,
    /* [5] */
    "-", noIcon, "", "", plain,
    /* [6] */
    "Non-Square", noIcon, "", "", plain,
    /* [7] */
    "-", noIcon, "", "", plain,
    /* [8] */
    "Show q Plots ", noIcon, "", "", plain
}

);

resource 'MENU' (134, "Operation", preload) {
    134,
    textMenuProc,
    0x7FFFFFFF,
    disabled,
    "Operation",
    {
        /* array: 14 elements */
        /* [1] */
        "Convolution", noIcon, "", "", plain,
        /* [2] */
        "Edge Detection", noIcon, "", "", plain,
        /* [3] */
        "Arithmetic", noIcon, "", "", plain,
        /* [4] */
        "Mathematical", noIcon, "", "", plain,
        /* [5] */
        "Filters", noIcon, "", "", plain,
        /* [6] */
        "Shifting", noIcon, "", "", plain,
        /* [7] */
        "-", noIcon, "", "", plain,
        /* [8] */
        "Linear Combination", noIcon, "", "", plain,
        /* [9] */
        "Modulus", noIcon, "", "", plain,
        /* [10] */
        "Ratio", noIcon, "", "", plain,
        /* [11] */
        "2D-FT", noIcon, "", "", plain,
        /* [12] */
        "-", noIcon, "", "", plain,
        /* [13] */
        "Radial Averaging", noIcon, "", "", plain,
        /* [14] */
        "Apply_Ramp", noIcon, "", "", plain
    }
};

resource 'MENU' (135, "Multi-slices", preload) {
    135,
    textMenuProc,
    0x7FFFFFFF7,

```

```

enabled,
"Multi-slices",
(
    /* array: 3 elements */
    /* [1] */
    "Stejskal-Tanner", noIcon, "1", "", plain,
    /* [2] */
    "Fourier Transform", noIcon, "2", "", plain,
    /* [3] */
    "Single-Q Velocity", noIcon, "3", "", plain
);

```

```

resource 'clut' (128, "32 colour", purgeable) {
    0x80,
    0,
    (
        /* array ColorSpec: 32 elements */
        /* [1] */
        0, 65535, 65535, 65535,
        /* [2] */
        1, 65535, 0, 0,
        /* [3] */
        2, 65535, 13107, 0,
        /* [4] */
        3, 65535, 26214, 0,
        /* [5] */
        4, 65535, 39321, 0,
        /* [6] */
        5, 65535, 52428, 0,
        /* [7] */
        6, 65535, 65535, 0,
        /* [8] */
        7, 52428, 65535, 0,
        /* [9] */
        8, 39321, 65535, 0,
        /* [10] */
        9, 26214, 65535, 0,
        /* [11] */
        10, 13107, 65535, 0,
        /* [12] */
        11, 0, 65535, 0,
        /* [13] */
        12, 0, 65535, 13107,
        /* [14] */
        13, 0, 65535, 26214,
        /* [15] */
        14, 0, 65535, 39321,
        /* [16] */
        15, 0, 65535, 52428,
        /* [17] */
        16, 0, 65535, 65535,
        /* [18] */
        17, 0, 52548, 65535,
        /* [19] */
        18, 0, 39321, 65535,
        /* [20] */
        19, 0, 26214, 65535,
        /* [21] */
        20, 0, 13107, 65535,
        /* [22] */
        21, 0, 0, 65535,
        /* [23] */
        22, 13107, 0, 65535,
        /* [24] */

```



```

23, 26214, 0, 65535,
/* [25] */
24, 39321, 0, 65535,
/* [26] */
25, 52428, 0, 65535,
/* [27] */
26, 65535, 0, 65535,
/* [28] */
27, 52428, 0, 52428,
/* [29] */
28, 39321, 0, 39321,
/* [30] */
29, 26214, 0, 26214,
/* [31] */
30, 13107, 0, 13107,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (129, "16 colour", purgeable) {
    0x81,
    0,
    {
        /* array ColorSpec: 32 elements */
        /* [1] */
        0, 65535, 65535, 65535,
        /* [2] */
        1, 65535, 65535, 65535,
        /* [3] */
        2, 65535, 0, 0,
        /* [4] */
        3, 65535, 0, 0,
        /* [5] */
        4, 65535, 13107, 0,
        /* [6] */
        5, 65535, 13107, 0,
        /* [7] */
        6, 65535, 26214, 0,
        /* [8] */
        7, 65535, 26214, 0,
        /* [9] */
        8, 65535, 39321, 0,
        /* [10] */
        9, 65535, 39321, 0,
        /* [11] */
        10, 65535, 52428, 0,
        /* [12] */
        11, 65535, 52428, 0,
        /* [13] */
        12, 65535, 65535, 0,
        /* [14] */
        13, 65535, 65535, 0,
        /* [15] */
        14, 0, 65535, 0,
        /* [16] */
        15, 0, 65535, 0,
        /* [17] */
        16, 0, 65535, 32768,
        /* [18] */
        17, 0, 65535, 32768,
        /* [19] */
        18, 0, 65535, 65535,
        /* [20] */

```

```

19, 0, 65535, 65535,
/* [21] */
20, 0, 43690, 65535,
/* [22] */
21, 0, 43690, 65535,
/* [23] */
22, 0, 21845, 65535,
/* [24] */
23, 0, 21845, 65535,
/* [25] */
24, 0, 0, 65535,
/* [26] */
25, 0, 0, 65535,
/* [27] */
26, 0, 0, 43690,
/* [28] */
27, 0, 0, 43690,
/* [29] */
28, 0, 0, 21845,
/* [30] */
29, 0, 0, 21845,
/* [31] */
30, 0, 0, 0,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (130, "8 colour", purgeable) {
0x82,
0,
{
/* array ColorSpec: 32 elements */
/* [1] */
0, 65535, 65535, 65535,
/* [2] */
1, 65535, 65535, 65535,
/* [3] */
2, 65535, 65535, 65535,
/* [4] */
3, 65535, 65535, 65535,
/* [5] */
4, 65535, 0, 0,
/* [6] */
5, 65535, 0, 0,
/* [7] */
6, 65535, 0, 0,
/* [8] */
7, 65535, 0, 0,
/* [9] */
8, 65535, 65535, 0,
/* [10] */
9, 65535, 65535, 0,
/* [11] */
10, 65535, 65535, 0,
/* [12] */
11, 65535, 65535, 0,
/* [13] */
12, 0, 65535, 0,
/* [14] */
13, 0, 65535, 0,
/* [15] */
14, 0, 65535, 0,
/* [16] */

```

```

15, 0, 65535, 0,
/* [17] */
16, 0, 32768, 65535,
/* [18] */
17, 0, 32768, 65535,
/* [19] */
18, 0, 32768, 65535,
/* [20] */
19, 0, 32768, 65535,
/* [21] */
20, 0, 0, 65535,
/* [22] */
21, 0, 0, 65535,
/* [23] */
22, 0, 0, 65535,
/* [24] */
23, 0, 0, 65535,
/* [25] */
24, 13107, 0, 26214,
/* [26] */
25, 13107, 0, 26214,
/* [27] */
26, 13107, 0, 26214,
/* [28] */
27, 13107, 0, 26214,
/* [29] */
28, 0, 0, 0,
/* [30] */
29, 0, 0, 0,
/* [31] */
30, 0, 0, 0,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (131, "4 colour", purgeable) {
0x83,
0,
{
/* array ColorSpec: 32 elements */
/* [1] */
0, 65535, 65535, 65535,
/* [2] */
1, 65535, 65535, 65535,
/* [3] */
2, 65535, 65535, 65535,
/* [4] */
3, 65535, 65535, 65535,
/* [5] */
4, 65535, 65535, 65535,
/* [6] */
5, 65535, 65535, 65535,
/* [7] */
6, 65535, 65535, 65535,
/* [8] */
7, 65535, 65535, 65535,
/* [9] */
8, 0, 65535, 0,
/* [10] */
9, 0, 65535, 0,
/* [11] */
10, 0, 65535, 0,
/* [12] */

```

```

11, 0, 65535, 0,
/* [13] */
12, 0, 65535, 0,
/* [14] */
13, 0, 65535, 0,
/* [15] */
14, 0, 65535, 0,
/* [16] */
15, 0, 65535, 0,
/* [17] */
16, 0, 0, 65535,
/* [18] */
17, 0, 0, 65535,
/* [19] */
18, 0, 0, 65535,
/* [20] */
19, 0, 0, 65535,
/* [21] */
20, 0, 0, 65535,
/* [22] */
21, 0, 0, 65535,
/* [23] */
22, 0, 0, 65535,
/* [24] */
23, 0, 0, 65535,
/* [25] */
24, 0, 0, 0,
/* [26] */
25, 0, 0, 0,
/* [27] */
26, 0, 0, 0,
/* [28] */
27, 0, 0, 0,
/* [29] */
28, 0, 0, 0,
/* [30] */
29, 0, 0, 0,
/* [31] */
30, 0, 0, 0,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (132, "Grey colour", purgeable) {
    0x84,
    0,
    {
        /* array ColorSpec: 32 elements */
        /* [1] */
        0, 65535, 65535, 65535,
        /* [2] */
        1, 63000, 63000, 63000,
        /* [3] */
        2, 61000, 61000, 61000,
        /* [4] */
        3, 59000, 59000, 59000,
        /* [5] */
        4, 57000, 57000, 57000,
        /* [6] */
        5, 55000, 55000, 55000,
        /* [7] */
        6, 52000, 52000, 52000,
        /* [8] */

```

```

7, 50000, 50000, 50000,
/* [9] */
8, 48000, 48000, 48000,
/* [10] */
9, 46000, 46000, 46000,
/* [11] */
10, 44000, 44000, 44000,
/* [12] */
11, 42000, 42000, 42000,
/* [13] */
12, 40000, 40000, 40000,
/* [14] */
13, 38000, 38000, 38000,
/* [15] */
14, 36000, 36000, 36000,
/* [16] */
15, 34000, 34000, 34000,
/* [17] */
16, 32000, 32000, 32000,
/* [18] */
17, 30000, 30000, 30000,
/* [19] */
18, 28000, 28000, 28000,
/* [20] */
19, 26000, 26000, 26000,
/* [21] */
20, 24000, 24000, 24000,
/* [22] */
21, 22000, 22000, 22000,
/* [23] */
22, 20000, 20000, 20000,
/* [24] */
23, 18000, 18000, 18000,
/* [25] */
24, 16000, 16000, 16000,
/* [26] */
25, 14000, 14000, 14000,
/* [27] */
26, 12000, 12000, 12000,
/* [28] */
27, 10000, 10000, 10000,
/* [29] */
28, 6000, 6000, 6000,
/* [30] */
29, 4000, 4000, 4000,
/* [31] */
30, 2000, 2000, 2000,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (133, "Flow Mono", purgeable) {
0x85,
0,
{
/* array ColorSpec: 32 elements */
/* [1] */
0, 65535, 0, 0,
/* [2] */
1, 61235, 0, 0,
/* [3] */
2, 56935, 0, 0,
/* [4] */

```

```

3, 52635, 0, 0,
/* [5] */
4, 48335, 0, 0,
/* [6] */
5, 44035, 0, 0,
/* [7] */
6, 39735, 0, 0,
/* [8] */
7, 35435, 0, 0,
/* [9] */
8, 31135, 0, 0,
/* [10] */
9, 26835, 0, 0,
/* [11] */
10, 22535, 0, 0,
/* [12] */
11, 18235, 0, 0,
/* [13] */
12, 13935, 0, 0,
/* [14] */
13, 9635, 0, 0,
/* [15] */
14, 5335, 0, 0,
/* [16] */
15, 0, 0, 0,
/* [17] */
16, 0, 0, 5300,
/* [18] */
17, 0, 0, 9600,
/* [19] */
18, 0, 0, 13900,
/* [20] */
19, 0, 0, 18200,
/* [21] */
20, 0, 0, 22500,
/* [22] */
21, 0, 0, 26800,
/* [23] */
22, 0, 0, 31100,
/* [24] */
23, 0, 0, 35400,
/* [25] */
24, 0, 0, 39700,
/* [26] */
25, 0, 0, 44000,
/* [27] */
26, 0, 0, 48300,
/* [28] */
27, 0, 0, 52600,
/* [29] */
28, 0, 0, 56900,
/* [30] */
29, 0, 0, 61200,
/* [31] */
30, 0, 0, 65500,
/* [32] */
31, 0, 0, 0
}
};

resource 'clut' (134, "Flow15", purgeable) {
    0x86,
    0,

```

```

{ /* array ColorSpec: 32 elements */
  /* [1] */
  0, 65535, 65535, 65535,
  /* [2] */
  1, 65535, 65535, 65535,
  /* [3] */
  2, 65535, 0, 0,
  /* [4] */
  3, 65535, 0, 0,
  /* [5] */
  4, 65535, 21845, 0,
  /* [6] */
  5, 65535, 21845, 0,
  /* [7] */
  6, 65535, 43690, 0,
  /* [8] */
  7, 65535, 43690, 0,
  /* [9] */
  8, 65535, 65535, 0,
  /* [10] */
  9, 65535, 65535, 0,
  /* [11] */
  10, 0, 65535, 0,
  /* [12] */
  11, 0, 65535, 0,
  /* [13] */
  12, 0, 26214, 0,
  /* [14] */
  13, 0, 26214, 0,
  /* [15] */
  14, 0, 0, 0,
  /* [16] */
  15, 0, 0, 0,
  /* [17] */
  16, 0, 0, 32768,
  /* [18] */
  17, 0, 0, 32768,
  /* [19] */
  18, 0, 0, 65535,
  /* [20] */
  19, 0, 0, 65535,
  /* [21] */
  20, 0, 21845, 65535,
  /* [22] */
  21, 0, 21845, 65535,
  /* [23] */
  22, 0, 43960, 65535,
  /* [24] */
  23, 0, 43960, 65535,
  /* [25] */
  24, 0, 65535, 65535,
  /* [26] */
  25, 0, 65535, 65535,
  /* [27] */
  26, 65535, 36121, 65535,
  /* [28] */
  27, 65535, 36121, 65535,
  /* [29] */
  28, 43690, 0, 43960,
  /* [30] */
  29, 43690, 0, 43960,
  /* [31] */
  30, 0, 0, 0,

```

```

        /* [32] */
        31, 0, 0, 0
    }
};

resource 'pltr' (128) {
    { /* array ColorInfo: 91 elements */
        /* [1] */
        65535, 65535, 65535, pmTolerant, 0,
        /* [2] */
        0, 0, 0, pmTolerant, 0,
        /* [3] */
        65535, 0, 0, pmTolerant, 0,
        /* [4] */
        65535, 13107, 0, pmTolerant, 0,
        /* [5] */
        65535, 26214, 0, pmTolerant, 0,
        /* [6] */
        65535, 39321, 0, pmTolerant, 0,
        /* [7] */
        65535, 52428, 0, pmTolerant, 0,
        /* [8] */
        65535, 65535, 0, pmTolerant, 0,
        /* [9] */
        52428, 65535, 0, pmTolerant, 0,
        /* [10] */
        39321, 65535, 0, pmTolerant, 0,
        /* [11] */
        26214, 65535, 0, pmTolerant, 0,
        /* [12] */
        13107, 65535, 0, pmTolerant, 0,
        /* [13] */
        0, 65535, 0, pmTolerant, 0,
        /* [14] */
        0, 65535, 13107, pmTolerant, 0,
        /* [15] */
        0, 65535, 26214, pmTolerant, 0,
        /* [16] */
        0, 65535, 39321, pmTolerant, 0,
        /* [17] */
        0, 65535, 52428, pmTolerant, 0,
        /* [18] */
        0, 65535, 65535, pmTolerant, 0,
        /* [19] */
        0, 52548, 65535, pmTolerant, 0,
        /* [20] */
        0, 39321, 65535, pmTolerant, 0,
        /* [21] */
        0, 26214, 65535, pmTolerant, 0,
        /* [22] */
        0, 13107, 65535, pmTolerant, 0,
        /* [23] */
        13107, 0, 65535, pmTolerant, 0,
        /* [24] */
        26214, 0, 65535, pmTolerant, 0,
        /* [25] */
        39321, 0, 65535, pmTolerant, 0,
        /* [26] */
        52428, 0, 65535, pmTolerant, 0,
        /* [27] */
        65535, 0, 65535, pmTolerant, 0,
        /* [28] */
        52428, 0, 52428, pmTolerant, 0,
    }
}

```



```

/* [29] */
39321, 0, 39321, pmTolerant, 0,
/* [30] */
26214, 0, 26214, pmTolerant, 0,
/* [31] */
13107, 0, 13107, pmTolerant, 0,
/* [32] */
65535, 65535, 65535, pmTolerant, 0,
/* [33] */
63000, 63000, 63000, pmTolerant, 0,
/* [34] */
61000, 61000, 61000, pmTolerant, 0,
/* [35] */
59000, 59000, 59000, pmTolerant, 0,
/* [36] */
57000, 57000, 57000, pmTolerant, 0,
/* [37] */
55000, 55000, 55000, pmTolerant, 0,
/* [38] */
52000, 52000, 52000, pmTolerant, 0,
/* [39] */
50000, 50000, 50000, pmTolerant, 0,
/* [40] */
48000, 48000, 48000, pmTolerant, 0,
/* [41] */
46000, 46000, 46000, pmTolerant, 0,
/* [42] */
44000, 44000, 44000, pmTolerant, 0,
/* [43] */
42000, 42000, 42000, pmTolerant, 0,
/* [44] */
40000, 40000, 40000, pmTolerant, 0,
/* [45] */
38000, 38000, 38000, pmTolerant, 0,
/* [46] */
36000, 36000, 36000, pmTolerant, 0,
/* [47] */
34000, 34000, 34000, pmTolerant, 0,
/* [48] */
32000, 32000, 32000, pmTolerant, 0,
/* [49] */
30000, 30000, 30000, pmTolerant, 0,
/* [50] */
28000, 28000, 28000, pmTolerant, 0,
/* [51] */
26000, 26000, 26000, pmTolerant, 0,
/* [52] */
24000, 24000, 24000, pmTolerant, 0,
/* [53] */
22000, 22000, 22000, pmTolerant, 0,
/* [54] */
20000, 20000, 20000, pmTolerant, 0,
/* [55] */
18000, 18000, 18000, pmTolerant, 0,
/* [56] */
16000, 16000, 16000, pmTolerant, 0,
/* [57] */
14000, 14000, 14000, pmTolerant, 0,
/* [58] */
12000, 12000, 12000, pmTolerant, 0,
/* [59] */
10000, 10000, 10000, pmTolerant, 0,
/* [60] */

```

```

6000, 6000, 6000, pmTolerant, 0,
/* [61] */
4000, 4000, 4000, pmTolerant, 0,
/* [62] */
2000, 2000, 2000, pmTolerant, 0,
/* [63] */
61235, 0, 0, pmTolerant, 0,
/* [64] */
56935, 0, 0, pmTolerant, 0,
/* [65] */
52635, 0, 0, pmTolerant, 0,
/* [66] */
48335, 0, 0, pmTolerant, 0,
/* [67] */
44035, 0, 0, pmTolerant, 0,
/* [68] */
39735, 0, 0, pmTolerant, 0,
/* [69] */
35435, 0, 0, pmTolerant, 0,
/* [70] */
31135, 0, 0, pmTolerant, 0,
/* [71] */
26835, 0, 0, pmTolerant, 0,
/* [72] */
22535, 0, 0, pmTolerant, 0,
/* [73] */
18235, 0, 0, pmTolerant, 0,
/* [74] */
13935, 0, 0, pmTolerant, 0,
/* [75] */
9635, 0, 0, pmTolerant, 0,
/* [76] */
5335, 0, 0, pmTolerant, 0,
/* [77] */
0, 0, 5300, pmTolerant, 0,
/* [78] */
0, 0, 9600, pmTolerant, 0,
/* [79] */
0, 0, 13900, pmTolerant, 0,
/* [80] */
0, 0, 18200, pmTolerant, 0,
/* [81] */
0, 0, 22500, pmTolerant, 0,
/* [82] */
0, 0, 26800, pmTolerant, 0,
/* [83] */
0, 0, 31100, pmTolerant, 0,
/* [84] */
0, 0, 35400, pmTolerant, 0,
/* [85] */
0, 0, 39700, pmTolerant, 0,
/* [86] */
0, 0, 44000, pmTolerant, 0,
/* [87] */
0, 0, 48300, pmTolerant, 0,
/* [88] */
0, 0, 52600, pmTolerant, 0,
/* [89] */
0, 0, 56900, pmTolerant, 0,
/* [90] */
0, 0, 61200, pmTolerant, 0,
/* [91] */
0, 0, 65500, pmTolerant, 0

```

```

    };

resource 'DLOG' (129, "Controls") {
    {416, 36, 470, 342},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    129,
    "Controls"
};

resource 'DLOG' (130, "(Counter??)") {
    {122, 110, 286, 536},
    dBoxProc,
    visible,
    goAway,
    0x0,
    130,
    "(Counter??)"
};

resource 'DLOG' (131, "Linear Comb") {
    {348, 12, 468, 230},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    131,
    "Linear Combination"
};

resource 'DLOG' (132, "Adjust Slice") {
    {382, 488, 468, 630},
    plainDBox,
    visible,
    noGoAway,
    0x0,
    132,
    "Adjust Slice"
};

resource 'DLOG' (133, "(array size)") {
    {78, 98, 320, 534},
    dBoxProc,
    visible,
    goAway,
    0x0,
    133,
    "N(array size)"
};

resource 'DLOG' (134, "(too many)") {
    {110, 178, 258, 402},
    dBoxProc,
    visible,
    goAway,
    0x0,
    134,
    "(too many)"
};

```

```

resource 'DLOG' (135, "(copyright)") {
    {72, 144, 350, 468},
    dBoxProc,
    visible,
    goAway,
    0x0,
    135,
    "(copyright)"
};

resource 'DLOG' (136, "(About Me..)") {
    {76, 110, 272, 524},
    altDBoxProc,
    visible,
    noGoAway,
    0x0,
    136,
    "(About Me..)"
};

resource 'DLOG' (137, "overflow") {
    {88, 118, 304, 522},
    dBoxProc,
    visible,
    goAway,
    0x0,
    137,
    "overflow"
};

resource 'DLOG' (138, "Convolution") {
    {264, 456, 464, 620},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    138,
    "Convolve"
};

resource 'DLOG' (139, "Edge Detection") {
    {386, 436, 468, 626},
    dBoxProc,
    visible,
    goAway,
    0x0,
    139,
    "Edge_Detection"
};

resource 'DLOG' (140, "printing") {
    {122, 142, 250, 470},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    140,
    "printing"
};

resource 'DLOG' (141, "PrOption") {
    {126, 188, 304, 422},
    dboxProc,

```

```

        visible,
        noGoAway,
        0x0,
        141,
        "PrOption"
    };

resource 'DLOG' (142, "ST") {
    {340, 14, 466, 212},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    142,
    "ST"
};

resource 'DLOG' (143, "Retouch") {
    {330, 336, 464, 624},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    143,
    "Retouch"
};

resource 'DLOG' (144, "Radial Average") {
    {122, 184, 270, 438},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    144,
    "Radial Average"
};

resource 'DLOG' (145, "Modulus") {
    {108, 146, 266, 478},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    145,
    "Modulus"
};

resource 'DLOG' (146, "DataArith") {
    {96, 184, 348, 448},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    146,
    "DataArith"
};

resource 'DLOG' (147, "Over18slice") {
    {98, 158, 284, 476},
    dBoxProc,
    visible,
    goAway,
    0x0,

```

```

        147,
        "Over18slice"
    };

resource 'DLOG' (149, "(Requires 2)") {
    {98, 164, 240, 462},
    dBoxProc,
    visible,
    goAway,
    0x0,
    149,
    "(Requires 2)"
};

resource 'DLOG' (150, "ReadDynamic") {
    {52, 78, 422, 562},
    dBoxProc,
    visible,
    goAway,
    0x0,
    150,
    "ReadDynamic"
};

resource 'DLOG' (151, "(ReadD)") {
    {106, 154, 262, 474},
    dBoxProc,
    visible,
    goAway,
    0x0,
    151,
    "(ReadD)"
};

resource 'DLOG' (152, "Ratio") {
    {62, 58, 358, 586},
    dBoxProc,
    visible,
    goAway,
    0x0,
    152,
    "Ratio"
};

resource 'DLOG' (153, "Filter") {
    {70, 144, 318, 496},
    dBoxProc,
    visible,
    goAway,
    0x0,
    153,
    "Filter"
};

resource 'DLOG' (154, "(Not in folder)") {
    {98, 158, 284, 476},
    dBoxProc,
    visible,
    goAway,
    0x0,
    154,
    "(Not in folder)"
};

```

```

);

resource 'DLOG' (155, "(Not64128)") {
    {104, 126, 266, 512},
    dBoxProc,
    visible,
    goAway,
    0x0,
    155,
    "(Not64128)"
};

resource 'DLOG' (156, "Shifting") {
    {116, 154, 324, 490},
    dBoxProc,
    visible,
    goAway,
    0x0,
    156,
    "Shifting"
};

resource 'DLOG' (157, "Mathmatical") {
    {90, 132, 306, 520},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    157,
    "Mathmatical"
};

resource 'DLOG' (158, "SingleQ") {
    {72, 70, 356, 574},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    158,
    "SingleQ"
};

resource 'DLOG' (159, "Ramping") {
    {86, 110, 362, 534},
    dBoxProc,
    visible,
    noGoAway,
    0x0,
    159,
    "Ramping"
};

resource 'DLOG' (160, "Input2DFT") {
    {86, 146, 280, 484},
    dBoxProc,
    visible,
    goAway,
    0x0,
    160,
    "Input2DFT"
};

resource 'DITL' (129) {

```

```

{
    /* array DITLArray: 10 elements */
    /* [1] */
    {3, 236, 23, 296},
    Button {
        enabled,
        "Apply..",
    },
    /* [2] */
    {31, 236, 51, 296},
    Button {
        enabled,
        "Cancel",
    },
    /* [3] */
    {0, 0, 32, 32},
    Icon {
        enabled,
        129
    },
    /* [4] */
    {0, 109, 32, 141},
    Icon {
        enabled,
        129
    },
    /* [5] */
    {30, 0, 62, 32},
    Icon {
        enabled,
        130
    },
    /* [6] */
    {30, 109, 62, 141},
    Icon {
        enabled,
        130
    },
    /* [7] */
    {2, 115, 18, 195},
    StaticText {
        disabled,
        "Upper limit:"
    },
    /* [8] */
    {2, 2, 18, 86},
    StaticText {
        disabled,
        "Lower limit:"
    },
    /* [9] */
    {23, 35, 39, 83},
    EditText {
        disabled,
        "0"
    },
    /* [10] */
    {23, 144, 39, 192},
    EditText {
        disabled,
        "32767"
    }
}

```

```

};

```



```

resource 'DITL' (130) {
    { /* array DITLArray: 3 elements */
        /* [1] */
        {111, 308, 137, 381},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {22, 25, 80, 70},
        Icon {
            disabled,
            1
        },
        /* [3] */
        {29, 88, 78, 401},
        StaticText {
            disabled,
            "Counter is overflowing.....\n(In this ver"
            "sion of ImageShow™, the maximum counter "
            "size in statistical routines is 1000)"
        }
    }
};

```

```

resource 'DITL' (131) {
    { /* array DITLArray: 7 elements */
        /* [1] */
        {86, 125, 106, 185},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {86, 41, 106, 101},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {7, 20, 23, 52},
        EditText {
            disabled,
            " 100"
        },
        /* [4] */
        {7, 55, 23, 190},
        StaticText {
            disabled,
            "% * Current Image"
        },
        /* [5] */
        {28, 120, 45, 140},
        StaticText {
            disabled,
            "+"
        },
        /* [6] */
        {50, 20, 66, 52},
        EditText {
            disabled,
            "-100"
        }
    }
};

```

```

    },
    /* [7] */
    {50, 55, 66, 190},
    StaticText {
        disabled,
        "% * Previous Image"
    }
}

};

resource 'DITL' (132) {
    {
        /* array DITLarray: 10 elements */
        /* [1] */
        {0, 45, 32, 93},
        Icon {
            enabled,
            129
        },
        /* [2] */
        {0, 0, 32, 48},
        Icon {
            enabled,
            129
        },
        /* [3] */
        {2, 3, 18, 46},
        StaticText {
            disabled,
            "Y Gain"
        },
        /* [4] */
        {2, 54, 18, 90},
        StaticText {
            disabled,
            "Base"
        },
        /* [5] */
        {30, 0, 64, 48},
        Icon {
            enabled,
            130
        },
        /* [6] */
        {30, 45, 64, 93},
        Icon {
            enabled,
            130
        },
        /* [7] */
        {0, 92, 33, 140},
        Icon {
            enabled,
            129
        },
        /* [8] */
        {33, 92, 65, 140},
        Icon {
            enabled,
            130
        },
        /* [9] */
        {2, 98, 18, 141},
        StaticText {

```

```

        disabled,
        "X Gain"
    ),
    /* [10] */
    {63, 49, 80, 91},
    Button {
        enabled,
        "Exit"
    }
}

};

resource 'DITL' (133) {
    {
        /* array DITLarray: 5 elements */
        /* [1] */
        {199, 333, 226, 404},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {94, 36, 134, 407},
        StaticText {
            disabled,
            "This version of ImageShow™ supports only"
            " square data arrays of size 64x64, 128x1"
            "28 or 256x256. "
        },
        /* [3] */
        {146, 36, 180, 407},
        StaticText {
            disabled,
            "The requirement of displaying other data"
            " dimensions is possible by writing to th"
            "e authors."
        },
        /* [4] */
        {32, 79, 50, 408},
        StaticText {
            disabled,
            "SORRY!! YOUR DATA ARRAY SIZE IS NOT SUPP"
            "ORTED.."
        },
        /* [5] */
        {17, 27, 65, 68},
        Icon {
            disabled,
            1
        }
    }
};

resource 'DITL' (134, "Too many") {
    {
        /* array DITLarray: 2 elements */
        /* [1] */
        {106, 146, 124, 194},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {14, 20, 82, 206},
        StaticText {

```

```

        disabled,
        "You have opened too many windows! Would "
        "you like\na big rest? To be safe, quit\ndan"
        "d start again."
    }
}

};

resource 'DITL' (135) {
    { /* array DITLarray: 10 elements */
        /* [1] */
        {205, 263, 256, 303},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {22, 102, 39, 220},
        StaticText {
            disabled,
            "ImageShow™ 4.0"
        },
        /* [3] */
        {248, 92, 268, 235},
        StaticText {
            disabled,
            "Demonstration Copy!"
        },
        /* [4] */
        {60, 77, 78, 251},
        StaticText {
            disabled,
            "August 1991, Copyright!"
        },
        /* [5] */
        {96, 108, 112, 212},
        StaticText {
            disabled,
            "NMR Research :\n "
        },
        /* [6] */
        {115, 33, 132, 286},
        StaticText {
            disabled,
            "Department of Physics and Biophysics"
        },
        /* [7] */
        {142, 35, 158, 284},
        StaticText {
            disabled,
            "Massey University, Palmerston North"
        },
        /* [8] */
        {165, 115, 180, 204},
        StaticText {
            disabled,
            "NEW ZEALAND\n"
        },
        /* [9] */
        {194, 93, 208, 228},
        StaticText {
            disabled,
            "Fax : 64-6-3505613"
        }
    }
}

```

```

    },
    /* [10] */
    {213, 98, 229, 220},
    StaticText {
        disabled,
        "Tel: 64-6-3569099"
    }
}

);

resource 'DITL' (136, "About Me..") {
    { /* array DITLarray: 4 elements */
        /* [1] */
        {159, 272, 184, 375},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {12, 22, 62, 398},
        StaticText {
            disabled,
            "ImageShow™ is written in MPW Pascal for "
            "Macintosh II. It can be used to display "
            "and analyze images with the file type of"
            " 'TMGE'."
        },
        /* [3] */
        {66, 22, 101, 399},
        StaticText {
            disabled,
            "More information can be obtained from th"
            "e address in the copyright statement. \n"
        },
        /* [4] */
        {119, 149, 138, 400},
        StaticText {
            disabled,
            "Yang Xia, Andrew Coy, Paul Callaghan"
        }
    }
};

resource 'DITL' (137, "Overflow") {
    { /* array DITLarray: 8 elements */
        /* [1] */
        {166, 283, 208, 377},
        Button {
            enabled,
            "Do it!"
        },
        /* [2] */
        {177, 156, 196, 260},
        Button {
            enabled,
            "Don't worry,"
        },
        /* [3] */
        {12, 13, 123, 55},
        Icon {
            disabled,
            2
        },
    }
};

```

```

/* [4] */
{27, 81, 45, 367},
StaticText {
    disabled,
    "Sorry, your data is over the  $\pm 32767$  rang"
    "e,"
},
/* [5] */
{77, 82, 95, 343},
StaticText {
    disabled,
    "Do you want to scale them down using "
},
/* [6] */
{46, 101, 62, 329},
StaticText {
    disabled,
    "[Max = ?]"
},
/* [7] */
{96, 102, 112, 296},
StaticText {
    disabled,
    "2**NG?"
},
/* [8] */
{114, 81, 147, 387},
StaticText {
    disabled,
    "[the scaling exponent would be saved as "
    "the first pixel of both real and imagina"
    "ry images] "
}
}
};

resource 'DITL' (138) {
    { /* array DITLarray: 12 elements */
        /* [1] */
        {166, 98, 186, 158},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {166, 9, 186, 69},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {87, 18, 107, 48},
        EditText {
            disabled,
            "5"
        },
        /* [4] */
        {117, 18, 137, 48},
        EditText {
            disabled,
            "5"
        },
        /* [5] */

```

```

        {57, 68, 77, 98},
        EditText {
            disabled,
            "5"
        },
        /* [6] */
        {87, 68, 107, 98},
        EditText {
            disabled,
            "60"
        },
        /* [7] */
        {117, 68, 137, 98},
        EditText {
            disabled,
            "5"
        },
        /* [8] */
        {57, 118, 77, 148},
        EditText {
            disabled,
            "5"
        },
        /* [9] */
        {87, 118, 107, 148},
        EditText {
            disabled,
            "5"
        },
        /* [10] */
        {117, 118, 137, 148},
        EditText {
            disabled,
            "5"
        },
        /* [11] */
        {57, 18, 77, 48},
        EditText {
            disabled,
            "5"
        },
        /* [12] */
        {13, 15, 31, 150},
        StaticText {
            disabled,
            "Convolution Kernel"
        }
    }
};

resource 'DITL' (139) {
    {
        /* array DITLArray: 6 elements */
        /* [1] */
        {56, 113, 76, 173},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {56, 21, 76, 81},
        Button {
            enabled,
            "Cancel"
        }
    }
}

```

```

    },
    /* [3] */
    {7, 135, 22, 178},
    EditText {
        disabled,
        "5000"
    },
    /* [4] */
    {7, 12, 23, 113},
    StaticText {
        disabled,
        "Edge size"
    },
    /* [5] */
    {29, 12, 45, 127},
    StaticText {
        disabled,
        "Neighbour range"
    },
    /* [6] */
    {30, 135, 44, 178},
    EditText {
        disabled,
        "2"
    }
}

};

resource 'DITL' (140) {
    {
        /* array DITLarray: 4 elements */
        /* [1] */
        {30, 78, 47, 301},
        StaticText {
            disabled,
            "Printing will take ~ 20 minutes!"
        },
        /* [2] */
        {70, 208, 89, 283},
        Button {
            enabled,
            "Continue"
        },
        /* [3] */
        {70, 104, 89, 179},
        Button {
            enabled,
            "Cancel"
        },
        /* [4] */
        {17, 18, 65, 65},
        Icon {
            enabled,
            2
        }
    }
};

resource 'DITL' (141) {
    {
        /* array DITLarray: 5 elements */
        /* [1] */
        {125, 129, 145, 189},
        Button {
            enabled,

```



```

        "Normal"
    },
    /* [2] */
    {85, 129, 105, 189},
    Button {
        enabled,
        "Vector"
    },
    /* [3] */
    {36, 96, 55, 215},
    StaticText {
        disabled,
        "Print slice option:"
    },
    /* [4] */
    {18, 22, 73, 76},
    Icon {
        disabled,
        1
    },
    /* [5] */
    {125, 39, 145, 99},
    Button {
        enabled,
        "Cancel"
    }
}

};

resource 'DITL' (142, "ST") {
    {
        /* array DITLArray: 12 elements */
        /* [1] */
        {103, 116, 121, 175},
        Button {
            enabled,
            "Plot"
        },
        /* [2] */
        {103, 26, 121, 86},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {3, 3, 21, 141},
        StaticText {
            disabled,
            "Maximum Plot Scale:"
        },
        /* [4] */
        {3, 145, 21, 190},
        EditText {
            enabled,
            "32767"
        },
        /* [5] */
        {31, 3, 47, 41},
        StaticText {
            disabled,
            "Data:"
        },
        /* [6] */
        {31, 45, 47, 118},

```

```

RadioButton {
    enabled,
    "Direct"
},
/* [7] */
{31, 122, 47, 194},
RadioButton {
    enabled,
    "Squared"
},
/* [8] */
{67, 3, 84, 74},
StaticText {
    disabled,
    "Plot from:"
},
/* [9] */
{53, 82, 75, 139},
RadioButton {
    enabled,
    "Front"
},
/* [10] */
{53, 142, 75, 194},
RadioButton {
    enabled,
    "Back"
},
/* [11] */
{78, 82, 99, 132},
RadioButton {
    enabled,
    "Left"
},
/* [12] */
{78, 142, 99, 198},
RadioButton {
    enabled,
    "Right"
}
}
};

resource 'DITL' (143, "Retouch") {
    {
        /* array DITLarray: 12 elements */
        /* [1] */
        {99, 97, 121, 184},
        Button {
            enabled,
            "Check value"
        },
        /* [2] */
        {99, 13, 121, 68},
        Button {
            enabled,
            "Exit"
        },
        /* [3] */
        {30, 13, 47, 34},
        StaticText {
            disabled,
            "X="
        },
    }
}

```

```

/* [4] */
(30, 43, 47, 70),
EditText {
    disabled,
    "0"
},
/* [5] */
(59, 13, 75, 36),
StaticText {
    disabled,
    "Y="
},
/* [6] */
(59, 43, 75, 70),
EditText {
    disabled,
    "0"
},
/* [7] */
(56, 97, 72, 210),
StaticText {
    disabled,
    "Change Value to:"
},
/* [8] */
(57, 217, 72, 268),
EditText {
    disabled,
    "?"
},
/* [9] */
(3, 64, 21, 220),
StaticText {
    disabled,
    "Modifying image pixels"
},
/* [10] */
(33, 97, 50, 196),
StaticText {
    disabled,
    "Original value:"
},
/* [11] */
(33, 217, 49, 268),
EditText {
    disabled,
    "?"
},
/* [12] */
(99, 192, 121, 283),
Button {
    enabled,
    "Make change"
}
}
};

resource 'DITL' (144, "Radial Average") {
    {
        /* array DITLarray: 11 elements */
        /* [1] */
        (99, 185, 117, 237),
        Button {
            enabled,

```

```

        "Apply"
    },
    /* [2] */
    {45, 185, 64, 237},
    Button {
        enabled,
        "Cancel"
    },
    /* [3] */
    {4, 34, 22, 225},
    StaticText {
        disabled,
        "Enter Image Pixel Boudaries"
    },
    /* [4] */
    {35, 16, 50, 58},
    StaticText {
        disabled,
        "Top ="
    },
    /* [5] */
    {60, 16, 75, 61},
    StaticText {
        disabled,
        "Left ="
    },
    /* [6] */
    {85, 16, 100, 80},
    StaticText {
        disabled,
        "Bottom ="
    },
    /* [7] */
    {110, 16, 125, 67},
    StaticText {
        disabled,
        "Right ="
    },
    /* [8] */
    {35, 85, 50, 113},
    EditText {
        disabled,
        "35"
    },
    /* [9] */
    {60, 85, 75, 113},
    EditText {
        disabled,
        "35"
    },
    /* [10] */
    {85, 85, 100, 113},
    EditText {
        disabled,
        "90"
    },
    /* [11] */
    {110, 85, 125, 113},
    EditText {
        disabled,
        "90"
    }
}

```

}

```
};
```

```
resource 'DITL' (145, "Modulus") {
    { /* array DITLArray: 3 elements */
        /* [1] */
        {107, 208, 127, 268},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {107, 63, 127, 123},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {8, 10, 85, 324},
        StaticText {
            disabled,
            "This routine will produce an image using"
            "\n                the fol"
            "lowing operation:\n  \n(Current Image**2"
            " + Previous Image**2)**1/2"
        }
    }
};
```

```
resource 'DITL' (146, "DataArith") {
    { /* array DITLArray: 15 elements */
        /* [1] */
        {203, 188, 223, 248},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {151, 188, 171, 248},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {7, 41, 24, 223},
        StaticText {
            disabled,
            "Data Arithmetic Operations"
        },
        /* [4] */
        {40, 20, 60, 98},
        RadioButton {
            enabled,
            "Absolute"
        },
        /* [5] */
        {65, 20, 85, 95},
        RadioButton {
            enabled,
            "Square"
        },
        /* [6] */
        {90, 20, 110, 120},
        RadioButton {
```

```

        enabled,
        "Square Root"
    },
    /* [7] */
    {115, 20, 135, 160},
    RadioButton {
        enabled,
        "Reverse"
    },
    /* [8] */
    {140, 20, 160, 71},
    RadioButton {
        enabled,
        "Plus"
    },
    /* [9] */
    {165, 20, 185, 80},
    RadioButton {
        enabled,
        "Minus"
    },
    /* [10] */
    {190, 20, 210, 94},
    RadioButton {
        enabled,
        "Multiply"
    },
    /* [11] */
    {215, 20, 235, 80},
    RadioButton {
        enabled,
        "Divide"
    },
    /* [12] */
    {142, 100, 158, 150},
    EditText {
        disabled,
        "0"
    },
    /* [13] */
    {167, 100, 183, 150},
    EditText {
        disabled,
        "0"
    },
    /* [14] */
    {192, 100, 208, 150},
    EditText {
        disabled,
        "1"
    },
    /* [15] */
    {217, 100, 233, 150},
    EditText {
        enabled,
        "1"
    }
}

};

resource 'DITL' (147) {
    { /* array DITLarray: 3 elements */
        /* [1] */

```

```

        {143, 185, 169, 261},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {28, 36, 96, 85},
        Icon {
            disabled,
            1
        },
        /* [3] */
        {39, 119, 89, 297},
        StaticText {
            disabled,
            "Maximum q slices are limited to 18 in "
            " this version of ImageShow™."
        }
    }
};

resource 'DITL' (149, "Requires Two") {
    {
        /* array DITLarray: 2 elements */
        /* [1] */
        {99, 189, 122, 251},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {21, 38, 74, 262},
        StaticText {
            disabled,
            "Sorry, this routine requires two images"
            " with the same data sizes."
        }
    }
};

resource 'DITL' (150) {
    {
        /* array DITLarray: 28 elements */
        /* [1] */
        {255, 383, 315, 438},
        Button {
            enabled,
            "Ready"
        },
        /* [2] */
        {189, 379, 209, 439},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {35, 21, 70, 471},
        StaticText {
            disabled,
            "Please leave the data images in the same"
            " folder as the ImageShow application, an"
            "d prepare the data image names in the fo"
            "rmat as:"
        },
        /* [4] */

```

```

{71, 126, 106, 469},
StaticText {
    disabled,
    "Real ones:      Name.1.R, Name.2.R,"
    " Name.3.R, ...\\nImaginary ones: Name.1.I,"
    " Name.2.I, Name.3.I, ..."
},
/* [5] */
{8, 23, 27, 467},
StaticText {
    disabled,
    "***** This routine analyzes dynamic imag"
    "ing data in q-space*****\\n"
},
/* [6] */
{253, 41, 272, 181},
StaticText {
    disabled,
    "No. of q image pairs:"
},
/* [7] */
{255, 188, 270, 210},
EditText {
    disabled,
    "18"
},
/* [8] */
{280, 41, 298, 168},
StaticText {
    disabled,
    "Analyze Threshold:"
},
/* [9] */
{280, 188, 296, 224},
EditText {
    disabled,
    "5000"
},
/* [10] */
{203, 42, 219, 152},
StaticText {
    disabled,
    "PGSE Duration  $\partial$ :"
},
/* [11] */
{205, 188, 221, 242},
EditText {
    disabled,
    "2000"
},
/* [12] */
{179, 42, 195, 168},
StaticText {
    disabled,
    "PGSE Separation  $\Delta$ :"
},
/* [13] */
{181, 188, 196, 243},
EditText {
    disabled,
    "5000"
},
/* [14] */

```



```

{154, 42, 172, 172},
StaticText {
    disabled,
    "Max PGSE Gradient:"
},
/* [15] */
{155, 188, 170, 227},
EditText {
    disabled,
    "936"
},
/* [16] */
{155, 231, 172, 333},
StaticText {
    disabled,
    "(0.1 Gauss/cm)"
},
/* [17] */
{181, 246, 198, 279},
StaticText {
    disabled,
    "(μs)"
},
/* [18] */
{205, 246, 221, 279},
StaticText {
    disabled,
    "(μs)"
},
/* [19] */
{127, 42, 145, 179},
StaticText {
    disabled,
    "q Data Image Name:"
},
/* [20] */
{127, 188, 142, 288},
EditText {
    disabled,
    "Sample"
},
/* [21] */
{228, 42, 245, 163},
StaticText {
    disabled,
    "No. of PGSE pairs:"
},
/* [22] */
{230, 188, 245, 211},
EditText {
    disabled,
    "1"
},
/* [23] */
{308, 41, 327, 172},
StaticText {
    disabled,
    "Estimated D range:"
},
/* [24] */
{311, 188, 327, 215},
EditText {
    disabled,

```

```

        "-9"
    },
    /* [25] */
    {311, 220, 329, 333},
    StaticText {
        disabled,
        "(th power of 10)"
    },
    /* [26] */
    {336, 41, 354, 164},
    StaticText {
        disabled,
        "Array size of FFT:"
    },
    /* [27] */
    {338, 188, 355, 221},
    EditText {
        disabled,
        "256"
    },
    /* [28] */
    {338, 227, 355, 328},
    StaticText {
        disabled,
        "(256,512,1024)"
    }
}

};

resource 'DITL' (151, "(ReadD)") {
    {
        /* array DITLarray: 2 elements */
        /* [1] */
        {105, 200, 126, 261},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {28, 44, 65, 281},
        StaticText {
            disabled,
            "Sorry, there is something wrong in your "
            "data images. Please check."
        }
    }
}

};

resource 'DITL' (152) {
    {
        /* array DITLarray: 7 elements */
        /* [1] */
        {239, 389, 273, 473},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {205, 400, 225, 460},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {32, 52, 68, 465},

```

```

StaticText {
    disabled,
    "This routine divides the current image b"
    "y the previous image:\n          Ne"
    "w Image = 1000*(current/previous).",
},
/* [4] */
{101, 67, 155, 454},
StaticText {
    disabled,
    "\nIf any pixel in either image is below t"
    "hreshold then the corresponding pixel in"
    " the new image is assigned to zero.",
},
/* [5] */
{78, 54, 98, 114},
StaticText {
    disabled,
    "Note:"
},
/* [6] */
{219, 64, 237, 136},
StaticText {
    disabled,
    "Threshold:"
},
/* [7] */
{220, 140, 236, 193},
EditText {
    disabled,
    "1000"
}
}

};

resource 'DITL' (153, "Filter") {
    {
        /* array DITLarray: 21 elements */
        /* [1] */
        {204, 246, 224, 306},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {205, 68, 225, 128},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {80, 13, 99, 98},
        RadioButton {
            enabled,
            "Low Pass:"
        },
        /* [4] */
        {37, 13, 55, 101},
        RadioButton {
            enabled,
            "High Pass:"
        },
        /* [5] */
        {125, 13, 147, 103},
    }
}

```

```

RadioButton {
    enabled,
    "Band Pass:"
},
/* [6] */
{38, 105, 54, 207},
StaticText {
    disabled,
    "Set lower than"
},
/* [7] */
{38, 215, 53, 266},
EditText {
    disabled,
    "5000"
},
/* [8] */
{37, 272, 54, 293},
StaticText {
    disabled,
    "to"
},
/* [9] */
{38, 300, 53, 335},
EditText {
    disabled,
    "0"
},
/* [10] */
{6, 122, 23, 219},
StaticText {
    disabled,
    "**** Filters ****"
},
/* [11] */
{81, 105, 97, 210},
StaticText {
    disabled,
    "Set higher than"
},
/* [12] */
{81, 215, 96, 266},
EditText {
    disabled,
    "1000"
},
/* [13] */
{81, 272, 98, 294},
StaticText {
    disabled,
    "to"
},
/* [14] */
{81, 300, 96, 335},
EditText {
    disabled,
    "0"
},
/* [15] */
{119, 130, 136, 210},
StaticText {
    disabled,
    "higher than"
}

```

```

    },
    /* [16] */
    {121, 215, 136, 266},
    EditText {
        disabled,
        "5000"
    },
    /* [17] */
    {141, 133, 159, 208},
    StaticText {
        disabled,
        "lower than"
    },
    /* [18] */
    {143, 215, 159, 266},
    EditText {
        disabled,
        "1000"
    },
    /* [19] */
    {132, 272, 149, 293},
    StaticText {
        disabled,
        "to"
    },
    /* [20] */
    {132, 300, 148, 335},
    EditText {
        disabled,
        "0"
    },
    /* [21] */
    {126, 105, 144, 129},
    StaticText {
        disabled,
        "Set"
    }
}

};

resource 'DITL' (154) {
    {
        /* array DITLarray: 3 elements */
        /* [1] */
        {143, 185, 169, 261},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {28, 36, 96, 85},
        Icon {
            disabled,
            1
        },
        /* [3] */
        {39, 119, 89, 297},
        StaticText {
            disabled,
            "This routine requires data images in the"
            " same folder as ImageShow™."
        }
    }
};

```

```

resource 'DITL' (155, "(Not64128)") {
    {
        /* array DITLarray: 3 elements */
        /* [1] */
        {111, 255, 134, 321},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {12, 33, 119, 71},
        Icon {
            disabled,
            1
        },
        /* [3] */
        {22, 101, 75, 354},
        StaticText {
            disabled,
            "Sorry....\nonly 64x64 and 128x128 images"
            " are supported by this routine."
        }
    }
};

```

```

resource 'DITL' (156, "Shifting") {
    {
        /* array DITLarray: 11 elements */
        /* [1] */
        {117, 253, 173, 301},
        Button {
            enabled,
            "OK"
        },
        /* [2] */
        {72, 249, 92, 302},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {16, 86, 34, 278},
        StaticText {
            disabled,
            "*** Shifting Image Around ***"
        },
        /* [4] */
        {59, 23, 79, 100},
        RadioButton {
            enabled,
            "Shift Up:"
        },
        /* [5] */
        {89, 23, 109, 119},
        RadioButton {
            enabled,
            "Shift down:"
        },
        /* [6] */
        {119, 23, 139, 125},
        RadioButton {
            enabled,
            "Shift to left:"
        },
    },
};

```

```

/* [7] */
{149, 23, 169, 133},
RadioButton {
    enabled,
    "Shift to right:"
},
/* [8] */
{62, 143, 77, 170},
EditText {
    disabled,
    "0"
},
/* [9] */
{92, 143, 107, 170},
EditText {
    disabled,
    "0"
},
/* [10] */
{122, 143, 137, 170},
EditText {
    disabled,
    "0"
},
/* [11] */
{152, 143, 167, 170},
EditText {
    disabled,
    "0"
}
}

};

resource 'DITL' (157, "Mathmatical") {
    {
        /* array DITLarray: 9 elements */
        /* [1] */
        {156, 245, 197, 317},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {169, 82, 189, 142},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {3, 67, 20, 326},
        StaticText {
            disabled,
            "**** Image Mathmatical Operations ****"
        },
        /* [4] */
        {40, 20, 60, 128},
        RadioButton {
            enabled,
            "Arc Sin(pixel)"
        },
        /* [5] */
        {65, 20, 85, 131},
        RadioButton {
            enabled,

```

```

        "Arc Cos(pixel)"
    },
    /* [6] */
    {90, 20, 110, 130},
    RadioButton {
        enabled,
        "Arc Tan(pixel)"
    },
    /* [7] */
    {95, 277, 110, 325},
    EditText {
        disabled,
        "1000"
    },
    /* [8] */
    {40, 163, 88, 374},
    StaticText {
        disabled,
        "Notes: \n 1: Pixel = 1000*(in radians) fo"
        "r \n    ArcSin and ArcCos."
    },
    /* [9] */
    {94, 167, 112, 271},
    StaticText {
        disabled,
        "2: Final image *"
    }
}

};

resource 'DITL' (158, "SingleQ") {
    {
        /* array DITLarray: 16 elements */
        /* [1] */
        {208, 392, 249, 464},
        Button {
            enabled,
            "Ready"
        },
        /* [2] */
        {151, 397, 175, 456},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {16, 118, 36, 404},
        StaticText {
            disabled,
            "*** Single Q Velocity Image Processing "
            "***"
        },
        /* [4] */
        {228, 41, 246, 168},
        StaticText {
            disabled,
            "Analyze Threshold:"
        },
        /* [5] */
        {231, 188, 247, 224},
        EditText {
            disabled,
            "1000"
        },
    },

```



```

/* [6] */
{203, 42, 219, 152},
StaticText {
    disabled,
    "PGSE Duration  $\partial$ :"
},
/* [7] */
{205, 188, 221, 242},
EditText {
    disabled,
    "200"
},
/* [8] */
{179, 42, 195, 168},
StaticText {
    disabled,
    "PGSE Separation  $\Delta$ :"
},
/* [9] */
{180, 188, 195, 243},
EditText {
    disabled,
    "80000"
},
/* [10] */
{154, 42, 172, 172},
StaticText {
    disabled,
    "Max PGSE Gradient:"
},
/* [11] */
{155, 188, 170, 227},
EditText {
    disabled,
    "99"
},
/* [12] */
{155, 231, 172, 333},
StaticText {
    disabled,
    "(0.1 Gauss/cm)"
},
/* [13] */
{179, 247, 196, 280},
StaticText {
    disabled,
    "(\u00b5s)"
},
/* [14] */
{205, 248, 221, 281},
StaticText {
    disabled,
    "(\u00b5s)"
},
/* [15] */
{45, 28, 83, 485},
StaticText {
    disabled,
    "This routine requires three images: a ca"
    "libration image at zero flow; a calibrat"
    "ion image under flow; and a velocity cod"
    "ing image."
},

```

```

/* [16] */
{87, 28, 107, 452},
StaticText {
    disabled,
    "They are required to be centered to the "
    "first calibration image."
}
}
};

resource 'DITL' (159, "Ramping") {
    { /* array DITLarray: 15 elements */
        /* [1] */
        {230, 320, 257, 401},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {234, 235, 254, 295},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {17, 44, 36, 383},
        StaticText {
            disabled,
            "**** This routine adjusts the 'slope' of "
            "an image ****"
        },
        /* [4] */
        {135, 77, 155, 168},
        RadioButton {
            enabled,
            "Horizontal"
        },
        /* [5] */
        {160, 77, 180, 151},
        RadioButton {
            enabled,
            "Vertical"
        },
        /* [6] */
        {111, 62, 130, 188},
        StaticText {
            disabled,
            "Select a direction,"
        },
        /* [7] */
        {138, 243, 152, 276},
        EditText {
            disabled,
            "10"
        },
        /* [8] */
        {163, 243, 178, 276},
        EditText {
            disabled,
            "20"
        },
        /* [9] */
        {137, 216, 154, 238},

```

```

        StaticText {
            disabled,
            "X="
        },
        /* [10] */
        {162, 216, 179, 239},
        StaticText {
            disabled,
            "Y="
        },
        /* [11] */
        {111, 190, 128, 336},
        StaticText {
            disabled,
            "input a balance point"
        },
        /* [12] */
        {190, 68, 208, 208},
        StaticText {
            disabled,
            "and apply a ramp of:"
        },
        /* [13] */
        {191, 212, 206, 272},
        EditText {
            disabled,
            "100"
        },
        /* [14] */
        {190, 277, 207, 348},
        StaticText {
            disabled,
            "(per pixel)"
        },
        /* [15] */
        {49, 28, 82, 405},
        StaticText {
            disabled,
            "For pixels > the balance point, Amp=Amp+"
            "ramp*distance;\nfor pixels < the balance "
            "point, Amp=Amp-ramp*distance."
        }
    }
};

resource 'DITL' (160) {
    {
        /* array DITLarray: 14 elements */
        /* [1] */
        {138, 253, 184, 320},
        Button {
            enabled,
            "Apply"
        },
        /* [2] */
        {154, 189, 174, 239},
        Button {
            enabled,
            "Cancel"
        },
        /* [3] */
        {70, 23, 86, 110},
        StaticText {
            disabled,

```

```

        "Hori. Center:"
    },
    /* [4] */
    {70, 114, 86, 149},
    EditText {
        disabled,
        "128"
    },
    /* [5] */
    {70, 165, 86, 270},
    StaticText {
        disabled,
        "Hori. Exponent:"
    },
    /* [6] */
    {70, 275, 86, 308},
    EditText {
        disabled,
        "82"
    },
    /* [7] */
    {6, 83, 22, 256},
    StaticText {
        disabled,
        "** 2-D Fourier Transform *"
    },
    /* [8] */
    {37, 12, 53, 332},
    StaticText {
        disabled,
        "Enter the double exponential apodization"
        " filter:"
    },
    /* [9] */
    {139, 19, 156, 119},
    RadioButton {
        enabled,
        "Forward FFT"
    },
    /* [10] */
    {164, 19, 180, 116},
    RadioButton {
        enabled,
        "Inverse FFT"
    },
    /* [11] */
    {100, 23, 116, 110},
    StaticText {
        disabled,
        "Vert. Center:"
    },
    /* [12] */
    {100, 114, 116, 149},
    EditText {
        disabled,
        "128"
    },
    /* [13] */
    {100, 165, 116, 270},
    StaticText {
        disabled,
        "Vert. Exponent:"
    },
    },

```

```

        /* [14] */
        {100, 275, 116, 308},
        EditText {
            disabled,
            "82"
        }
    }
};

data 'MASY' (0) {
    "$1A 49 6D 61 67 65 53 68 6F 77 2D 34 2E 30 20 4D" /* .ImageShow-4.0 M */
    "$61 73 73 65 79 20 55 6E 69 76 2E 20 2D 20 4E 5A" /* assey Univ. - NZ */
    "$28 34 2F 31 39 39 31 29 20 20" /* (4/1991) */
};

resource 'BNDL' (128) {
    'MASY',
    0,
    {
        /* array TypeArray: 2 elements */
        /* [1] */
        'ICN#',
        {
            /* array IDArray: 2 element */
            /* [1] */
            0, 128,
            /* [2] */
            1, 129
        },
        /* [2] */
        'FREF',
        {
            /* array IDArray: 2 element */
            /* [1] */
            0, 128,
            /* [2] */
            1, 129
        }
    }
};

resource 'ICN#' (128) {
    {
        /* array: 2 elements */
        /* [1] */
        "$0000 0000 0000 0000 0000 0000 0000 0000"
        "$0007 FFFC 0008 0002 0008 0002 0009 FFF2"
        "$0009 0012 0009 1C12 0009 1F12 0009 3F12"
        "$0009 3F12 0009 0C12 0009 0012 0009 FFF2"
        "$0008 0002 0008 0002 0007 FFFC 0002 0008"
        "$0003 FFF8 0002 0008 0007 FFFC 0008 0002"
        "$7FFF FFFF 4000 0001 5800 3E7D 4000 0001"
        "$4000 0001 7FFF FFFF 2AAA AAAA 3FFF FFFE",
        /* [2] */
        "$0000 0000 0000 0000 0000 0000 0000 0000"
        "$0007 FFFC 000F FFFE 000F FFFE 000F FFFE"
        "$000F FFFE 000F FFFE 000F FFFE 000F FFFE"
        "$000F FFFE 000F FFFE 000F FFFE 000F FFFE"
        "$000F FFFE 000F FFFE 0007 FFFC 0003 FFF8"
        "$0003 FFF8 0003 FFF8 0007 FFFC 000F FFFE"
        "$7FFF FFFF 7FFF FFFF 7FFF FFFF 7FFF FFFF"
        "$7FFF FFFF 7FFF FFFF 3FFF FFFE 3FFF FFFE"
    }
};

resource 'ICN#' (129) {
    {
        /* array: 2 elements */

```

```

/* [1] */
$"0000 0000 744C 6700 26D2 8400 255E B600"
$"2452 9400 7452 6700 0000 0000 0000 0000"
$"0000 0000 FFFF FE00 8000 0200 8000 0200"
$"8000 0200 8020 0200 8058 0200 8186 0200"
$"8102 0200 8201 0200 8C00 8200 8800 8200"
$"8400 8200 8401 0200 8201 0200 81E2 0200"
$"801C 0200 8000 0200 8000 0200 FFFF FE",
/* [2] */
$"FFFF FF80 FFFF FF80 FFFF FF80 FFFF FF80"
$"FFFF FF80 FFFF FF80 FFFF FF80 0000 0000"
$"0000 0000 FFFF FE00 FFFF FE00 FFFF FE00"
$"FFFF FE00 FFFF FE00 FFFF FE00 FFFF FE00"
$"FFFF FE00 FFFF FE00 FFFF FE00 FFFF FE00"
$"FFFF FE00 FFFF FE00 FFFF FE00 FFFF FE00"
$"FFFF FE00 FFFF FE00 FFFF FE00 FFFF FE"
    ]
};

resource 'FREF' (128) {
    'APPL',
    0,
    ""
};

resource 'FREF' (129) {
    'IMGE',
    1,
    ""
};

resource 'ICON' (129) {
    $"0000 0000 0000 0000 0000 0000 0000 0000"
    $"0000 0000 0000 0000 0000 0000 0000 0000"
    $"0000 0000 0000 0000 0000 0000 0000 0000"
    $"0000 0000 0000 0000 0000 0000 0000 0000"
    $"0000 0000 0000 0000 0000 0000 0000 0000"
    $"0007 F000 0008 0800 0010 8400 0021 C200"
    $"0023 E200 0027 F200 002F FA00 0021 C200"
    $"0021 C200 0021 C200 0020 0200 0020 02"
};

resource 'ICON' (130) {
    $"0020 0200 0020 0200 0021 C200 0021 C200"
    $"0021 C200 002F FA00 0027 F200 0023 E200"
    $"0021 C200 0010 8400 0008 0800 0007 F0"
};

resource 'ICON' (131) {
    $"00FF FFFF 01FF FFFF 0380 0000 0700 0000"
    $"0E00 C000 1C01 C000 3803 C000 7007 C000"
    $"E00F C000 C01F C000 C03F C000 C07F C000"
    $"C0FF C000 C1FF FFFE C3FF FFFE C7FF FFFE"
    $"C7FF FFFE C3FF FFFE C1FF FFFE C0FF C000"
    $"C07F C000 C03F C000 C01F C000 E00F C000"
    $"7007 C000 3803 C000 1C01 C000 0E00 C000"
    $"0700 0000 0380 0000 01FF FFFF 00FF FFFF"
};

resource 'ICON' (132) {
    $"FFFF FF00 FFFF FF80 0000 01C0 0000 00E0"
    $"0003 0070 0003 8038 0003 C01C 0003 E00E"
    $"0003 F007 0003 F803 0003 FC03 0003 FE03"
};

```

```

$"0003 FF03 7FFF FF83 7FFF FFC3 7FFF FFE3"
$"7FFF FFE3 7FFF FFC3 7FFF FF83 0003 FF03"
$"0003 FE03 0003 FC03 0003 F803 0003 F007"
$"0003 E00E 0003 C01C 0003 8038 0003 0070"
$"0000 00E0 0000 01C0 FFFF FF80 FFFF FF"
);

resource 'ICON' (133) {
    $"00FF FF00 01FF FF80 0380 01C0 0700 00E0"
    $"0E01 8070 1C03 C038 3807 E01C 700F F00E"
    $"E01F F807 C03F FC03 C07F FE03 C0FF FF03"
    $"C1FF FF83 C3FF FFC3 C7FF FFE3 CFFF FFF3"
    $"CFFF FFF3 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 C000 0003"
};

resource 'ICON' (134) {
    $"C000 0003 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 C007 E003"
    $"C007 E003 C007 E003 C007 E003 CFFF FFF3"
    $"CFFF FFF3 C7FF FFE3 C3FF FFC3 C1FF FF83"
    $"C0FF FF03 C07F FE03 C03F FC03 E01F F807"
    $"700F F00E 3807 E01C 1C03 C038 0E01 8070"
    $"0700 00E0 0380 01C0 01FF FF80 00FF FF"
};

resource 'CURS' (128, preload) {
    $"07 C0 08 20 0A A0 19 30 08 20 09 20 04 44 03 88"
    $"01 10 3F E0 01 00 02 80 04 48 38 30 7F FC",
    $"3F F8 7F FC FF FE FF FE FF FE FF FE FF FE FF FE"
    $"FF FE FF FE FF FE FF FE FF FE FF FE 7F FC 3F F8",
    {7, 7}
};

resource 'CURS' (129, preload) {
    $"07 C0 08 20 0A A0 19 30 08 20 09 20 44 44 23 88"
    $"11 10 0F E0 01 00 02 80 24 48 18 30 7F FC",
    $"3F F8 3F FC FF FE FF FE FF FE FF FE FF FE FF FE"
    $"FF FE FF FE FF FE FF FE FF FE FF FE 7F FC 3F F8",
    {7, 7}
};

resource 'CURS' (130, preload) {
    $"07 C0 08 20 0A A0 19 30 08 20 09 20 44 40 23 80"
    $"11 00 0F E0 01 10 02 88 04 40 38 38 7F FC",
    $"3F F8 7F FC FF FE FF FE FF FE FF FE FF FE FF FE"
    $"FF FE FF FE FF FE FF FE FF FE FF FE 7F FC 3F F8",
    {7, 7}
};

resource 'CURS' (131, preload) {
    $"07 C0 08 20 0A A0 19 30 08 20 09 20 04 40 03 80"
    $"01 00 0F E0 11 10 22 88 04 40 38 38 7F FC",
    $"3F F8 7F FC FF FE FF FE FF FE FF FE FF FE FF FE"
    $"FF FE FF FE FF FE FF FE FF FE FF FE 7F FE 3F FC",
    {7, 7}
};

```

A3.3 ImageShow.make

```
# File:      ImageShow.make
# Target:    ImageShow
# Sources:   ImageShow.p ImageShow.r
# Created:   Saturday, 28 October 1989 3:22:24 PM

ImageShow.p.o f ImageShow.make ImageShow.p
      Pascal -m -MC68020 -MC68881 ImageShow.p
ImageShow f f ImageShow.make ImageShow.r
      Rez ImageShow.r -append -o ImageShow

SOURCES = ImageShow.p ImageShow.r
OBJECTS = ImageShow.p.o

ImageShow f f ImageShow.make (OBJECTS)
      Link -w -t APPL -c MASY @
      {OBJECTS} @
      "{Libraries}"Runtime.o @
      "{Libraries}"Interface.o @
      "{PLibraries}"PasLib.o @
      "{PLibraries}"SANELib881.o @
      -o ImageShow
```